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# **Abydos Documentation**

***Release 0.3.6***

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### 1.1 Abydos



Abydos NLP/IR library

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Abydos is a library of phonetic algorithms, string distance measures & metrics, stemmers, and string fingerprints.

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### 1.2 Installation

Required libraries:

- Numpy
- Six

Recommended libraries:

- PylibLZMA (Python 2 only—for LZMA compression string distance metric)

To install Abydos (master) from Github source:

```
git clone https://github.com/chrislit/abydos.git --recursive
cd abydos
python setup install
```

If your default python command calls Python 2.7 but you want to install for Python 3, you may instead need to call:

```
python3 setup install
```

To install Abydos (latest release) from PyPI using pip:

```
pip install abydos
```

To install from [conda-forge](#):

```
conda install abydos
```

It should run on Python 2.7 and Python 3.3-3.7.

## 1.3 Testing & Contributing

To run the whole test-suite just call tox:

```
tox
```

The tox setup has the following environments: black, py36, py27, doctest, py36-regression, py27-regression, py36-fuzz, py27-fuzz, pylint, pycodestyle, pydocstyle, flake8, doc8, badges, docs, & dist. So if you only want to generate documentation (in HTML, EPUB, & PDF formats), just call:

```
tox -e docs
```

In order to only run & generate Flake8 reports, call:

```
tox -e flake8
```

Contributions such as bug reports, PRs, suggestions, desired new features, etc. are welcome through Github [Issues](#) & [Pull requests](#).

## 1.4 Badges

The [project's main page](#) has quite a few badges, some seemingly redundant, and a bit of explanation is perhaps warranted.

- CI & Test Status
  - [Travis-CI](#) is the primary CI used for Linux CI of all supported Python platforms (2.7-3.8-dev). Only the tests in the tests directory are run.
  - [CircleCI](#) runs only the Python 3.6 tests on Linux and is used for quick tests of each commit.
  - [Azure Devops](#) is used to perform tests on Linux, MacOS, and Windows on Python 2.7, 3.5, 3.6, & 3.7 using pytest.

- [Semaphore](#) is used to run the tests in the tests directory, doctests, regression tests, and fuzz tests.
  - [Coveralls](#) is used to track test coverage.
- Code Quality (some may be removed at a later date)
  - [Code Climate](#) is used to check maintainability, but mostly just complains about McCabe complexity.
  - [Scrutinizer](#) is used to check complexity and compliance with best practices.
  - [Codacy](#) is used to check code style, security issues, etc.
  - [CodeFactor](#) is used to track hotspot files in need of attention.
- Dependencies
  - [Requires.io](#) tracks whether Abydos can be used with the most recent releases of its dependencies.
  - [Snyk](#) tracks whether there are security vulnerabilities in any dependencies.
  - [Pyup.io](#) tracks updates and security vulnerabilities in dependencies.
  - [FOSSA](#) checks license compliance.
- Local Analysis
  - [Pylint](#) score, run locally
  - [flake8](#) score, run locally, should be 0.
  - [pydocstyle](#) score, run locally, should be 0.
  - [Black code style](#) signals that Black is used for code styling.
- Usage
  - [Read the Docs](#) hosts Abydos documentation online.
  - [Binder](#) provides an online notebook environment for the demo notebooks.
  - [GPL v3+](#) is the license used by Abydos.
  - [Libraries.io](#) assigns a SourceRank to indicate project quality and popularity.
  - [zenodo](#) publishes the DOI and citation information for Abydos.
- Contribution
  - [CII Best Practices](#) identifies compliance with Core Infrastructure Initiative best practices.
  - [waffle.io](#) is used for issue tracking and planning.
  - [OpenHub](#) tracks project activity and KLOC and estimates project value.
- PyPI
  - [PyPI](#) hosts the pip installable packages. The pypi badge indicates the most recent pip installable version.
  - The downloads badge indicates the number of downloads from PyPI per month.
  - The python badge indicates the versions of Python that are supported.
- conda-forge
  - [conda-forge](#) hosts the conda installable packages. The conda-forge badge indicates the most recent conda installable version.
  - The downloads badge indicates the number of downloads from conda-forge.
  - The platform badge indicates that Abydos is a pure Python project, without platform-specific builds.

## 1.5 License

Abydos is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

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## 2.1 abydos package

abydos.

Abydos NLP/IR library by Christopher C. Little

There are nine major packages that make up Abydos:

- *compression* for string compression classes
- *corpus* for document corpus classes
- *distance* for string distance measure & metric classes
- *fingerprint* for string fingerprint classes
- *phones* for functions relating to phones and phonemes
- *phonetic* for phonetic algorithm classes
- *stats* for statistical functions and a confusion table class
- *stemmer* for stemming classes
- *tokenizer* for tokenizer classes

Classes with each package have consistent method names, as discussed below. A tenth package, *util*, contains functions not intended for end-user use.

---

### 2.1.1 Subpackages

#### 2.1.1.1 abydos.compression package

abydos.compression.

The compression package defines compression and compression-related functions for use within Abydos, including implementations of the following:

- *Arithmetic* for arithmetic coding
- *BWT* for Burrows-Wheeler Transform
- *RLE* for Run-Length Encoding

Each class exposes `encode` and `decode` methods for performing and reversing its encoding. For example, the Burrows-Wheeler Transform can be performed by creating a *BWT* object and then calling *BWT.encode()* on a string:

```
>>> bwt = BWT()
>>> bwt.encode('^BANANA')
'ANNB^AA\x00'
```

---

**class** `abydos.compression.Arithmetic` (*text=None*)

Bases: `object`

Arithmetic Coder.

This is based on Andrew Dalke's public domain implementation [Dal05]. It has been ported to use the `Fraction` class.

**decode** (*longval*, *nbits*)

Decode the number to a string using the given statistics.

**Parameters**

- **longval** (*int*) – The first part of an encoded tuple from encode
- **nbits** (*int*) – The second part of an encoded tuple from encode

**Returns** The arithmetically decoded text

**Return type** `str`

### Example

```
>>> ac = Arithmetic('the quick brown fox jumped over the lazy dog')
>>> ac.decode(16720586181, 34)
'align'
```

**encode** (*text*)

Encode a text using arithmetic coding.

Text and the 0-order probability statistics -> *longval*, *nbits*

The encoded number is `Fraction(longval, 2**nbits)`

**Parameters** **text** (*str*) – A string to encode

**Returns** The arithmetically coded text

**Return type** `tuple`

### Example

```
>>> ac = Arithmetic('the quick brown fox jumped over the lazy dog')
>>> ac.encode('align')
(16720586181, 34)
```

#### **get\_probs()**

Return the probs dictionary.

**Returns** The dictionary of probabilities

**Return type** dict

#### **set\_probs(probs)**

Set the probs dictionary.

**Parameters** **probs** (*dict*) – The dictionary of probabilities

#### **train(text)**

Generate a probability dict from the provided text.

Text to 0-order probability statistics as a dict

**Parameters** **text** (*str*) – The text data over which to calculate probability statistics. This must not contain the NUL (0x00) character because that is used to indicate the end of data.

### Example

```
>>> ac = Arithmetic()
>>> ac.train('the quick brown fox jumped over the lazy dog')
>>> ac.get_probs()
{' ': (Fraction(0, 1), Fraction(8, 45)),
 'o': (Fraction(8, 45), Fraction(4, 15)),
 'e': (Fraction(4, 15), Fraction(16, 45)),
 'u': (Fraction(16, 45), Fraction(2, 5)),
 't': (Fraction(2, 5), Fraction(4, 9)),
 'r': (Fraction(4, 9), Fraction(22, 45)),
 'h': (Fraction(22, 45), Fraction(8, 15)),
 'd': (Fraction(8, 15), Fraction(26, 45)),
 'z': (Fraction(26, 45), Fraction(3, 5)),
 'y': (Fraction(3, 5), Fraction(28, 45)),
 'x': (Fraction(28, 45), Fraction(29, 45)),
 'w': (Fraction(29, 45), Fraction(2, 3)),
 'v': (Fraction(2, 3), Fraction(31, 45)),
 'q': (Fraction(31, 45), Fraction(32, 45)),
 'p': (Fraction(32, 45), Fraction(11, 15)),
 'n': (Fraction(11, 15), Fraction(34, 45)),
 'm': (Fraction(34, 45), Fraction(7, 9)),
 'l': (Fraction(7, 9), Fraction(4, 5)),
 'k': (Fraction(4, 5), Fraction(37, 45)),
 'j': (Fraction(37, 45), Fraction(38, 45)),
 'i': (Fraction(38, 45), Fraction(13, 15)),
 'g': (Fraction(13, 15), Fraction(8, 9)),
 'f': (Fraction(8, 9), Fraction(41, 45)),
 'c': (Fraction(41, 45), Fraction(14, 15)),
 'b': (Fraction(14, 15), Fraction(43, 45)),
 'a': (Fraction(43, 45), Fraction(44, 45)),
 '\x00': (Fraction(44, 45), Fraction(1, 1))}
```

`abydos.compression.ac_decode(longval, nbits, probs)`

Decode the number to a string using the given statistics.

This is a wrapper for `Arithmetic.decode()`.

**Parameters**

- **longval** (*int*) – The first part of an encoded tuple from `ac_encode`
- **nbits** (*int*) – The second part of an encoded tuple from `ac_encode`
- **probs** (*dict*) – A probability statistics dictionary generated by `Arithmetic.train()`

**Returns** The arithmetically decoded text

**Return type** `str`

**Example**

```
>>> pr = ac_train('the quick brown fox jumped over the lazy dog')
>>> ac_decode(16720586181, 34, pr)
'align'
```

`abydos.compression.ac_encode(text, probs)`

Encode a text using arithmetic coding with the provided probabilities.

This is a wrapper for `Arithmetic.encode()`.

**Parameters**

- **text** (*str*) – A string to encode
- **probs** (*dict*) – A probability statistics dictionary generated by `Arithmetic.train()`

**Returns** The arithmetically coded text

**Return type** `tuple`

**Example**

```
>>> pr = ac_train('the quick brown fox jumped over the lazy dog')
>>> ac_encode('align', pr)
(16720586181, 34)
```

`abydos.compression.ac_train(text)`

Generate a probability dict from the provided text.

This is a wrapper for `Arithmetic.train()`.

**Parameters** **text** (*str*) – The text data over which to calculate probability statistics. This must not contain the NUL (0x00) character because that's used to indicate the end of data.

**Returns** A probability dict

**Return type** `dict`

## Example

```
>>> ac_train('the quick brown fox jumped over the lazy dog')
{' ': (Fraction(0, 1), Fraction(8, 45)),
 'o': (Fraction(8, 45), Fraction(4, 15)),
 'e': (Fraction(4, 15), Fraction(16, 45)),
 'u': (Fraction(16, 45), Fraction(2, 5)),
 't': (Fraction(2, 5), Fraction(4, 9)),
 'r': (Fraction(4, 9), Fraction(22, 45)),
 'h': (Fraction(22, 45), Fraction(8, 15)),
 'd': (Fraction(8, 15), Fraction(26, 45)),
 'z': (Fraction(26, 45), Fraction(3, 5)),
 'y': (Fraction(3, 5), Fraction(28, 45)),
 'x': (Fraction(28, 45), Fraction(29, 45)),
 'w': (Fraction(29, 45), Fraction(2, 3)),
 'v': (Fraction(2, 3), Fraction(31, 45)),
 'q': (Fraction(31, 45), Fraction(32, 45)),
 'p': (Fraction(32, 45), Fraction(11, 15)),
 'n': (Fraction(11, 15), Fraction(34, 45)),
 'm': (Fraction(34, 45), Fraction(7, 9)),
 'l': (Fraction(7, 9), Fraction(4, 5)),
 'k': (Fraction(4, 5), Fraction(37, 45)),
 'j': (Fraction(37, 45), Fraction(38, 45)),
 'i': (Fraction(38, 45), Fraction(13, 15)),
 'g': (Fraction(13, 15), Fraction(8, 9)),
 'f': (Fraction(8, 9), Fraction(41, 45)),
 'c': (Fraction(41, 45), Fraction(14, 15)),
 'b': (Fraction(14, 15), Fraction(43, 45)),
 'a': (Fraction(43, 45), Fraction(44, 45)),
 '\x00': (Fraction(44, 45), Fraction(1, 1))}
```

**class** abydos.compression.BWT

Bases: object

Burrows-Wheeler Transform.

The Burrows-Wheeler transform is an attempt at placing similar characters together to improve compression. Cf. [BW94].

**decode** (*code*, *terminator*='x00')

Return a word decoded from BWT form.

### Parameters

- **code** (*str*) – The word to transform from BWT form
- **terminator** (*str*) – A character added to signal the end of the string

**Returns** Word decoded by BWT

**Return type** str

**Raises** ValueError – Specified terminator absent from code.

## Examples

```
>>> bwt = BWT()
>>> bwt.decode('n\x00ilag')
'align'
```

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```
>>> bwt.decode('annb\x00aa')
'banana'
>>> bwt.decode('annb@aa', '@')
'banana'
```

**encode** (*word*, *terminator*='\x00')

Return the Burrows-Wheeler transformed form of a word.

**Parameters**

- **word** (*str*) – The word to transform using BWT
- **terminator** (*str*) – A character added to signal the end of the string

**Returns** Word encoded by BWT**Return type** str**Raises** ValueError – Specified terminator absent from code.**Examples**

```
>>> bwt = BWT()
>>> bwt.encode('align')
'n\x00ilag'
>>> bwt.encode('banana')
'annb\x00aa'
>>> bwt.encode('banana', '@')
'annb@aa'
```

**abydos.compression.bwt\_decode** (*code*, *terminator*='\x00')

Return a word decoded from BWT form.

This is a wrapper for *BWT.decode()*.**Parameters**

- **code** (*str*) – The word to transform from BWT form
- **terminator** (*str*) – A character added to signal the end of the string

**Returns** Word decoded by BWT**Return type** str**Examples**

```
>>> bwt_decode('n\x00ilag')
'align'
>>> bwt_decode('annb\x00aa')
'banana'
>>> bwt_decode('annb@aa', '@')
'banana'
```

**abydos.compression.bwt\_encode** (*word*, *terminator*='\x00')

Return the Burrows-Wheeler transformed form of a word.

This is a wrapper for *BWT.encode()*.

**Parameters**

- **word** (*str*) – The word to transform using BWT
- **terminator** (*str*) – A character added to signal the end of the string

**Returns** Word encoded by BWT

**Return type** *str*

**Examples**

```
>>> bwt_encode('align')
'n\x00ilag'
>>> bwt_encode('banana')
'annb\x00aa'
>>> bwt_encode('banana', '@')
'annb@aa'
```

**class** abydos.compression.RLE

Bases: object

Run-Length Encoding.

Cf. [RC67].

Based on [http://rosettacode.org/wiki/Run-length\\_encoding#Python](http://rosettacode.org/wiki/Run-length_encoding#Python) [Cod18b]. This is licensed GFDL 1.2.

Digits 0-9 cannot be in text.

**decode** (*text*)

Perform decoding of run-length-encoding (RLE).

**Parameters** **text** (*str*) – A text string to decode

**Returns** Word decoded by RLE

**Return type** *str*

**Examples**

```
>>> rle = RLE()
>>> bwt = BWT()
>>> bwt.decode(rle.decode('n\x00ilag'))
'align'
>>> rle.decode('align')
'align'
```

```
>>> bwt.decode(rle.decode('annb\x00aa'))
'banana'
>>> rle.decode('banana')
'banana'
```

```
>>> bwt.decode(rle.decode('ab\x00abbab5a'))
'aaabaabababa'
>>> rle.decode('3abaabababa')
'aaabaabababa'
```

**encode** (*text*)

Perform encoding of run-length-encoding (RLE).

**Parameters** **text** (*str*) – A text string to encode

**Returns** Word decoded by RLE

**Return type** *str*

**Examples**

```
>>> rle = RLE()
>>> bwt = BWT()
>>> rle.encode(bwt.encode('align'))
'n\x00ilag'
>>> rle.encode('align')
'align'
```

```
>>> rle.encode(bwt.encode('banana'))
'annb\x00aa'
>>> rle.encode('banana')
'banana'
```

```
>>> rle.encode(bwt.encode('aaabaabababa'))
'ab\x00abbab5a'
>>> rle.encode('aaabaabababa')
'3abaabababa'
```

`abydos.compression.rle_decode` (*text*, *use\_bwt=True*)

Perform decoding of run-length-encoding (RLE).

This is a wrapper for `RLE.decode()`.

**Parameters**

- **text** (*str*) – A text string to decode
- **use\_bwt** (*bool*) – Indicates whether to perform BWT decoding after RLE decoding

**Returns** Word decoded by RLE

**Return type** *str*

**Examples**

```
>>> rle_decode('n\x00ilag')
'align'
>>> rle_decode('align', use_bwt=False)
'align'
```

```
>>> rle_decode('annb\x00aa')
'banana'
>>> rle_decode('banana', use_bwt=False)
'banana'
```



```
>>> rle_decode('ab\x00abbab5a')
'aaabaabababa'
>>> rle_decode('3abaabababa', False)
'aaabaabababa'
```

`abydos.compression.rle_encode(text, use_bwt=True)`

Perform encoding of run-length-encoding (RLE).

This is a wrapper for `RLE.encode()`.

#### Parameters

- **text** (*str*) – A text string to encode
- **use\_bwt** (*bool*) – Indicates whether to perform BWT encoding before RLE encoding

**Returns** Word decoded by RLE

**Return type** `str`

#### Examples

```
>>> rle_encode('align')
'n\x00ilag'
>>> rle_encode('align', use_bwt=False)
'align'
```

```
>>> rle_encode('banana')
'annb\x00aa'
>>> rle_encode('banana', use_bwt=False)
'banana'
```

```
>>> rle_encode('aaabaabababa')
'ab\x00abbab5a'
>>> rle_encode('aaabaabababa', False)
'3abaabababa'
```

### 2.1.1.2 abydos.corpus package

`abydos.corpus`.

The corpus package includes basic and n-gram corpus classes:

- `Corpus`
- `NGramCorpus`

As a quick example of `Corpus`:

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n\n'
>>> tqbf += 'And then it slept.\n\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> corp.docs()
[[['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy', 'dog.']],
 [['And', 'then', 'it', 'slept.']], [['And', 'the', 'dog', 'ran', 'off.']]
>>> round(corp.idf('dog'), 10)
0.4771212547
```

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```
>>> round(corp.idf('the'), 10)
0.1760912591
```

Here, each sentence is a separate "document". We can retrieve IDF values from the *Corpus*. The same *Corpus* can be used to initialize an *NGramCorpus* and calculate TF values:

```
>>> ngcorp = NGramCorpus(corp)
>>> ngcorp.get_count('the')
2
>>> ngcorp.get_count('fox')
1
>>> ngcorp.tf('the')
1.3010299956639813
>>> ngcorp.tf('fox')
1.0
```

---

```
class abydos.corpus.Corpus (corpus_text="", doc_split='nn', sent_split='n', filter_chars="",
                             stop_words=None)
```

Bases: object

Corpus class.

Internally, this is a list of lists or lists. The corpus itself is a list of documents. Each document is an ordered list of sentences in those documents. And each sentence is an ordered list of words that make up that sentence.

**docs()**

Return the docs in the corpus.

Each list within a doc represents the sentences in that doc, each of which is in turn a list of words within that sentence.

**Returns** The docs in the corpus as a list of lists of lists of strs

**Return type** [[[str]]]

### Example

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> corp.docs()
[[['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy',
'dog.'], ['And', 'then', 'it', 'slept.'], ['And', 'the', 'dog',
'ran', 'off.']]
>>> len(corp.docs())
1
```

**docs\_of\_words()**

Return the docs in the corpus, with sentences flattened.

Each list within the corpus represents all the words of that document. Thus the sentence level of lists has been flattened.

**Returns** The docs in the corpus as a list of list of strs

**Return type** [[str]]

### Example

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> corp.docs_of_words()
[['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy',
'dog.', 'And', 'then', 'it', 'slept.', 'And', 'the', 'dog', 'ran',
'off.']]
>>> len(corp.docs_of_words())
1
```

**idf** (*term*, *transform=None*)

Calculate the Inverse Document Frequency of a term in the corpus.

#### Parameters

- **term** (*str*) – The term to calculate the IDF of
- **transform** (*function*) – A function to apply to each document term before checking for the presence of term

**Returns** The IDF

**Return type** float

### Examples

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n\n'
>>> tqbf += 'And then it slept.\n\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> print(corp.docs())
[['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy',
'dog.']],
[['And', 'then', 'it', 'slept.']],
[['And', 'the', 'dog', 'ran', 'off.']]
>>> round(corp.idf('dog'), 10)
0.4771212547
>>> round(corp.idf('the'), 10)
0.1760912591
```

**paras** ()

Return the paragraphs in the corpus.

Each list within a paragraph represents the sentences in that doc, each of which is in turn a list of words within that sentence. This is identical to the docs() member function and exists only to mirror part of NLTK's API for corpora.

**Returns** The paragraphs in the corpus as a list of lists of lists of strs

**Return type** [[[str]]]

### Example

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> corp = Corpus(tqbf)
```

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```
>>> corp.paras()
[['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy',
'dog.'], ['And', 'then', 'it', 'slept.'], ['And', 'the', 'dog',
'ran', 'off.']]
>>> len(corp.paras())
1
```

**raw()**

Return the raw corpus.

This is reconstructed by joining sub-components with the corpus' split characters

**Returns** The raw corpus

**Return type** str

**Example**

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> print(corp.raw())
The quick brown fox jumped over the lazy dog.
And then it slept.
And the dog ran off.
>>> len(corp.raw())
85
```

**sents()**

Return the sentences in the corpus.

Each list within a sentence represents the words within that sentence.

**Returns** The sentences in the corpus as a list of lists of strs

**Return type** [[str]]

**Example**

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> corp.sents()
[['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy',
'dog.'], ['And', 'then', 'it', 'slept.'], ['And', 'the', 'dog',
'ran', 'off.']]
>>> len(corp.sents())
3
```

**words()**

Return the words in the corpus as a single list.

**Returns** The words in the corpus as a list of strs

**Return type** [str]

### Example

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> corp = Corpus(tqbf)
>>> corp.words()
['The', 'quick', 'brown', 'fox', 'jumped', 'over', 'the', 'lazy',
'dog.', 'And', 'then', 'it', 'slept.', 'And', 'the', 'dog', 'ran',
'off.']
>>> len(corp.words())
18
```

**class** abydos.corpus.NGramCorpus (corpus=None)

Bases: object

The NGramCorpus class.

Internally, this is a set of recursively embedded dicts, with *n* layers for a corpus of *n*-grams. E.g. for a trigram corpus, this will be a dict of dicts of dicts. More precisely, `collections.Counter` is used in place of dict, making multiset operations valid and allowing unattested *n*-grams to be queried.

The key at each level is a word. The value at the most deeply embedded level is a numeric value representing the frequency of the trigram. E.g. the trigram frequency of 'colorless green ideas' would be the value stored in `self.ngcorpus['colorless']['green']['ideas'][None]`.

**corpus\_importer** (corpus, n\_val=1, bos='\_START\_', eos='\_END\_')

Fill in `self.ngcorpus` from a `Corpus` argument.

#### Parameters

- **corpus** (`Corpus`) – The `Corpus` from which to initialize the *n*-gram corpus
- **n\_val** (`int`) – Maximum *n* value for *n*-grams
- **bos** (`str`) – String to insert as an indicator of beginning of sentence
- **eos** (`str`) – String to insert as an indicator of end of sentence

**Raises** `TypeError` – `Corpus` argument of the `Corpus` class required.

### Example

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> ngcorp = NGramCorpus()
>>> ngcorp.corpus_importer(Corpus(tqbf))
```

**get\_count** (ngram, corpus=None)

Get the count of an *n*-gram in the corpus.

#### Parameters

- **ngram** (`str`) – The *n*-gram to retrieve the count of from the *n*-gram corpus
- **corpus** (`Corpus`) – The corpus

**Returns** The *n*-gram count

**Return type** `int`

## Examples

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> ngcorp = NGramCorpus(Corpus(tqbf))
>>> NGramCorpus(Corpus(tqbf)).get_count('the')
2
>>> NGramCorpus(Corpus(tqbf)).get_count('fox')
1
```

**gng\_importer** (*corpus\_file*)

Fill in self.ngcorp from a Google NGram corpus file.

**Parameters** **corpus\_file** (*file*) – The Google NGram file from which to initialize the n-gram corpus

**tf** (*term*)

Return term frequency.

**Parameters** **term** (*str*) – The term for which to calculate tf

**Returns** The term frequency (tf)

**Return type** float

**Raises** ValueError – tf can only calculate the frequency of individual words

## Examples

```
>>> tqbf = 'The quick brown fox jumped over the lazy dog.\n'
>>> tqbf += 'And then it slept.\n And the dog ran off.'
>>> ngcorp = NGramCorpus(Corpus(tqbf))
>>> NGramCorpus(Corpus(tqbf)).tf('the')
1.3010299956639813
>>> NGramCorpus(Corpus(tqbf)).tf('fox')
1.0
```

### 2.1.1.3 abydos.distance package

abydos.distance.

The distance package implements string distance measure and metric classes:

These include traditional Levenshtein edit distance and related algorithms:

- Levenshtein distance (*Levenshtein*)
- Optimal String Alignment distance (*Levenshtein* with mode='osa')
- Damerau-Levenshtein distance (*DamerauLevenshtein*)
- Indel distance (*Indel*)

Hamming distance (*Hamming*) and the closely related Modified Language-Independent Product Name Search distance (*MLIPNS*) are provided.

Distance metrics developed for the US Census are included:

- Jaro distance (*JaroWinkler* with mode='Jaro')
- Jaro-Winkler distance (*JaroWinkler*)

- Strcmp95 distance (*Strcmp95*)

A large set of multi-set token-based distance metrics are provided, including:

- Generalized Minkowski distance (*Minkowski*)
- Manhattan distance (*Manhattan*)
- Euclidean distance (*Euclidean*)
- Chebyshev distance (*Chebyshev*)
- Generalized Tversky distance (*Tversky*)
- Sørensen–Dice coefficient (*Dice*)
- Jaccard similarity (*Jaccard*)
- Tanimoto coefficient (*Jaccard.tanimoto\_coeff()*)
- Overlap distance (*Overlap*)
- Cosine similarity (*Cosine*)
- Bag distance (*Bag*)
- Monge-Elkan distance (*MongeElkan*)

Three popular sequence alignment algorithms are provided:

- Needleman-Wunsch score (*NeedlemanWunsch*)
- Smith-Waterman score (*SmithWaterman*)
- Gotoh score (*Gotoh*)

Classes relating to substring and subsequence distances include:

- Longest common subsequence (*LCSseq*)
- Longest common substring (*LCSstr*)
- Ratcliff-Obershelp distance (*RatcliffObershelp*)

A number of simple distance classes provided in the package include:

- Identity distance (*Ident*)
- Length distance (*Length*)
- Prefix distance (*Prefix*)
- Suffix distance (*Suffix*)

Normalized compression distance classes for a variety of compression algorithms are provided:

- zlib (*NCDzlib*)
- bzip2 (*NCDbz2*)
- lzma (*NCDlzma*)
- arithmetic coding (*NCDarith*)
- BWT plus RLE (*NCDbwtrle*)
- RLE (*NCDrle*)

The remaining distance measures & metrics include:

- Western Airlines' Match Rating Algorithm comparison (*distance.MRA*)

- Editex (*Editex*)
- Bavarian Landesamt für Statistik distance (*Baystat*)
- Eudex distance (*distance.Eudex*)
- Sift4 distance (*Sift4* and *Sift4Simplest*)
- Typo distance (*Typo*)
- Synoname (*Synoname*)

Most of the distance and similarity measures have `sim` and `dist` methods, which return a measure that is normalized to the range `[0,1]`. The normalized distance and similarity are always complements, so the normalized distance will always equal `1 - the similarity` for a particular measure supplied with the same input. Some measures have an absolute distance method `dist_abs` that is not limited to any range.

All three methods can be demonstrated using the *DamerauLevenshtein* class:

```
>>> dl = DamerauLevenshtein()
>>> dl.dist_abs('orange', 'strange')
2
>>> dl.dist('orange', 'strange')
0.2857142857142857
>>> dl.sim('orange', 'strange')
0.7142857142857143
```

---

`abydos.distance.sim(src, tar, method=<function sim_levenshtein>)`

Return a similarity of two strings.

This is a generalized function for calling other similarity functions.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **method** (*function*) – Specifies the similarity metric (*sim\_levenshtein()* by default)

**Returns** Similarity according to the specified function

**Return type** float

**Raises** `AttributeError` – Unknown distance function

#### Examples

```
>>> round(sim('cat', 'hat'), 12)
0.6666666666666667
>>> round(sim('Niall', 'Neil'), 12)
0.4
>>> sim('aluminum', 'Catalan')
0.125
>>> sim('ATCG', 'TAGC')
0.25
```



`abydos.distance.dist` (*src*, *tar*, *method*=<function *sim\_levenshtein*>)

Return a distance between two strings.

This is a generalized function for calling other distance functions.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **method** (*function*) – Specifies the similarity metric (*sim\_levenshtein*() by default) – Note that this takes a similarity metric function, not a distance metric function.

**Returns** Distance according to the specified function

**Return type** float

**Raises** `AttributeError` – Unknown distance function

#### Examples

```
>>> round(dist('cat', 'hat'), 12)
0.333333333333
>>> round(dist('Niall', 'Neil'), 12)
0.6
>>> dist('aluminum', 'Catalan')
0.875
>>> dist('ATCG', 'TAGC')
0.75
```

**class** `abydos.distance.Levenshtein`

Bases: `abydos.distance._distance._Distance`

Levenshtein distance.

This is the standard edit distance measure. Cf. [Lev65][Lev66].

Optimal string alignment (aka restricted Damerau-Levenshtein distance) [Boy11] is also supported.

The ordinary Levenshtein & Optimal String Alignment distance both employ the Wagner-Fischer dynamic programming algorithm [WF74].

Levenshtein edit distance ordinarily has unit insertion, deletion, and substitution costs.

**dist** (*src*, *tar*, *mode*='lev', *cost*=(1, 1, 1, 1))

Return the normalized Levenshtein distance between two strings.

The Levenshtein distance is normalized by dividing the Levenshtein distance (calculated by any of the three supported methods) by the greater of the number of characters in *src* times the cost of a delete and the number of characters in *tar* times the cost of an insert. For the case in which all operations have *cost* = 1, this is equivalent to the greater of the length of the two strings *src* & *tar*.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **mode** (*str*) – Specifies a mode for computing the Levenshtein distance:
  - `lev` (default) computes the ordinary Levenshtein distance, in which edits may include inserts, deletes, and substitutions

- `osa` computes the Optimal String Alignment distance, in which edits may include inserts, deletes, substitutions, and transpositions but substrings may only be edited once
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The normalized Levenshtein distance between `src` & `tar`

**Return type** float

### Examples

```
>>> cmp = Levenshtein()
>>> round(cmp.dist('cat', 'hat'), 12)
0.333333333333
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.6
>>> cmp.dist('aluminum', 'Catalan')
0.875
>>> cmp.dist('ATCG', 'TAGC')
0.75
```

**dist\_abs** (*src*, *tar*, *mode*='lev', *cost*=(1, 1, 1, 1))

Return the Levenshtein distance between two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **mode** (*str*) – Specifies a mode for computing the Levenshtein distance:
  - `lev` (default) computes the ordinary Levenshtein distance, in which edits may include inserts, deletes, and substitutions
  - `osa` computes the Optimal String Alignment distance, in which edits may include inserts, deletes, substitutions, and transpositions but substrings may only be edited once
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The Levenshtein distance between `src` & `tar`

**Return type** int (may return a float if `cost` has float values)

### Examples

```
>>> cmp = Levenshtein()
>>> cmp.dist_abs('cat', 'hat')
1
>>> cmp.dist_abs('Niall', 'Neil')
3
>>> cmp.dist_abs('aluminum', 'Catalan')
7
>>> cmp.dist_abs('ATCG', 'TAGC')
3
```

```
>>> cmp.dist_abs('ATCG', 'TAGC', mode='osa')
2
>>> cmp.dist_abs('ACTG', 'TAGC', mode='osa')
4
```

`abydos.distance.levenshtein(src, tar, mode='lev', cost=(1, 1, 1, 1))`

Return the Levenshtein distance between two strings.

This is a wrapper of `Levenshtein.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **mode** (*str*) – Specifies a mode for computing the Levenshtein distance:
  - `lev` (default) computes the ordinary Levenshtein distance, in which edits may include inserts, deletes, and substitutions
  - `osa` computes the Optimal String Alignment distance, in which edits may include inserts, deletes, substitutions, and transpositions but substrings may only be edited once
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The Levenshtein distance between `src` & `tar`

**Return type** `int` (may return a float if cost has float values)

#### Examples

```
>>> levenshtein('cat', 'hat')
1
>>> levenshtein('Niall', 'Neil')
3
>>> levenshtein('aluminum', 'Catalan')
7
>>> levenshtein('ATCG', 'TAGC')
3
```

```
>>> levenshtein('ATCG', 'TAGC', mode='osa')
2
>>> levenshtein('ACTG', 'TAGC', mode='osa')
4
```

`abydos.distance.dist_levenshtein(src, tar, mode='lev', cost=(1, 1, 1, 1))`

Return the normalized Levenshtein distance between two strings.

This is a wrapper of `Levenshtein.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **mode** (*str*) – Specifies a mode for computing the Levenshtein distance:

- `lev` (default) computes the ordinary Levenshtein distance, in which edits may include inserts, deletes, and substitutions
- `osa` computes the Optimal String Alignment distance, in which edits may include inserts, deletes, substitutions, and transpositions but substrings may only be edited once
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The Levenshtein distance between `src` & `tar`

**Return type** float

## Examples

```
>>> round(dist_levenshtein('cat', 'hat'), 12)
0.333333333333
>>> round(dist_levenshtein('Niall', 'Neil'), 12)
0.6
>>> dist_levenshtein('aluminum', 'Catalan')
0.875
>>> dist_levenshtein('ATCG', 'TAGC')
0.75
```

`abydos.distance.sim_levenshtein(src, tar, mode='lev', cost=(1, 1, 1, 1))`

Return the Levenshtein similarity of two strings.

This is a wrapper of `Levenshtein.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **mode** (*str*) – Specifies a mode for computing the Levenshtein distance:
  - `lev` (default) computes the ordinary Levenshtein distance, in which edits may include inserts, deletes, and substitutions
  - `osa` computes the Optimal String Alignment distance, in which edits may include inserts, deletes, substitutions, and transpositions but substrings may only be edited once
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The Levenshtein similarity between `src` & `tar`

**Return type** float

## Examples

```
>>> round(sim_levenshtein('cat', 'hat'), 12)
0.666666666667
>>> round(sim_levenshtein('Niall', 'Neil'), 12)
0.4
>>> sim_levenshtein('aluminum', 'Catalan')
0.125
>>> sim_levenshtein('ATCG', 'TAGC')
0.25
```

**class** abydos.distance.DamerauLevenshtein  
 Bases: abydos.distance.\_distance.\_Distance

Damerau-Levenshtein distance.

This computes the Damerau-Levenshtein distance [Dam64]. Damerau-Levenshtein code is based on Java code by Kevin L. Stern [Ste14], under the MIT license: [https://github.com/KevinStern/software-and-algorithms/blob/master/src/main/java/blogspot/software\\_and\\_algorithms/stern\\_library/string/DamerauLevenshteinAlgorithm.java](https://github.com/KevinStern/software-and-algorithms/blob/master/src/main/java/blogspot/software_and_algorithms/stern_library/string/DamerauLevenshteinAlgorithm.java)

**dist** (*src*, *tar*, *cost*=(1, 1, 1, 1))

Return the Damerau-Levenshtein similarity of two strings.

Damerau-Levenshtein distance normalized to the interval [0, 1].

The Damerau-Levenshtein distance is normalized by dividing the Damerau-Levenshtein distance by the greater of the number of characters in *src* times the cost of a delete and the number of characters in *tar* times the cost of an insert. For the case in which all operations have *cost* = 1, this is equivalent to the greater of the length of the two strings *src* & *tar*.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The normalized Damerau-Levenshtein distance

**Return type** float

#### Examples

```
>>> cmp = DamerauLevenshtein()
>>> round(cmp.dist('cat', 'hat'), 12)
0.333333333333
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.6
>>> cmp.dist('aluminum', 'Catalan')
0.875
>>> cmp.dist('ATCG', 'TAGC')
0.5
```

**dist\_abs** (*src*, *tar*, *cost*=(1, 1, 1, 1))

Return the Damerau-Levenshtein distance between two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The Damerau-Levenshtein distance between *src* & *tar*

**Return type** int (may return a float if *cost* has float values)

**Raises** `ValueError` – Unsupported cost assignment; the cost of two transpositions must not be less than the cost of an insert plus a delete.

## Examples

```
>>> cmp = DamerauLevenshtein()
>>> cmp.dist_abs('cat', 'hat')
1
>>> cmp.dist_abs('Niall', 'Neil')
3
>>> cmp.dist_abs('aluminum', 'Catalan')
7
>>> cmp.dist_abs('ATCG', 'TAGC')
2
```

`abydos.distance.damerau_levenshtein(src, tar, cost=(1, 1, 1, 1))`

Return the Damerau-Levenshtein distance between two strings.

This is a wrapper of `DamerauLevenshtein.dist_abs()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The Damerau-Levenshtein distance between src & tar

**Return type** int (may return a float if cost has float values)

## Examples

```
>>> damerau_levenshtein('cat', 'hat')
1
>>> damerau_levenshtein('Niall', 'Neil')
3
>>> damerau_levenshtein('aluminum', 'Catalan')
7
>>> damerau_levenshtein('ATCG', 'TAGC')
2
```

`abydos.distance.dist_damerau(src, tar, cost=(1, 1, 1, 1))`

Return the Damerau-Levenshtein similarity of two strings.

This is a wrapper of `DamerauLevenshtein.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The normalized Damerau-Levenshtein distance

**Return type** float

## Examples

```
>>> round(dist_damerau('cat', 'hat'), 12)
0.333333333333
>>> round(dist_damerau('Niall', 'Neil'), 12)
0.6
>>> dist_damerau('aluminum', 'Catalan')
0.875
>>> dist_damerau('ATCG', 'TAGC')
0.5
```

`abydos.distance.sim_damerau(src, tar, cost=(1, 1, 1, 1))`

Return the Damerau-Levenshtein similarity of two strings.

This is a wrapper of `DamerauLevenshtein.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns** The normalized Damerau-Levenshtein similarity

**Return type** float

## Examples

```
>>> round(sim_damerau('cat', 'hat'), 12)
0.666666666667
>>> round(sim_damerau('Niall', 'Neil'), 12)
0.4
>>> sim_damerau('aluminum', 'Catalan')
0.125
>>> sim_damerau('ATCG', 'TAGC')
0.5
```

**class** `abydos.distance.Indel`

Bases: `abydos.distance._distance._Distance`

Indel distance.

This is equivalent to Levenshtein distance, when only inserts and deletes are possible.

**dist** (*src, tar*)

Return the normalized indel distance between two strings.

This is equivalent to normalized Levenshtein distance, when only inserts and deletes are possible.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized indel distance

**Return type** float

## Examples

```
>>> cmp = Indel()
>>> round(cmp.dist('cat', 'hat'), 12)
0.333333333333
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.333333333333
>>> round(cmp.dist('Colin', 'Cuilen'), 12)
0.454545454545
>>> cmp.dist('ATCG', 'TAGC')
0.5
```

**dist\_abs** (*src*, *tar*)

Return the indel distance between two strings.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Indel distance

**Return type** int

## Examples

```
>>> cmp = Indel()
>>> cmp.dist_abs('cat', 'hat')
2
>>> cmp.dist_abs('Niall', 'Neil')
3
>>> cmp.dist_abs('Colin', 'Cuilen')
5
>>> cmp.dist_abs('ATCG', 'TAGC')
4
```

**abydos.distance.indel** (*src*, *tar*)

Return the indel distance between two strings.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Indel distance

**Return type** int

## Examples

```
>>> indel('cat', 'hat')
2
>>> indel('Niall', 'Neil')
3
>>> indel('Colin', 'Cuilen')
5
```

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(continued from previous page)

```
>>> indel('ATCG', 'TAGC')
4
```

`abydos.distance.dist_indel(src, tar)`

Return the normalized indel distance between two strings.

This is equivalent to normalized Levenshtein distance, when only inserts and deletes are possible.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized indel distance

**Return type** float

### Examples

```
>>> round(dist_indel('cat', 'hat'), 12)
0.333333333333
>>> round(dist_indel('Niall', 'Neil'), 12)
0.333333333333
>>> round(dist_indel('Colin', 'Cuilen'), 12)
0.454545454545
>>> dist_indel('ATCG', 'TAGC')
0.5
```

`abydos.distance.sim_indel(src, tar)`

Return the normalized indel similarity of two strings.

This is equivalent to normalized Levenshtein similarity, when only inserts and deletes are possible.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized indel similarity

**Return type** float

### Examples

```
>>> round(sim_indel('cat', 'hat'), 12)
0.666666666667
>>> round(sim_indel('Niall', 'Neil'), 12)
0.666666666667
>>> round(sim_indel('Colin', 'Cuilen'), 12)
0.545454545455
>>> sim_indel('ATCG', 'TAGC')
0.5
```

**class** `abydos.distance.Hamming`

Bases: `abydos.distance._distance._Distance`

Hamming distance.

Hamming distance [Ham50] equals the number of character positions at which two strings differ. For strings of unequal lengths, it is not normally defined. By default, this implementation calculates the Hamming distance of the first *n* characters where *n* is the lesser of the two strings' lengths and adds to this the difference in string lengths.

**dist** (*src*, *tar*, *diff\_lens=True*)

Return the normalized Hamming distance between two strings.

Hamming distance normalized to the interval [0, 1].

The Hamming distance is normalized by dividing it by the greater of the number of characters in *src* & *tar* (unless *diff\_lens* is set to *False*, in which case an exception is raised).

The arguments are identical to those of the `hamming()` function.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **diff\_lens** (*bool*) – If *True* (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings' lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If *False*, an exception is raised in the case of strings of unequal lengths.

**Returns** Normalized Hamming distance

**Return type** float

#### Examples

```
>>> cmp = Hamming()
>>> round(cmp.dist('cat', 'hat'), 12)
0.333333333333
>>> cmp.dist('Niall', 'Neil')
0.6
>>> cmp.dist('aluminum', 'Catalan')
1.0
>>> cmp.dist('ATCG', 'TAGC')
1.0
```

**dist\_abs** (*src*, *tar*, *diff\_lens=True*)

Return the Hamming distance between two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **diff\_lens** (*bool*) – If *True* (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings' lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If *False*, an exception is raised in the case of strings of unequal lengths.

**Returns** The Hamming distance between *src* & *tar*

**Return type** int

**Raises** `ValueError` – Undefined for sequences of unequal length; set *diff\_lens* to *True* for Hamming distance between strings of unequal lengths.

## Examples

```
>>> cmp = Hamming()
>>> cmp.dist_abs('cat', 'hat')
1
>>> cmp.dist_abs('Niall', 'Neil')
3
>>> cmp.dist_abs('aluminum', 'Catalan')
8
>>> cmp.dist_abs('ATCG', 'TAGC')
4
```

`abydos.distance.hamming(src, tar, diff_lens=True)`

Return the Hamming distance between two strings.

This is a wrapper for `Hamming.dist_abs()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **diff\_lens** (*bool*) – If True (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings' lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If False, an exception is raised in the case of strings of unequal lengths.

**Returns** The Hamming distance between src & tar

**Return type** int

## Examples

```
>>> hamming('cat', 'hat')
1
>>> hamming('Niall', 'Neil')
3
>>> hamming('aluminum', 'Catalan')
8
>>> hamming('ATCG', 'TAGC')
4
```

`abydos.distance.dist_hamming(src, tar, diff_lens=True)`

Return the normalized Hamming distance between two strings.

This is a wrapper for `Hamming.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **diff\_lens** (*bool*) – If True (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings' lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If False, an exception is raised in the case of strings of unequal lengths.

**Returns** The normalized Hamming distance

**Return type** float

### Examples

```
>>> round(dist_hamming('cat', 'hat'), 12)
0.333333333333
>>> dist_hamming('Niall', 'Neil')
0.6
>>> dist_hamming('aluminum', 'Catalan')
1.0
>>> dist_hamming('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_hamming(src, tar, diff_lens=True)`

Return the normalized Hamming similarity of two strings.

This is a wrapper for `Hamming.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **diff\_lens** (*bool*) – If True (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings' lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If False, an exception is raised in the case of strings of unequal lengths.

**Returns** The normalized Hamming similarity

**Return type** float

### Examples

```
>>> round(sim_hamming('cat', 'hat'), 12)
0.666666666667
>>> sim_hamming('Niall', 'Neil')
0.4
>>> sim_hamming('aluminum', 'Catalan')
0.0
>>> sim_hamming('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.JaroWinkler`

Bases: `abydos.distance._distance._Distance`

Jaro-Winkler distance.

Jaro(-Winkler) distance is a string edit distance initially proposed by Jaro and extended by Winkler [Jar89][Win90].

This is Python based on the C code for `strcmp95`: <http://web.archive.org/web/20110629121242/http://www.census.gov/geo/msb/stand/strcmp.c> [WMJL94]. The above file is a US Government publication and, accordingly, in the public domain.

**sim** (*src, tar, qval=1, mode='winkler', long\_strings=False, boost\_threshold=0.7, scaling\_factor=0.1*)

Return the Jaro or Jaro-Winkler similarity of two strings.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **qval** (*int*) – The length of each q-gram (defaults to 1: character-wise matching)
- **mode** (*str*) – Indicates which variant of this distance metric to compute:
  - `winkler` – computes the Jaro-Winkler distance (default) which increases the score for matches near the start of the word
  - `jaro` – computes the Jaro distance
- **long\_strings** (*bool*) – Set to True to "Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers." (Used in 'winkler' mode only.)
- **boost\_threshold** (*float*) – A value between 0 and 1, below which the Winkler boost is not applied (defaults to 0.7). (Used in 'winkler' mode only.)
- **scaling\_factor** (*float*) – A value between 0 and 0.25, indicating by how much to boost scores for matching prefixes (defaults to 0.1). (Used in 'winkler' mode only.)

**Returns** Jaro or Jaro-Winkler similarity

**Return type** float

**Raises**

- `ValueError` – Unsupported `boost_threshold` assignment; `boost_threshold` must be between 0 and 1.
- `ValueError` – Unsupported `scaling_factor` assignment; `scaling_factor` must be between 0 and 0.25.

**Examples**

```
>>> round(sim_jaro_winkler('cat', 'hat'), 12)
0.777777777778
>>> round(sim_jaro_winkler('Niall', 'Neil'), 12)
0.805
>>> round(sim_jaro_winkler('aluminum', 'Catalan'), 12)
0.60119047619
>>> round(sim_jaro_winkler('ATCG', 'TAGC'), 12)
0.833333333333
```

```
>>> round(sim_jaro_winkler('cat', 'hat', mode='jaro'), 12)
0.777777777778
>>> round(sim_jaro_winkler('Niall', 'Neil', mode='jaro'), 12)
0.783333333333
>>> round(sim_jaro_winkler('aluminum', 'Catalan', mode='jaro'), 12)
0.60119047619
>>> round(sim_jaro_winkler('ATCG', 'TAGC', mode='jaro'), 12)
0.833333333333
```

`abydos.distance.dist_jaro_winkler(src, tar, qval=1, mode='winkler', long_strings=False, boost_threshold=0.7, scaling_factor=0.1)`

Return the Jaro or Jaro-Winkler distance between two strings.

This is a wrapper for `JaroWinkler.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **qval** (*int*) – The length of each q-gram (defaults to 1: character-wise matching)
- **mode** (*str*) – Indicates which variant of this distance metric to compute:
  - `winkler` – computes the Jaro-Winkler distance (default) which increases the score for matches near the start of the word
  - `jaro` – computes the Jaro distance
- **long\_strings** (*bool*) – Set to True to "Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixedlength fields such as phone and social security numbers." (Used in 'winkler' mode only.)
- **boost\_threshold** (*float*) – A value between 0 and 1, below which the Winkler boost is not applied (defaults to 0.7). (Used in 'winkler' mode only.)
- **scaling\_factor** (*float*) – A value between 0 and 0.25, indicating by how much to boost scores for matching prefixes (defaults to 0.1). (Used in 'winkler' mode only.)

**Returns** Jaro or Jaro-Winkler distance

**Return type** float

#### Examples

```
>>> round(dist_jaro_winkler('cat', 'hat'), 12)
0.222222222222
>>> round(dist_jaro_winkler('Niall', 'Neil'), 12)
0.195
>>> round(dist_jaro_winkler('aluminum', 'Catalan'), 12)
0.39880952381
>>> round(dist_jaro_winkler('ATCG', 'TAGC'), 12)
0.166666666667
```

```
>>> round(dist_jaro_winkler('cat', 'hat', mode='jaro'), 12)
0.222222222222
>>> round(dist_jaro_winkler('Niall', 'Neil', mode='jaro'), 12)
0.216666666667
>>> round(dist_jaro_winkler('aluminum', 'Catalan', mode='jaro'), 12)
0.39880952381
>>> round(dist_jaro_winkler('ATCG', 'TAGC', mode='jaro'), 12)
0.166666666667
```

`abydos.distance.sim_jaro_winkler(src, tar, qval=1, mode='winkler', long_strings=False, boost_threshold=0.7, scaling_factor=0.1)`

Return the Jaro or Jaro-Winkler similarity of two strings.

This is a wrapper for `JaroWinkler.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison

- **tar** (*str*) – Target string for comparison
- **qval** (*int*) – The length of each q-gram (defaults to 1: character-wise matching)
- **mode** (*str*) – Indicates which variant of this distance metric to compute:
  - **winkler** – computes the Jaro-Winkler distance (default) which increases the score for matches near the start of the word
  - **jaro** – computes the Jaro distance
- **long\_strings** (*bool*) – Set to True to "Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixedlength fields such as phone and social security numbers." (Used in 'winkler' mode only.)
- **boost\_threshold** (*float*) – A value between 0 and 1, below which the Winkler boost is not applied (defaults to 0.7). (Used in 'winkler' mode only.)
- **scaling\_factor** (*float*) – A value between 0 and 0.25, indicating by how much to boost scores for matching prefixes (defaults to 0.1). (Used in 'winkler' mode only.)

**Returns** Jaro or Jaro-Winkler similarity

**Return type** float

## Examples

```
>>> round(sim_jaro_winkler('cat', 'hat'), 12)
0.777777777778
>>> round(sim_jaro_winkler('Niall', 'Neil'), 12)
0.805
>>> round(sim_jaro_winkler('aluminum', 'Catalan'), 12)
0.60119047619
>>> round(sim_jaro_winkler('ATCG', 'TAGC'), 12)
0.833333333333
```

```
>>> round(sim_jaro_winkler('cat', 'hat', mode='jaro'), 12)
0.777777777778
>>> round(sim_jaro_winkler('Niall', 'Neil', mode='jaro'), 12)
0.783333333333
>>> round(sim_jaro_winkler('aluminum', 'Catalan', mode='jaro'), 12)
0.60119047619
>>> round(sim_jaro_winkler('ATCG', 'TAGC', mode='jaro'), 12)
0.833333333333
```

**class** abydos.distance.Strcmp95

Bases: abydos.distance.\_distance.\_Distance

Strcmp95.

This is a Python translation of the C code for strcmp95: <http://web.archive.org/web/20110629121242/http://www.census.gov/geo/msb/stand/strcmp.c> [WMJL94]. The above file is a US Government publication and, accordingly, in the public domain.

This is based on the Jaro-Winkler distance, but also attempts to correct for some common typos and frequently confused characters. It is also limited to uppercase ASCII characters, so it is appropriate to American names, but not much else.

**sim** (*src*, *tar*, *long\_strings=False*)

Return the strcmp95 similarity of two strings.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **long\_strings** (*bool*) – Set to True to increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.

**Returns** Strcmp95 similarity

**Return type** float

**Examples**

```
>>> cmp = Strcmp95()
>>> cmp.sim('cat', 'hat')
0.7777777777777777
>>> cmp.sim('Niall', 'Neil')
0.8454999999999999
>>> cmp.sim('aluminum', 'Catalan')
0.6547619047619048
>>> cmp.sim('ATCG', 'TAGC')
0.8333333333333334
```

`abydos.distance.dist_strcmp95(src, tar, long_strings=False)`

Return the strcmp95 distance between two strings.

This is a wrapper for `Strcmp95.dist()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **long\_strings** (*bool*) – Set to True to increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.

**Returns** Strcmp95 distance

**Return type** float

**Examples**

```
>>> round(dist_strcmp95('cat', 'hat'), 12)
0.222222222222
>>> round(dist_strcmp95('Niall', 'Neil'), 12)
0.1545
>>> round(dist_strcmp95('aluminum', 'Catalan'), 12)
0.345238095238
>>> round(dist_strcmp95('ATCG', 'TAGC'), 12)
0.166666666667
```



`abydos.distance.sim_strcmp95(src, tar, long_strings=False)`

Return the strcmp95 similarity of two strings.

This is a wrapper for `Strcmp95.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **long\_strings** (*bool*) – Set to True to increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.

**Returns** Strcmp95 similarity

**Return type** float

#### Examples

```
>>> sim_strcmp95('cat', 'hat')
0.7777777777777777
>>> sim_strcmp95('Niall', 'Neil')
0.8454999999999999
>>> sim_strcmp95('aluminum', 'Catalan')
0.6547619047619048
>>> sim_strcmp95('ATCG', 'TAGC')
0.8333333333333334
```

**class** `abydos.distance.Minkowski`

Bases: `abydos.distance._token_distance._TokenDistance`

Minkowski distance.

The Minkowski distance [Min10] is a distance metric in  $L^p$  – space.

**dist** (*src, tar, qval=2, pval=1, alphabet=None*)

Return normalized Minkowski distance of two strings.

The normalized Minkowski distance [Min10] is a distance metric in  $L^p$ -space, normalized to [0, 1].

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **pval** (*int or float*) – The  $p$ -value of the  $L^p$ -space
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Minkowski distance

**Return type** float

## Examples

```
>>> cmp = Minkowski()
>>> cmp.dist('cat', 'hat')
0.5
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.636363636364
>>> round(cmp.dist('Colin', 'Cuilen'), 12)
0.692307692308
>>> cmp.dist('ATCG', 'TAGC')
1.0
```

**dist\_abs** (*src, tar, qval=2, pval=1, normalized=False, alphabet=None*)

Return the Minkowski distance ( $L^p$ -norm) of two strings.

### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **pval** (*int or float*) – The  $p$ -value of the  $L^p$ -space
- **normalized** (*bool*) – Normalizes to [0, 1] if True
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Minkowski distance

**Return type** float

## Examples

```
>>> cmp = Minkowski()
>>> cmp.dist_abs('cat', 'hat')
4.0
>>> cmp.dist_abs('Niall', 'Neil')
7.0
>>> cmp.dist_abs('Colin', 'Cuilen')
9.0
>>> cmp.dist_abs('ATCG', 'TAGC')
10.0
```

`abydos.distance.minkowski` (*src, tar, qval=2, pval=1, normalized=False, alphabet=None*)

Return the Minkowski distance ( $L^p$ -norm) of two strings.

This is a wrapper for `Minkowski.dist_abs()`.

### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **pval** (*int or float*) – The  $p$ -value of the  $L^p$ -space
- **normalized** (*bool*) – Normalizes to [0, 1] if True
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Minkowski distance

**Return type** float

### Examples

```
>>> minkowski('cat', 'hat')
4.0
>>> minkowski('Niall', 'Neil')
7.0
>>> minkowski('Colin', 'Cuilen')
9.0
>>> minkowski('ATCG', 'TAGC')
10.0
```

`abydos.distance.dist_minkowski(src, tar, qval=2, pval=1, alphabet=None)`

Return normalized Minkowski distance of two strings.

This is a wrapper for `Minkowski.dist()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **pval** (*int or float*) – The  $p$ -value of the  $L^p$ -space
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Minkowski distance

**Return type** float

### Examples

```
>>> dist_minkowski('cat', 'hat')
0.5
>>> round(dist_minkowski('Niall', 'Neil'), 12)
0.636363636364
>>> round(dist_minkowski('Colin', 'Cuilen'), 12)
0.692307692308
>>> dist_minkowski('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_minkowski(src, tar, qval=2, pval=1, alphabet=None)`

Return normalized Minkowski similarity of two strings.

This is a wrapper for `Minkowski.sim()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **pval** (*int or float*) – The  $p$ -value of the  $L^p$ -space

- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Minkowski similarity

**Return type** float

### Examples

```
>>> sim_minkowski('cat', 'hat')
0.5
>>> round(sim_minkowski('Niall', 'Neil'), 12)
0.363636363636
>>> round(sim_minkowski('Colin', 'Cuilen'), 12)
0.307692307692
>>> sim_minkowski('ATCG', 'TAGC')
0.0
```

**class** abydos.distance.**Manhattan**

Bases: abydos.distance.\_minkowski.Minkowski

Manhattan distance.

Manhattan distance is the city-block or taxi-cab distance, equivalent to Minkowski distance in  $L^1$ -space.

**dist** (*src, tar, qval=2, alphabet=None*)

Return the normalized Manhattan distance between two strings.

The normalized Manhattan distance is a distance metric in  $L^1$ -space, normalized to [0, 1].

This is identical to Canberra distance.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Manhattan distance

**Return type** float

### Examples

```
>>> cmp = Manhattan()
>>> cmp.dist('cat', 'hat')
0.5
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.636363636364
>>> round(cmp.dist('Colin', 'Cuilen'), 12)
0.692307692308
>>> cmp.dist('ATCG', 'TAGC')
1.0
```

**dist\_abs** (*src, tar, qval=2, normalized=False, alphabet=None*)

Return the Manhattan distance between two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **normalized** (*bool*) – Normalizes to [0, 1] if True
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Manhattan distance

**Return type** float

### Examples

```
>>> cmp = Manhattan()
>>> cmp.dist_abs('cat', 'hat')
4.0
>>> cmp.dist_abs('Niall', 'Neil')
7.0
>>> cmp.dist_abs('Colin', 'Cuilen')
9.0
>>> cmp.dist_abs('ATCG', 'TAGC')
10.0
```

`abydos.distance.manhattan(src, tar, qval=2, normalized=False, alphabet=None)`

Return the Manhattan distance between two strings.

This is a wrapper for `Manhattan.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **normalized** (*bool*) – Normalizes to [0, 1] if True
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Manhattan distance

**Return type** float

### Examples

```
>>> manhattan('cat', 'hat')
4.0
>>> manhattan('Niall', 'Neil')
7.0
>>> manhattan('Colin', 'Cuilen')
9.0
>>> manhattan('ATCG', 'TAGC')
10.0
```

`abydos.distance.dist_manhattan(src, tar, qval=2, alphabet=None)`

Return the normalized Manhattan distance between two strings.

This is a wrapper for `Manhattan.dist()`.

**Parameters**

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Manhattan distance

**Return type** float

**Examples**

```
>>> dist_manhattan('cat', 'hat')
0.5
>>> round(dist_manhattan('Niall', 'Neil'), 12)
0.636363636364
>>> round(dist_manhattan('Colin', 'Cuilen'), 12)
0.692307692308
>>> dist_manhattan('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_manhattan(src, tar, qval=2, alphabet=None)`

Return the normalized Manhattan similarity of two strings.

This is a wrapper for `Manhattan.sim()`.

**Parameters**

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Manhattan similarity

**Return type** float

**Examples**

```
>>> sim_manhattan('cat', 'hat')
0.5
>>> round(sim_manhattan('Niall', 'Neil'), 12)
0.363636363636
>>> round(sim_manhattan('Colin', 'Cuilen'), 12)
0.307692307692
>>> sim_manhattan('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.Euclidean`

Bases: `abydos.distance._minkowski.Minkowski`

Euclidean distance.

Euclidean distance is the straight-line or as-the-crow-flies distance, equivalent to Minkowski distance in  $L^2$ -space.

**dist** (*src*, *tar*, *qval*=2, *alphabet*=None)

Return the normalized Euclidean distance between two strings.

The normalized Euclidean distance is a distance metric in  $L^2$ -space, normalized to [0, 1].

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Euclidean distance

**Return type** float

#### Examples

```
>>> cmp = Euclidean()
>>> round(cmp.dist('cat', 'hat'), 12)
0.57735026919
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.683130051064
>>> round(cmp.dist('Colin', 'Cuilen'), 12)
0.727606875109
>>> cmp.dist('ATCG', 'TAGC')
1.0
```

**dist\_abs** (*src*, *tar*, *qval*=2, *normalized*=False, *alphabet*=None)

Return the Euclidean distance between two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **normalized** (*bool*) – Normalizes to [0, 1] if True
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Euclidean distance

**Return type** float

#### Examples

```
>>> cmp = Euclidean()
>>> cmp.dist_abs('cat', 'hat')
2.0
>>> round(cmp.dist_abs('Niall', 'Neil'), 12)
2.645751311065
>>> cmp.dist_abs('Colin', 'Cuilen')
```

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```
3.0
>>> round(cmp.dist_abs('ATCG', 'TAGC'), 12)
3.162277660168
```

`abydos.distance.euclidean(src, tar, qval=2, normalized=False, alphabet=None)`

Return the Euclidean distance between two strings.

This is a wrapper for `Euclidean.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **normalized** (*bool*) – Normalizes to [0, 1] if True
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** float

**Return type** The Euclidean distance

#### Examples

```
>>> euclidean('cat', 'hat')
2.0
>>> round(euclidean('Niall', 'Neil'), 12)
2.645751311065
>>> euclidean('Colin', 'Cuilen')
3.0
>>> round(euclidean('ATCG', 'TAGC'), 12)
3.162277660168
```

`abydos.distance.dist_euclidean(src, tar, qval=2, alphabet=None)`

Return the normalized Euclidean distance between two strings.

This is a wrapper for `Euclidean.dist()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Euclidean distance

**Return type** float

#### Examples



```
>>> round(dist_euclidean('cat', 'hat'), 12)
0.57735026919
>>> round(dist_euclidean('Niall', 'Neil'), 12)
0.683130051064
>>> round(dist_euclidean('Colin', 'Cuilen'), 12)
0.727606875109
>>> dist_euclidean('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_euclidean(src, tar, qval=2, alphabet=None)`

Return the normalized Euclidean similarity of two strings.

This is a wrapper for `Euclidean.sim()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The normalized Euclidean similarity

**Return type** float

#### Examples

```
>>> round(sim_euclidean('cat', 'hat'), 12)
0.42264973081
>>> round(sim_euclidean('Niall', 'Neil'), 12)
0.316869948936
>>> round(sim_euclidean('Colin', 'Cuilen'), 12)
0.272393124891
>>> sim_euclidean('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.Chebyshev`

Bases: `abydos.distance._minkowski.Minkowski`

Chebyshev distance.

Euclidean distance is the chessboard distance, equivalent to Minkowski distance in  $L^\infty$ -space.

**dist** (*\*args, \*\*kwargs*)

Raise exception when called.

#### Parameters

- **\*args** – Variable length argument list
- **\*\*kwargs** – Arbitrary keyword arguments

**Raises** `NotImplementedError` – Method disabled for Chebyshev distance

**dist\_abs** (*src, tar, qval=2, alphabet=None*)

Return the Chebyshev distance between two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison

- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version alphabet
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Chebyshev distance

**Return type** float

### Examples

```
>>> cmp = Chebyshev()
>>> cmp.dist_abs('cat', 'hat')
1.0
>>> cmp.dist_abs('Niall', 'Neil')
1.0
>>> cmp.dist_abs('Colin', 'Cuilen')
1.0
>>> cmp.dist_abs('ATCG', 'TAGC')
1.0
>>> cmp.dist_abs('ATCG', 'TAGC', qval=1)
0.0
>>> cmp.dist_abs('ATCGATTCGGAATTTC', 'TAGCATAATCGCCG', qval=1)
3.0
```

**sim** (*\*args, \*\*kwargs*)

Raise exception when called.

#### Parameters

- **\*args** – Variable length argument list
- **\*\*kwargs** – Arbitrary keyword arguments

**Raises** `NotImplementedError` – Method disabled for Chebyshev distance

`abydos.distance.chebyshev` (*src, tar, qval=2, alphabet=None*)

Return the Chebyshev distance between two strings.

This is a wrapper for the `Chebyshev.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version alphabet
- **alphabet** (*collection or int*) – The values or size of the alphabet

**Returns** The Chebyshev distance

**Return type** float

### Examples

```

>>> chebyshev('cat', 'hat')
1.0
>>> chebyshev('Niall', 'Neil')
1.0
>>> chebyshev('Colin', 'Cuilen')
1.0
>>> chebyshev('ATCG', 'TAGC')
1.0
>>> chebyshev('ATCG', 'TAGC', qval=1)
0.0
>>> chebyshev('ATCGATTCGGAATTTC', 'TAGCATAATCGCCG', qval=1)
3.0

```

**class** abydos.distance.Tversky

Bases: abydos.distance.\_token\_distance.\_TokenDistance

Tversky index.

The Tversky index [Tve77] is defined as: For two sets X and Y:  $sim_{Tversky}(X, Y) = \frac{|X \cap Y|}{|X \cap Y| + \alpha |X - Y| + \beta |Y - X|}$ .

$\alpha = \beta = 1$  is equivalent to the Jaccard & Tanimoto similarity coefficients.

$\alpha = \beta = 0.5$  is equivalent to the Sørensen-Dice similarity coefficient [Dic45][Sorensen48].

Unequal  $\alpha$  and  $\beta$  will tend to emphasize one or the other set's contributions:

- $\alpha > \beta$  emphasizes the contributions of X over Y
- $\alpha < \beta$  emphasizes the contributions of Y over X)

Parameter values' relation to 1 emphasizes different types of contributions:

- $\alpha \text{ and } \beta > 1$  emphasize unique contributions over the intersection
- $\alpha \text{ and } \beta < 1$  emphasize the intersection over unique contributions

The symmetric variant is defined in [JBG13]. This is activated by specifying a bias parameter.

**sim** (*src*, *tar*, *qval*=2, *alpha*=1, *beta*=1, *bias*=None)

Return the Tversky index of two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alpha** (*float*) – Tversky index parameter as described above
- **beta** (*float*) – Tversky index parameter as described above
- **bias** (*float*) – The symmetric Tversky index bias parameter

**Returns** Tversky similarity

**Return type** float

**Raises** ValueError – Unsupported weight assignment; alpha and beta must be greater than or equal to 0.

## Examples

```
>>> cmp = Tversky()
>>> cmp.sim('cat', 'hat')
0.3333333333333333
>>> cmp.sim('Niall', 'Neil')
0.2222222222222222
>>> cmp.sim('aluminum', 'Catalan')
0.0625
>>> cmp.sim('ATCG', 'TAGC')
0.0
```

`abydos.distance.dist_tversky(src, tar, qval=2, alpha=1, beta=1, bias=None)`

Return the Tversky distance between two strings.

This is a wrapper for `Tversky.dist()`.

### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alpha** (*float*) – Tversky index parameter as described above
- **beta** (*float*) – Tversky index parameter as described above
- **bias** (*float*) – The symmetric Tversky index bias parameter

**Returns** Tversky distance

**Return type** float

## Examples

```
>>> dist_tversky('cat', 'hat')
0.6666666666666667
>>> dist_tversky('Niall', 'Neil')
0.7777777777777778
>>> dist_tversky('aluminum', 'Catalan')
0.9375
>>> dist_tversky('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_tversky(src, tar, qval=2, alpha=1, beta=1, bias=None)`

Return the Tversky index of two strings.

This is a wrapper for `Tversky.sim()`.

### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version
- **alpha** (*float*) – Tversky index parameter as described above
- **beta** (*float*) – Tversky index parameter as described above

- **bias** (*float*) – The symmetric Tversky index bias parameter

**Returns** Tversky similarity

**Return type** float

### Examples

```
>>> sim_tversky('cat', 'hat')
0.3333333333333333
>>> sim_tversky('Niall', 'Neil')
0.2222222222222222
>>> sim_tversky('aluminum', 'Catalan')
0.0625
>>> sim_tversky('ATCG', 'TAGC')
0.0
```

**class** abydos.distance.Dice

Bases: abydos.distance.\_tversky.Tversky

Sørensen–Dice coefficient.

For two sets  $X$  and  $Y$ , the Sørensen–Dice coefficient [Dic45][Sorensen48] is  $sim_{dice}(X, Y) = \frac{2 \cdot |X \cap Y|}{|X| + |Y|}$ .

This is identical to the Tanimoto similarity coefficient [Tan58] and the Tversky index [Tve77] for  $\alpha = \beta = 0.5$ .

**sim** (*src*, *tar*, *qval*=2)

Return the Sørensen–Dice coefficient of two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Sørensen–Dice similarity

**Return type** float

### Examples

```
>>> cmp = Dice()
>>> cmp.sim('cat', 'hat')
0.5
>>> cmp.sim('Niall', 'Neil')
0.36363636363636365
>>> cmp.sim('aluminum', 'Catalan')
0.11764705882352941
>>> cmp.sim('ATCG', 'TAGC')
0.0
```

**abydos.distance.dist\_dice** (*src*, *tar*, *qval*=2)

Return the Sørensen–Dice distance between two strings.

This is a wrapper for `Dice.dist()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Sørensen–Dice distance

**Return type** float

### Examples

```
>>> dist_dice('cat', 'hat')
0.5
>>> dist_dice('Niall', 'Neil')
0.6363636363636364
>>> dist_dice('aluminum', 'Catalan')
0.8823529411764706
>>> dist_dice('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_dice(src, tar, qval=2)`

Return the Sørensen–Dice coefficient of two strings.

This is a wrapper for `Dice.sim()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Sørensen–Dice similarity

**Return type** float

### Examples

```
>>> sim_dice('cat', 'hat')
0.5
>>> sim_dice('Niall', 'Neil')
0.36363636363636365
>>> sim_dice('aluminum', 'Catalan')
0.11764705882352941
>>> sim_dice('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.Jaccard`

Bases: `abydos.distance._tversky.Tversky`

Jaccard similarity.

For two sets X and Y, the Jaccard similarity coefficient [Jac01] is  $\text{sim}_{Jaccard}(X, Y) = \frac{|X \cap Y|}{|X \cup Y|}$ .

This is identical to the Tanimoto similarity coefficient [Tan58] and the Tversky index [Tve77] for  $\alpha = \beta = 1$ .

**sim** (*src*, *tar*, *qval=2*)

Return the Jaccard similarity of two strings.

**Parameters**

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Jaccard similarity

**Return type** float

**Examples**

```
>>> cmp = Jaccard()
>>> cmp.sim('cat', 'hat')
0.3333333333333333
>>> cmp.sim('Niall', 'Neil')
0.2222222222222222
>>> cmp.sim('aluminum', 'Catalan')
0.0625
>>> cmp.sim('ATCG', 'TAGC')
0.0
```

**tanimoto\_coeff** (*src, tar, qval=2*)

Return the Tanimoto distance between two strings.

Tanimoto distance [Tan58] is  $-\log_2 \text{sim}_{\text{Tanimoto}}(X, Y)$ .

**Parameters**

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Tanimoto distance

**Return type** float

**Examples**

```
>>> cmp = Jaccard()
>>> cmp.tanimoto_coeff('cat', 'hat')
-1.5849625007211563
>>> cmp.tanimoto_coeff('Niall', 'Neil')
-2.1699250014423126
>>> cmp.tanimoto_coeff('aluminum', 'Catalan')
-4.0
>>> cmp.tanimoto_coeff('ATCG', 'TAGC')
-inf
```

**abydos.distance.dist\_jaccard** (*src, tar, qval=2*)

Return the Jaccard distance between two strings.

This is a wrapper for `Jaccard.dist()`.

**Parameters**

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison

- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Jaccard distance

**Return type** float

### Examples

```
>>> dist_jaccard('cat', 'hat')
0.6666666666666667
>>> dist_jaccard('Niall', 'Neil')
0.7777777777777778
>>> dist_jaccard('aluminum', 'Catalan')
0.9375
>>> dist_jaccard('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_jaccard(src, tar, qval=2)`

Return the Jaccard similarity of two strings.

This is a wrapper for `Jaccard.sim()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Jaccard similarity

**Return type** float

### Examples

```
>>> sim_jaccard('cat', 'hat')
0.3333333333333333
>>> sim_jaccard('Niall', 'Neil')
0.2222222222222222
>>> sim_jaccard('aluminum', 'Catalan')
0.0625
>>> sim_jaccard('ATCG', 'TAGC')
0.0
```

`abydos.distance.tanimoto(src, tar, qval=2)`

Return the Tanimoto coefficient of two strings.

This is a wrapper for `Jaccard.tanimoto_coeff()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Tanimoto distance



**Return type** float

### Examples

```
>>> tanimoto('cat', 'hat')
-1.5849625007211563
>>> tanimoto('Niall', 'Neil')
-2.1699250014423126
>>> tanimoto('aluminum', 'Catalan')
-4.0
>>> tanimoto('ATCG', 'TAGC')
-inf
```

**class** abydos.distance.Overlap

Bases: abydos.distance.\_token\_distance.\_TokenDistance

Overlap coefficient.

For two sets  $X$  and  $Y$ , the overlap coefficient [Szy34][Sim49], also called the Szymkiewicz-Simpson coefficient, is  $sim_{overlap}(X, Y) = \frac{|X \cap Y|}{\min(|X|, |Y|)}$ .

**sim** (*src*, *tar*, *qval*=2)

Return the overlap coefficient of two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Overlap similarity

**Return type** float

### Examples

```
>>> cmp = Overlap()
>>> cmp.sim('cat', 'hat')
0.5
>>> cmp.sim('Niall', 'Neil')
0.4
>>> cmp.sim('aluminum', 'Catalan')
0.125
>>> cmp.sim('ATCG', 'TAGC')
0.0
```

abydos.distance.**dist\_overlap** (*src*, *tar*, *qval*=2)

Return the overlap distance between two strings.

This is a wrapper for `Overlap.dist()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Overlap distance

**Return type** float

### Examples

```
>>> dist_overlap('cat', 'hat')
0.5
>>> dist_overlap('Niall', 'Neil')
0.6
>>> dist_overlap('aluminum', 'Catalan')
0.875
>>> dist_overlap('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_overlap(src, tar, qval=2)`

Return the overlap coefficient of two strings.

This is a wrapper for `Overlap.sim()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Overlap similarity

**Return type** float

### Examples

```
>>> sim_overlap('cat', 'hat')
0.5
>>> sim_overlap('Niall', 'Neil')
0.4
>>> sim_overlap('aluminum', 'Catalan')
0.125
>>> sim_overlap('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.Cosine`

Bases: `abydos.distance._token_distance._TokenDistance`

Cosine similarity.

For two sets X and Y, the cosine similarity, Otsuka-Ochiai coefficient, or Ochiai coefficient [Ots36][Och57] is:

$$sim_{cosine}(X, Y) = \frac{|X \cap Y|}{\sqrt{|X| \cdot |Y|}}.$$

**sim** (*src*, *tar*, *qval*=2)

Return the cosine similarity of two strings.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison

- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Cosine similarity

**Return type** float

### Examples

```
>>> cmp = Cosine()
>>> cmp.sim('cat', 'hat')
0.5
>>> cmp.sim('Niall', 'Neil')
0.3651483716701107
>>> cmp.sim('aluminum', 'Catalan')
0.11785113019775793
>>> cmp.sim('ATCG', 'TAGC')
0.0
```

`abydos.distance.dist_cosine(src, tar, qval=2)`

Return the cosine distance between two strings.

This is a wrapper for `Cosine.dist()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Cosine distance

**Return type** float

### Examples

```
>>> dist_cosine('cat', 'hat')
0.5
>>> dist_cosine('Niall', 'Neil')
0.6348516283298893
>>> dist_cosine('aluminum', 'Catalan')
0.882148869802242
>>> dist_cosine('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_cosine(src, tar, qval=2)`

Return the cosine similarity of two strings.

This is a wrapper for `Cosine.sim()`.

#### Parameters

- **src** (*str*) – Source string (or QGrams/Counter objects) for comparison
- **tar** (*str*) – Target string (or QGrams/Counter objects) for comparison
- **qval** (*int*) – The length of each q-gram; 0 for non-q-gram version

**Returns** Cosine similarity

**Return type** float

### Examples

```
>>> sim_cosine('cat', 'hat')
0.5
>>> sim_cosine('Niall', 'Neil')
0.3651483716701107
>>> sim_cosine('aluminum', 'Catalan')
0.11785113019775793
>>> sim_cosine('ATCG', 'TAGC')
0.0
```

**class** abydos.distance.**Bag**

Bases: abydos.distance.\_token\_distance.\_TokenDistance

Bag distance.

Bag distance is proposed in [BCP02]. It is defined as:  $\max(|multiset(src) - multiset(tar)|, |multiset(tar) - multiset(src)|)$ .

**dist** (*src*, *tar*)

Return the normalized bag distance between two strings.

Bag distance is normalized by dividing by  $\max(|src|, |tar|)$ .

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized bag distance

**Return type** float

### Examples

```
>>> cmp = Bag()
>>> cmp.dist('cat', 'hat')
0.3333333333333333
>>> cmp.dist('Niall', 'Neil')
0.4
>>> cmp.dist('aluminum', 'Catalan')
0.625
>>> cmp.dist('ATCG', 'TAGC')
0.0
```

**dist\_abs** (*src*, *tar*)

Return the bag distance between two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Bag distance

**Return type** int

## Examples

```
>>> cmp = Bag()
>>> cmp.dist_abs('cat', 'hat')
1
>>> cmp.dist_abs('Niall', 'Neil')
2
>>> cmp.dist_abs('aluminum', 'Catalan')
5
>>> cmp.dist_abs('ATCG', 'TAGC')
0
>>> cmp.dist_abs('abcdefg', 'hijklm')
7
>>> cmp.dist_abs('abcdefg', 'hijklmno')
8
```

`abydos.distance.bag(src, tar)`

Return the bag distance between two strings.

This is a wrapper for `Bag.dist_abs()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Bag distance

**Return type** int

## Examples

```
>>> bag('cat', 'hat')
1
>>> bag('Niall', 'Neil')
2
>>> bag('aluminum', 'Catalan')
5
>>> bag('ATCG', 'TAGC')
0
>>> bag('abcdefg', 'hijklm')
7
>>> bag('abcdefg', 'hijklmno')
8
```

`abydos.distance.dist_bag(src, tar)`

Return the normalized bag distance between two strings.

This is a wrapper for `Bag.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized bag distance

**Return type** float

## Examples

```
>>> dist_bag('cat', 'hat')
0.3333333333333333
>>> dist_bag('Niall', 'Neil')
0.4
>>> dist_bag('aluminum', 'Catalan')
0.625
>>> dist_bag('ATCG', 'TAGC')
0.0
```

`abydos.distance.sim_bag(src, tar)`

Return the normalized bag similarity of two strings.

This is a wrapper for `Bag.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized bag similarity

**Return type** float

## Examples

```
>>> round(sim_bag('cat', 'hat'), 12)
0.6666666666666667
>>> sim_bag('Niall', 'Neil')
0.6
>>> sim_bag('aluminum', 'Catalan')
0.375
>>> sim_bag('ATCG', 'TAGC')
1.0
```

**class** `abydos.distance.MongeElkan`

Bases: `abydos.distance._distance._Distance`

Monge-Elkan similarity.

Monge-Elkan is defined in [ME96].

Note: Monge-Elkan is NOT a symmetric similarity algorithm. Thus, the similarity of `src` to `tar` is not necessarily equal to the similarity of `tar` to `src`. If the `symmetric` argument is `True`, a symmetric value is calculated, at the cost of doubling the computation time (since  $\text{sim}_{\text{Monge-Elkan}}(\text{src}, \text{tar})$  and  $\text{sim}_{\text{Monge-Elkan}}(\text{tar}, \text{src})$  are both calculated and then averaged).

**sim** (*src*, *tar*, *sim\_func*=<function `sim_levenshtein`>, *symmetric*=False)

Return the Monge-Elkan similarity of two strings.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **sim\_func** (*function*) – The internal similarity metric to employ
- **symmetric** (*bool*) – Return a symmetric similarity measure

**Returns** Monge-Elkan similarity

**Return type** float

### Examples

```
>>> cmp = MongeElkan()
>>> cmp.sim('cat', 'hat')
0.75
>>> round(cmp.sim('Niall', 'Neil'), 12)
0.666666666667
>>> round(cmp.sim('aluminum', 'Catalan'), 12)
0.388888888889
>>> cmp.sim('ATCG', 'TAGC')
0.5
```

`abydos.distance.dist_monge_elkan(src, tar, sim_func=<function sim_levenshtein>, symmetric=False)`

Return the Monge-Elkan distance between two strings.

This is a wrapper for `MongeElkan.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **sim\_func** (*function*) – The internal similarity metric to employ
- **symmetric** (*bool*) – Return a symmetric similarity measure

**Returns** Monge-Elkan distance

**Return type** float

### Examples

```
>>> dist_monge_elkan('cat', 'hat')
0.25
>>> round(dist_monge_elkan('Niall', 'Neil'), 12)
0.333333333333
>>> round(dist_monge_elkan('aluminum', 'Catalan'), 12)
0.611111111111
>>> dist_monge_elkan('ATCG', 'TAGC')
0.5
```

`abydos.distance.sim_monge_elkan(src, tar, sim_func=<function sim_levenshtein>, symmetric=False)`

Return the Monge-Elkan similarity of two strings.

This is a wrapper for `MongeElkan.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **sim\_func** (*function*) – The internal similarity metric to employ

- **symmetric** (*bool*) – Return a symmetric similarity measure

**Returns** Monge-Elkan similarity

**Return type** float

### Examples

```
>>> sim_monge_elkan('cat', 'hat')
0.75
>>> round(sim_monge_elkan('Niall', 'Neil'), 12)
0.666666666667
>>> round(sim_monge_elkan('aluminum', 'Catalan'), 12)
0.388888888889
>>> sim_monge_elkan('ATCG', 'TAGC')
0.5
```

**class** abydos.distance.NeedlemanWunsch

Bases: abydos.distance.\_distance.\_Distance

Needleman-Wunsch score.

The Needleman-Wunsch score [NW70] is a standard edit distance measure.

**dist\_abs** (*src, tar, gap\_cost=1, sim\_func=<function sim\_ident>*)

Return the Needleman-Wunsch score of two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **gap\_cost** (*float*) – The cost of an alignment gap (1 by default)
- **sim\_func** (*function*) – A function that returns the similarity of two characters (identity similarity by default)

**Returns** Needleman-Wunsch score

**Return type** float

### Examples

```
>>> cmp = NeedlemanWunsch()
>>> cmp.dist_abs('cat', 'hat')
2.0
>>> cmp.dist_abs('Niall', 'Neil')
1.0
>>> cmp.dist_abs('aluminum', 'Catalan')
-1.0
>>> cmp.dist_abs('ATCG', 'TAGC')
0.0
```

**static sim\_matrix** (*src, tar, mat=None, mismatch\_cost=0, match\_cost=1, symmetric=True, alpha=1, beta=None*)

Return the matrix similarity of two strings.

With the default parameters, this is identical to `sim_ident`. It is possible for `sim_matrix` to return values outside of the range `[0, 1]`, if values outside that range are present in `mat`, `mismatch_cost`, or `match_cost`.



**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **mat** (*dict*) – A dict mapping tuples to costs; the tuples are (src, tar) pairs of symbols from the alphabet parameter
- **mismatch\_cost** (*float*) – The value returned if (src, tar) is absent from mat when src does not equal tar
- **match\_cost** (*float*) – The value returned if (src, tar) is absent from mat when src equals tar
- **symmetric** (*bool*) – True if the cost of src not matching tar is identical to the cost of tar not matching src; in this case, the values in mat need only contain (src, tar) or (tar, src), not both
- **alphabet** (*str*) – A collection of tokens from which src and tar are drawn; if this is defined a `ValueError` is raised if either tar or src is not found in alphabet

**Returns** Matrix similarity**Return type** float**Raises**

- `ValueError` – src value not in alphabet
- `ValueError` – tar value not in alphabet

**Examples**

```
>>> NeedlemanWunsch.sim_matrix('cat', 'hat')
0
>>> NeedlemanWunsch.sim_matrix('hat', 'hat')
1
```

`abydos.distance.needleman_wunsch(src, tar, gap_cost=1, sim_func=<function sim_ident>)`

Return the Needleman-Wunsch score of two strings.

This is a wrapper for `NeedlemanWunsch.dist_abs()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **gap\_cost** (*float*) – The cost of an alignment gap (1 by default)
- **sim\_func** (*function*) – A function that returns the similarity of two characters (identity similarity by default)

**Returns** Needleman-Wunsch score**Return type** float

## Examples

```
>>> needleman_wunsch('cat', 'hat')
2.0
>>> needleman_wunsch('Niall', 'Neil')
1.0
>>> needleman_wunsch('aluminum', 'Catalan')
-1.0
>>> needleman_wunsch('ATCG', 'TAGC')
0.0
```

**class** abydos.distance.SmithWaterman

Bases: abydos.distance.\_needleman\_wunsch.NeedlemanWunsch

Smith-Waterman score.

The Smith-Waterman score [SW81] is a standard edit distance measure, differing from Needleman-Wunsch in that it focuses on local alignment and disallows negative scores.

**dist\_abs** (*src*, *tar*, *gap\_cost*=1, *sim\_func*=<function sim\_ident>)

Return the Smith-Waterman score of two strings.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **gap\_cost** (*float*) – The cost of an alignment gap (1 by default)
- **sim\_func** (*function*) – A function that returns the similarity of two characters (identity similarity by default)

**Returns** Smith-Waterman score

**Return type** float

## Examples

```
>>> cmp = SmithWaterman()
>>> cmp.dist_abs('cat', 'hat')
2.0
>>> cmp.dist_abs('Niall', 'Neil')
1.0
>>> cmp.dist_abs('aluminum', 'Catalan')
0.0
>>> cmp.dist_abs('ATCG', 'TAGC')
1.0
```

abydos.distance.**smith\_waterman** (*src*, *tar*, *gap\_cost*=1, *sim\_func*=<function sim\_ident>)

Return the Smith-Waterman score of two strings.

This is a wrapper for `SmithWaterman.dist_abs()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **gap\_cost** (*float*) – The cost of an alignment gap (1 by default)

- **sim\_func** (*function*) – A function that returns the similarity of two characters (identity similarity by default)

**Returns** Smith-Waterman score

**Return type** float

### Examples

```
>>> smith_waterman('cat', 'hat')
2.0
>>> smith_waterman('Niall', 'Neil')
1.0
>>> smith_waterman('aluminum', 'Catalan')
0.0
>>> smith_waterman('ATCG', 'TAGC')
1.0
```

**class** abydos.distance.Gotoh

Bases: abydos.distance.\_needleman\_wunsch.NeedlemanWunsch

Gotoh score.

The Gotoh score [Got82] is essentially Needleman-Wunsch with affine gap penalties.

**dist\_abs** (*src*, *tar*, *gap\_open=1*, *gap\_ext=0.4*, *sim\_func=<function sim\_ident>*)

Return the Gotoh score of two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **gap\_open** (*float*) – The cost of an open alignment gap (1 by default)
- **gap\_ext** (*float*) – The cost of an alignment gap extension (0.4 by default)
- **sim\_func** (*function*) – A function that returns the similarity of two characters (identity similarity by default)

**Returns** Gotoh score

**Return type** float

### Examples

```
>>> cmp = Gotoh()
>>> cmp.dist_abs('cat', 'hat')
2.0
>>> cmp.dist_abs('Niall', 'Neil')
1.0
>>> round(cmp.dist_abs('aluminum', 'Catalan'), 12)
-0.4
>>> cmp.dist_abs('cat', 'hat')
2.0
```

abydos.distance.**gotoh** (*src*, *tar*, *gap\_open=1*, *gap\_ext=0.4*, *sim\_func=<function sim\_ident>*)

Return the Gotoh score of two strings.

This is a wrapper for `Gotoh.dist_abs()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **gap\_open** (*float*) – The cost of an open alignment gap (1 by default)
- **gap\_ext** (*float*) – The cost of an alignment gap extension (0.4 by default)
- **sim\_func** (*function*) – A function that returns the similarity of two characters (identity similarity by default)

**Returns** Gotoh score

**Return type** float

**Examples**

```
>>> gotoh('cat', 'hat')
2.0
>>> gotoh('Niall', 'Neil')
1.0
>>> round(gotoh('aluminum', 'Catalan'), 12)
-0.4
>>> gotoh('cat', 'hat')
2.0
```

**class** abydos.distance.LCSseq

Bases: `abydos.distance._distance._Distance`

Longest common subsequence.

Longest common subsequence (LCSseq) is the longest subsequence of characters that two strings have in common.

**lcsseq** (*src*, *tar*)

Return the longest common subsequence of two strings.

Based on the dynamic programming algorithm from [http://rosettacode.org/wiki/Longest\\_common\\_subsequence](http://rosettacode.org/wiki/Longest_common_subsequence) [Cod18a]. This is licensed GFDL 1.2.

**Modifications include:** conversion to a numpy array in place of a list of lists

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** The longest common subsequence

**Return type** str

**Examples**

```

>>> sseq = LCSseq()
>>> sseq.lcsseq('cat', 'hat')
'at'
>>> sseq.lcsseq('Niall', 'Neil')
'Nil'
>>> sseq.lcsseq('aluminum', 'Catalan')
'aln'
>>> sseq.lcsseq('ATCG', 'TAGC')
'AC'

```

**sim**(*src*, *tar*)

Return the longest common subsequence similarity of two strings.

Longest common subsequence similarity ( $sim_{LCSseq}$ ).

This employs the LCSseq function to derive a similarity metric:  $sim_{LCSseq}(s, t) = \frac{|LCSseq(s, t)|}{\max(|s|, |t|)}$

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** LCSseq similarity

**Return type** float

#### Examples

```

>>> sseq = LCSseq()
>>> sseq.sim('cat', 'hat')
0.6666666666666666
>>> sseq.sim('Niall', 'Neil')
0.6
>>> sseq.sim('aluminum', 'Catalan')
0.375
>>> sseq.sim('ATCG', 'TAGC')
0.5

```

`abydos.distance.lcsseq`(*src*, *tar*)

Return the longest common subsequence of two strings.

This is a wrapper for `LCSseq.lcsseq()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** The longest common subsequence

**Return type** str

#### Examples

```
>>> lcsseq('cat', 'hat')
'at'
>>> lcsseq('Niall', 'Neil')
'Nil'
>>> lcsseq('aluminum', 'Catalan')
'aln'
>>> lcsseq('ATCG', 'TAGC')
'AC'
```

`abydos.distance.dist_lcsseq(src, tar)`

Return the longest common subsequence distance between two strings.

This is a wrapper for `LCSseq.dist()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** LCSseq distance

**Return type** float

**Examples**

```
>>> dist_lcsseq('cat', 'hat')
0.3333333333333333
>>> dist_lcsseq('Niall', 'Neil')
0.4
>>> dist_lcsseq('aluminum', 'Catalan')
0.625
>>> dist_lcsseq('ATCG', 'TAGC')
0.5
```

`abydos.distance.sim_lcsseq(src, tar)`

Return the longest common subsequence similarity of two strings.

This is a wrapper for `LCSseq.sim()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** LCSseq similarity

**Return type** float

**Examples**

```
>>> sim_lcsseq('cat', 'hat')
0.6666666666666666
>>> sim_lcsseq('Niall', 'Neil')
0.6
>>> sim_lcsseq('aluminum', 'Catalan')
0.375
```

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```
>>> sim_lcsseq('ATCG', 'TAGC')
0.5
```

**class** abydos.distance.LCSstr

Bases: abydos.distance.\_distance.\_Distance

Longest common substring.

**lcsstr** (*src, tar*)

Return the longest common substring of two strings.

Longest common substring (LCSstr).

Based on the code from [https://en.wikibooks.org/wiki/Algorithm\\_Implementation/Strings/Longest\\_common\\_substring](https://en.wikibooks.org/wiki/Algorithm_Implementation/Strings/Longest_common_substring) [Wik18]. This is licensed Creative Commons: Attribution-ShareAlike 3.0.

Modifications include:

- conversion to a numpy array in place of a list of lists
- conversion to Python 2/3-safe range from xrange via six

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** The longest common substring

**Return type** str

### Examples

```
>>> sstr = LCSstr()
>>> sstr.lcsstr('cat', 'hat')
'at'
>>> sstr.lcsstr('Niall', 'Neil')
'N'
>>> sstr.lcsstr('aluminum', 'Catalan')
'al'
>>> sstr.lcsstr('ATCG', 'TAGC')
'A'
```

**sim** (*src, tar*)

Return the longest common substring similarity of two strings.

Longest common substring similarity ( $sim_{LCSstr}$ ).

This employs the LCS function to derive a similarity metric:  $sim_{LCSstr}(s, t) = \frac{|LCSstr(s, t)|}{\max(|s|, |t|)}$

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** LCSstr similarity

**Return type** float

## Examples

```
>>> sim_lcsstr('cat', 'hat')
0.6666666666666666
>>> sim_lcsstr('Niall', 'Neil')
0.2
>>> sim_lcsstr('aluminum', 'Catalan')
0.25
>>> sim_lcsstr('ATCG', 'TAGC')
0.25
```

`abydos.distance.lcsstr(src, tar)`

Return the longest common substring of two strings.

This is a wrapper for `LCSstr.lcsstr()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** The longest common substring

**Return type** str

## Examples

```
>>> lcsstr('cat', 'hat')
'at'
>>> lcsstr('Niall', 'Neil')
'N'
>>> lcsstr('aluminum', 'Catalan')
'al'
>>> lcsstr('ATCG', 'TAGC')
'A'
```

`abydos.distance.dist_lcsstr(src, tar)`

Return the longest common substring distance between two strings.

This is a wrapper for `LCSstr.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** LCSstr distance

**Return type** float

## Examples

```
>>> dist_lcsstr('cat', 'hat')
0.33333333333333337
>>> dist_lcsstr('Niall', 'Neil')
0.8
```

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```
>>> dist_lcsstr('aluminum', 'Catalan')
0.75
>>> dist_lcsstr('ATCG', 'TAGC')
0.75
```

`abydos.distance.sim_lcsstr(src, tar)`

Return the longest common substring similarity of two strings.

This is a wrapper for `LCSstr.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** LCSstr similarity

**Return type** float

### Examples

```
>>> sim_lcsstr('cat', 'hat')
0.6666666666666666
>>> sim_lcsstr('Niall', 'Neil')
0.2
>>> sim_lcsstr('aluminum', 'Catalan')
0.25
>>> sim_lcsstr('ATCG', 'TAGC')
0.25
```

**class** `abydos.distance.RatcliffObershelp`

Bases: `abydos.distance._distance._Distance`

Ratcliff-Obershelp similarity.

This follows the Ratcliff-Obershelp algorithm [RM88] to derive a similarity measure:

1. Find the length of the longest common substring in `src` & `tar`.
2. Recurse on the strings to the left & right of each this substring in `src` & `tar`. The base case is a 0 length common substring, in which case, return 0. Otherwise, return the sum of the current longest common substring and the left & right recursed sums.
3. Multiply this length by 2 and divide by the sum of the lengths of `src` & `tar`.

Cf. <http://www.drdobbs.com/database/pattern-matching-the-gestalt-approach/184407970>

**sim** (*src*, *tar*)

Return the Ratcliff-Obershelp similarity of two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Ratcliff-Obershelp similarity

**Return type** float

## Examples

```
>>> cmp = RatcliffObershelp()
>>> round(cmp.sim('cat', 'hat'), 12)
0.666666666667
>>> round(cmp.sim('Niall', 'Neil'), 12)
0.666666666667
>>> round(cmp.sim('aluminum', 'Catalan'), 12)
0.4
>>> cmp.sim('ATCG', 'TAGC')
0.5
```

`abydos.distance.dist_ratcliff_oberhelp(src, tar)`

Return the Ratcliff-Obershelp distance between two strings.

This is a wrapper for `RatcliffObershelp.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Ratcliff-Obershelp distance

**Return type** float

## Examples

```
>>> round(dist_ratcliff_oberhelp('cat', 'hat'), 12)
0.333333333333
>>> round(dist_ratcliff_oberhelp('Niall', 'Neil'), 12)
0.333333333333
>>> round(dist_ratcliff_oberhelp('aluminum', 'Catalan'), 12)
0.6
>>> dist_ratcliff_oberhelp('ATCG', 'TAGC')
0.5
```

`abydos.distance.sim_ratcliff_oberhelp(src, tar)`

Return the Ratcliff-Obershelp similarity of two strings.

This is a wrapper for `RatcliffObershelp.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Ratcliff-Obershelp similarity

**Return type** float

## Examples

```
>>> round(sim_ratcliff_oberhelp('cat', 'hat'), 12)
0.666666666667
>>> round(sim_ratcliff_oberhelp('Niall', 'Neil'), 12)
```

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```

0.666666666666667
>>> round(sim_ratcliff_overshelp('aluminum', 'Catalan'), 12)
0.4
>>> sim_ratcliff_overshelp('ATCG', 'TAGC')
0.5

```

**class** abydos.distance.Ident

Bases: abydos.distance.\_distance.\_Distance

Identity distance and similarity.

**sim**(*src*, *tar*)

Return the identity similarity of two strings.

Identity similarity is 1.0 if the two strings are identical, otherwise 0.0

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Identity similarity**Return type** float**Examples**

```

>>> cmp = Ident()
>>> cmp.sim('cat', 'hat')
0.0
>>> cmp.sim('cat', 'cat')
1.0

```

abydos.distance.**dist\_ident**(*src*, *tar*)

Return the identity distance between two strings.

This is a wrapper for `Ident.dist()`.**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Identity distance**Return type** float**Examples**

```

>>> dist_ident('cat', 'hat')
1.0
>>> dist_ident('cat', 'cat')
0.0

```

abydos.distance.**sim\_ident**(*src*, *tar*)

Return the identity similarity of two strings.

This is a wrapper for `Ident.sim()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Identity similarity

**Return type** float

**Examples**

```
>>> sim_ident('cat', 'hat')
0.0
>>> sim_ident('cat', 'cat')
1.0
```

**class** abydos.distance.Length

Bases: abydos.distance.\_distance.\_Distance

Length similarity and distance.

**sim** (*src*, *tar*)

Return the length similarity of two strings.

Length similarity is the ratio of the length of the shorter string to the longer.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Length similarity

**Return type** float

**Examples**

```
>>> cmp = Length()
>>> cmp.sim('cat', 'hat')
1.0
>>> cmp.sim('Niall', 'Neil')
0.8
>>> cmp.sim('aluminum', 'Catalan')
0.875
>>> cmp.sim('ATCG', 'TAGC')
1.0
```

abydos.distance.**dist\_length** (*src*, *tar*)

Return the length distance between two strings.

This is a wrapper for Length.dist().

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Length distance

**Return type** float

### Examples

```
>>> dist_length('cat', 'hat')
0.0
>>> dist_length('Niall', 'Neil')
0.19999999999999996
>>> dist_length('aluminum', 'Catalan')
0.125
>>> dist_length('ATCG', 'TAGC')
0.0
```

`abydos.distance.sim_length(src, tar)`  
Return the length similarity of two strings.

This is a wrapper for `Length.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Length similarity

**Return type** float

### Examples

```
>>> sim_length('cat', 'hat')
1.0
>>> sim_length('Niall', 'Neil')
0.8
>>> sim_length('aluminum', 'Catalan')
0.875
>>> sim_length('ATCG', 'TAGC')
1.0
```

**class** `abydos.distance.Prefix`

Bases: `abydos.distance._distance._Distance`

Prefix similarity and distance.

**sim** (*src, tar*)

Return the prefix similarity of two strings.

Prefix similarity is the ratio of the length of the shorter term that exactly matches the longer term to the length of the shorter term, beginning at the start of both terms.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Prefix similarity

**Return type** float

## Examples

```
>>> cmp = Prefix()
>>> cmp.sim('cat', 'hat')
0.0
>>> cmp.sim('Niall', 'Neil')
0.25
>>> cmp.sim('aluminum', 'Catalan')
0.0
>>> cmp.sim('ATCG', 'TAGC')
0.0
```

`abydos.distance.dist_prefix(src, tar)`

Return the prefix distance between two strings.

This is a wrapper for `Prefix.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Prefix distance

**Return type** float

## Examples

```
>>> dist_prefix('cat', 'hat')
1.0
>>> dist_prefix('Niall', 'Neil')
0.75
>>> dist_prefix('aluminum', 'Catalan')
1.0
>>> dist_prefix('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_prefix(src, tar)`

Return the prefix similarity of two strings.

This is a wrapper for `Prefix.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Prefix similarity

**Return type** float

## Examples

```
>>> sim_prefix('cat', 'hat')
0.0
>>> sim_prefix('Niall', 'Neil')
```

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```

0.25
>>> sim_prefix('aluminum', 'Catalan')
0.0
>>> sim_prefix('ATCG', 'TAGC')
0.0

```

**class** abydos.distance.Suffix

Bases: abydos.distance.\_distance.\_Distance

Suffix similarity and distance.

**sim**(*src*, *tar*)

Return the suffix similarity of two strings.

Suffix similarity is the ratio of the length of the shorter term that exactly matches the longer term to the length of the shorter term, beginning at the end of both terms.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Suffix similarity**Return type** float**Examples**

```

>>> cmp = Suffix()
>>> cmp.sim('cat', 'hat')
0.6666666666666666
>>> cmp.sim('Niall', 'Neil')
0.25
>>> cmp.sim('aluminum', 'Catalan')
0.0
>>> cmp.sim('ATCG', 'TAGC')
0.0

```

abydos.distance.**dist\_suffix**(*src*, *tar*)

Return the suffix distance between two strings.

This is a wrapper for `Suffix.dist()`.**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Suffix distance**Return type** float**Examples**

```
>>> dist_suffix('cat', 'hat')
0.33333333333333337
>>> dist_suffix('Niall', 'Neil')
0.75
>>> dist_suffix('aluminum', 'Catalan')
1.0
>>> dist_suffix('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_suffix(src, tar)`

Return the suffix similarity of two strings.

This is a wrapper for *Suffix.sim()*.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Suffix similarity

**Return type** float

## Examples

```
>>> sim_suffix('cat', 'hat')
0.6666666666666666
>>> sim_suffix('Niall', 'Neil')
0.25
>>> sim_suffix('aluminum', 'Catalan')
0.0
>>> sim_suffix('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.NCDzlib` (*level=-1*)

Bases: `abydos.distance._distance._Distance`

Normalized Compression Distance using zlib compression.

Cf. <https://zlib.net/>

Normalized compression distance (NCD) [CV05].

**dist** (*src, tar*)

Return the NCD between two strings using zlib compression.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance

**Return type** float



## Examples

```
>>> cmp = NCDzlib()
>>> cmp.dist('cat', 'hat')
0.3333333333333333
>>> cmp.dist('Niall', 'Neil')
0.45454545454545453
>>> cmp.dist('aluminum', 'Catalan')
0.5714285714285714
>>> cmp.dist('ATCG', 'TAGC')
0.4
```

`abydos.distance.dist_ncd_zlib(src, tar)`

Return the NCD between two strings using zlib compression.

This is a wrapper for `NCDzlib.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance

**Return type** float

## Examples

```
>>> dist_ncd_zlib('cat', 'hat')
0.3333333333333333
>>> dist_ncd_zlib('Niall', 'Neil')
0.45454545454545453
>>> dist_ncd_zlib('aluminum', 'Catalan')
0.5714285714285714
>>> dist_ncd_zlib('ATCG', 'TAGC')
0.4
```

`abydos.distance.sim_ncd_zlib(src, tar)`

Return the NCD similarity between two strings using zlib compression.

This is a wrapper for `NCDzlib.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** float

**Return type** Compression similarity

## Examples

```
>>> sim_ncd_zlib('cat', 'hat')
0.6666666666666667
>>> sim_ncd_zlib('Niall', 'Neil')
```

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```
0.5454545454545454
>>> sim_ncd_zlib('aluminum', 'Catalan')
0.4285714285714286
>>> sim_ncd_zlib('ATCG', 'TAGC')
0.6
```

**class** abydos.distance.NCDBz2 (level=9)

Bases: abydos.distance.\_distance.\_Distance

Normalized Compression Distance using bzip2 compression.

Cf. <https://en.wikipedia.org/wiki/Bzip2>

Normalized compression distance (NCD) [CV05].

**dist** (src, tar)

Return the NCD between two strings using bzip2 compression.

**Parameters**

- **src** (str) – Source string for comparison
- **tar** (str) – Target string for comparison

**Returns** Compression distance

**Return type** float

**Examples**

```
>>> cmp = NCDBz2()
>>> cmp.dist('cat', 'hat')
0.06666666666666667
>>> cmp.dist('Niall', 'Neil')
0.03125
>>> cmp.dist('aluminum', 'Catalan')
0.17647058823529413
>>> cmp.dist('ATCG', 'TAGC')
0.03125
```

abydos.distance.**dist\_ncd\_bz2** (src, tar)

Return the NCD between two strings using bzip2 compression.

This is a wrapper for `NCDBz2.dist()`.

**Parameters**

- **src** (str) – Source string for comparison
- **tar** (str) – Target string for comparison

**Returns** Compression distance

**Return type** float

**Examples**

```
>>> dist_ncd_bz2('cat', 'hat')
0.06666666666666667
>>> dist_ncd_bz2('Niall', 'Neil')
0.03125
>>> dist_ncd_bz2('aluminum', 'Catalan')
0.17647058823529413
>>> dist_ncd_bz2('ATCG', 'TAGC')
0.03125
```

`abydos.distance.sim_ncd_bz2(src, tar)`

Return the NCD similarity between two strings using bzip2 compression.

This is a wrapper for `NCDbz2.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression similarity

**Return type** float

### Examples

```
>>> sim_ncd_bz2('cat', 'hat')
0.9333333333333333
>>> sim_ncd_bz2('Niall', 'Neil')
0.96875
>>> sim_ncd_bz2('aluminum', 'Catalan')
0.8235294117647058
>>> sim_ncd_bz2('ATCG', 'TAGC')
0.96875
```

**class** `abydos.distance.NCDlzma`

Bases: `abydos.distance._distance._Distance`

Normalized Compression Distance using LZMA compression.

Cf. [https://en.wikipedia.org/wiki/Lempel-Ziv-Markov\\_chain\\_algorithm](https://en.wikipedia.org/wiki/Lempel-Ziv-Markov_chain_algorithm)

Normalized compression distance (NCD) [CV05].

**dist** (*src, tar*)

Return the NCD between two strings using LZMA compression.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance

**Return type** float

**Raises** `ValueError` – Install the `PylibLZMA` module in order to use LZMA

## Examples

```
>>> cmp = NCDLzma()
>>> cmp.dist('cat', 'hat')
0.08695652173913043
>>> cmp.dist('Niall', 'Neil')
0.16
>>> cmp.dist('aluminum', 'Catalan')
0.16
>>> cmp.dist('ATCG', 'TAGC')
0.08695652173913043
```

`abydos.distance.dist_ncd_lzma(src, tar)`

Return the NCD between two strings using LZMA compression.

This is a wrapper for `NCDLzma.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance

**Return type** float

## Examples

```
>>> dist_ncd_lzma('cat', 'hat')
0.08695652173913043
>>> dist_ncd_lzma('Niall', 'Neil')
0.16
>>> dist_ncd_lzma('aluminum', 'Catalan')
0.16
>>> dist_ncd_lzma('ATCG', 'TAGC')
0.08695652173913043
```

`abydos.distance.sim_ncd_lzma(src, tar)`

Return the NCD similarity between two strings using LZMA compression.

This is a wrapper for `NCDLzma.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression similarity

**Return type** float

## Examples

```
>>> sim_ncd_lzma('cat', 'hat')
0.9130434782608696
>>> sim_ncd_lzma('Niall', 'Neil')
```

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```
0.84
>>> sim_ncd_lzma('aluminum', 'Catalan')
0.84
>>> sim_ncd_lzma('ATCG', 'TAGC')
0.9130434782608696
```

**class** abydos.distance.NCDarith

Bases: abydos.distance.\_distance.\_Distance

Normalized Compression Distance using arithmetic coding.

Cf. [https://en.wikipedia.org/wiki/Arithmetic\\_coding](https://en.wikipedia.org/wiki/Arithmetic_coding)

Normalized compression distance (NCD) [CV05].

**dist** (*src*, *tar*, *probs*=None)

Return the NCD between two strings using arithmetic coding.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **probs** (*dict*) – A dictionary trained with `Arithmetic.train()`

**Returns** Compression distance**Return type** float**Examples**

```
>>> cmp = NCDarith()
>>> cmp.dist('cat', 'hat')
0.5454545454545454
>>> cmp.dist('Niall', 'Neil')
0.6875
>>> cmp.dist('aluminum', 'Catalan')
0.8275862068965517
>>> cmp.dist('ATCG', 'TAGC')
0.6923076923076923
```

abydos.distance.**dist\_ncd\_arith** (*src*, *tar*, *probs*=None)

Return the NCD between two strings using arithmetic coding.

This is a wrapper for `NCDarith.dist()`.**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **probs** (*dict*) – A dictionary trained with `Arithmetic.train()`

**Returns** Compression distance**Return type** float

## Examples

```
>>> dist_ncd_arith('cat', 'hat')
0.5454545454545454
>>> dist_ncd_arith('Niall', 'Neil')
0.6875
>>> dist_ncd_arith('aluminum', 'Catalan')
0.8275862068965517
>>> dist_ncd_arith('ATCG', 'TAGC')
0.6923076923076923
```

`abydos.distance.sim_ncd_arith(src, tar, probs=None)`

Return the NCD similarity between two strings using arithmetic coding.

This is a wrapper for `NCDarith.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **probs** (*dict*) – A dictionary trained with `Arithmetic.train()`

**Returns** Compression similarity

**Return type** float

## Examples

```
>>> sim_ncd_arith('cat', 'hat')
0.4545454545454546
>>> sim_ncd_arith('Niall', 'Neil')
0.3125
>>> sim_ncd_arith('aluminum', 'Catalan')
0.1724137931034483
>>> sim_ncd_arith('ATCG', 'TAGC')
0.3076923076923077
```

**class** `abydos.distance.NCDBwtrle`

Bases: `abydos.distance._ncd_rle.NCDrle`

Normalized Compression Distance using BWT plus RLE.

Cf. [https://en.wikipedia.org/wiki/Burrows-Wheeler\\_transform](https://en.wikipedia.org/wiki/Burrows-Wheeler_transform)

Normalized compression distance (NCD) [CV05].

**dist** (*src, tar*)

Return the NCD between two strings using BWT plus RLE.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance

**Return type** float

## Examples

```
>>> cmp = NCDbwtrle()
>>> cmp.dist('cat', 'hat')
0.75
>>> cmp.dist('Niall', 'Neil')
0.8333333333333334
>>> cmp.dist('aluminum', 'Catalan')
1.0
>>> cmp.dist('ATCG', 'TAGC')
0.8
```

`abydos.distance.dist_ncd_bwtrle(src, tar)`

Return the NCD between two strings using BWT plus RLE.

This is a wrapper for `NCDbwtrle.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance

**Return type** float

## Examples

```
>>> dist_ncd_bwtrle('cat', 'hat')
0.75
>>> dist_ncd_bwtrle('Niall', 'Neil')
0.8333333333333334
>>> dist_ncd_bwtrle('aluminum', 'Catalan')
1.0
>>> dist_ncd_bwtrle('ATCG', 'TAGC')
0.8
```

`abydos.distance.sim_ncd_bwtrle(src, tar)`

Return the NCD similarity between two strings using BWT plus RLE.

This is a wrapper for `NCDbwtrle.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression similarity

**Return type** float

## Examples

```
>>> sim_ncd_bwtrle('cat', 'hat')
0.25
>>> sim_ncd_bwtrle('Niall', 'Neil')
```

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```
0.16666666666666663
>>> sim_ncd_bwtrle('aluminum', 'Catalan')
0.0
>>> sim_ncd_bwtrle('ATCG', 'TAGC')
0.19999999999999996
```

**class** abydos.distance.NCDrle

Bases: abydos.distance.\_distance.\_Distance

Normalized Compression Distance using RLE.

Cf. [https://en.wikipedia.org/wiki/Run-length\\_encoding](https://en.wikipedia.org/wiki/Run-length_encoding)

Normalized compression distance (NCD) [CV05].

**dist** (*src*, *tar*)

Return the NCD between two strings using RLE.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance**Return type** float**Examples**

```
>>> cmp = NCDrle()
>>> cmp.dist('cat', 'hat')
1.0
>>> cmp.dist('Niall', 'Neil')
1.0
>>> cmp.dist('aluminum', 'Catalan')
1.0
>>> cmp.dist('ATCG', 'TAGC')
1.0
```

abydos.distance.**dist\_ncd\_rle** (*src*, *tar*)

Return the NCD between two strings using RLE.

This is a wrapper for `NCDrle.dist()`.**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression distance**Return type** float**Examples**



```
>>> dist_ncd_rle('cat', 'hat')
1.0
>>> dist_ncd_rle('Niall', 'Neil')
1.0
>>> dist_ncd_rle('aluminum', 'Catalan')
1.0
>>> dist_ncd_rle('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_ncd_rle(src, tar)`

Return the NCD similarity between two strings using RLE.

This is a wrapper for `NCDrle.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Compression similarity

**Return type** float

#### Examples

```
>>> sim_ncd_rle('cat', 'hat')
0.0
>>> sim_ncd_rle('Niall', 'Neil')
0.0
>>> sim_ncd_rle('aluminum', 'Catalan')
0.0
>>> sim_ncd_rle('ATCG', 'TAGC')
0.0
```

**class** `abydos.distance.MRA`

Bases: `abydos.distance._distance._Distance`

Match Rating Algorithm comparison rating.

The Western Airlines Surname Match Rating Algorithm comparison rating, as presented on page 18 of [\[MKTM77\]](#).

**dist\_abs** (*src, tar*)

Return the MRA comparison rating of two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** MRA comparison rating

**Return type** int

#### Examples

```
>>> cmp = MRA()
>>> cmp.dist_abs('cat', 'hat')
5
>>> cmp.dist_abs('Niall', 'Neil')
6
>>> cmp.dist_abs('aluminum', 'Catalan')
0
>>> cmp.dist_abs('ATCG', 'TAGC')
5
```

**sim**(*src*, *tar*)

Return the normalized MRA similarity of two strings.

This is the MRA normalized to  $[0, 1]$ , given that MRA itself is constrained to the range  $[0, 6]$ .

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized MRA similarity

**Return type** float

**Examples**

```
>>> cmp = MRA()
>>> cmp.sim('cat', 'hat')
0.8333333333333334
>>> cmp.sim('Niall', 'Neil')
1.0
>>> cmp.sim('aluminum', 'Catalan')
0.0
>>> cmp.sim('ATCG', 'TAGC')
0.8333333333333334
```

**abydos.distance.mra\_compare**(*src*, *tar*)

Return the MRA comparison rating of two strings.

This is a wrapper for `MRA.dist_abs()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** MRA comparison rating

**Return type** int

**Examples**

```
>>> mra_compare('cat', 'hat')
5
>>> mra_compare('Niall', 'Neil')
6
```

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```
>>> mra_compare('aluminum', 'Catalan')
0
>>> mra_compare('ATCG', 'TAGC')
5
```

`abydos.distance.dist_mra(src, tar)`

Return the normalized MRA distance between two strings.

This is a wrapper for `MRA.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized MRA distance

**Return type** float

#### Examples

```
>>> dist_mra('cat', 'hat')
0.16666666666666663
>>> dist_mra('Niall', 'Neil')
0.0
>>> dist_mra('aluminum', 'Catalan')
1.0
>>> dist_mra('ATCG', 'TAGC')
0.16666666666666663
```

`abydos.distance.sim_mra(src, tar)`

Return the normalized MRA similarity of two strings.

This is a wrapper for `MRA.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

**Returns** Normalized MRA similarity

**Return type** float

#### Examples

```
>>> sim_mra('cat', 'hat')
0.8333333333333334
>>> sim_mra('Niall', 'Neil')
1.0
>>> sim_mra('aluminum', 'Catalan')
0.0
>>> sim_mra('ATCG', 'TAGC')
0.8333333333333334
```

**class** abydos.distance.**Editex**

Bases: abydos.distance.\_distance.\_Distance

Editex.

As described on pages 3 & 4 of [ZD96].

The local variant is based on [RU09].

**dist** (*src*, *tar*, *cost*=(0, 1, 2), *local*=False)

Return the normalized Editex distance between two strings.

The Editex distance is normalized by dividing the Editex distance (calculated by any of the three supported methods) by the greater of the number of characters in *src* times the cost of a delete and the number of characters in *tar* times the cost of an insert. For the case in which all operations have *cost* = 1, this is equivalent to the greater of the length of the two strings *src* & *tar*.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- **local** (*bool*) – If True, the local variant of Editex is used

**Returns** Normalized Editex distance

**Return type** int

#### Examples

```
>>> cmp = Editex()
>>> round(cmp.dist('cat', 'hat'), 12)
0.333333333333
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.2
>>> cmp.dist('aluminum', 'Catalan')
0.75
>>> cmp.dist('ATCG', 'TAGC')
0.75
```

**dist\_abs** (*src*, *tar*, *cost*=(0, 1, 2), *local*=False)

Return the Editex distance between two strings.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- **local** (*bool*) – If True, the local variant of Editex is used

**Returns** Editex distance

**Return type** int

## Examples

```
>>> cmp = Editex()
>>> cmp.dist_abs('cat', 'hat')
2
>>> cmp.dist_abs('Niall', 'Neil')
2
>>> cmp.dist_abs('aluminum', 'Catalan')
12
>>> cmp.dist_abs('ATCG', 'TAGC')
6
```

`abydos.distance.editex(src, tar, cost=(0, 1, 2), local=False)`

Return the Editex distance between two strings.

This is a wrapper for `Editex.dist_abs()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- **local** (*bool*) – If True, the local variant of Editex is used

**Returns** Editex distance

**Return type** int

## Examples

```
>>> editex('cat', 'hat')
2
>>> editex('Niall', 'Neil')
2
>>> editex('aluminum', 'Catalan')
12
>>> editex('ATCG', 'TAGC')
6
```

`abydos.distance.dist_editex(src, tar, cost=(0, 1, 2), local=False)`

Return the normalized Editex distance between two strings.

This is a wrapper for `Editex.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- **local** (*bool*) – If True, the local variant of Editex is used

**Returns** Normalized Editex distance

**Return type** int

## Examples

```
>>> round(dist_editex('cat', 'hat'), 12)
0.333333333333
>>> round(dist_editex('Niall', 'Neil'), 12)
0.2
>>> dist_editex('aluminum', 'Catalan')
0.75
>>> dist_editex('ATCG', 'TAGC')
0.75
```

`abydos.distance.sim_editex(src, tar, cost=(0, 1, 2), local=False)`

Return the normalized Editex similarity of two strings.

This is a wrapper for `Editex.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **cost** (*tuple*) – A 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- **local** (*bool*) – If True, the local variant of Editex is used

**Returns** Normalized Editex similarity

**Return type** `int`

## Examples

```
>>> round(sim_editex('cat', 'hat'), 12)
0.666666666667
>>> round(sim_editex('Niall', 'Neil'), 12)
0.8
>>> sim_editex('aluminum', 'Catalan')
0.25
>>> sim_editex('ATCG', 'TAGC')
0.25
```

**class** `abydos.distance.MLIPNS`

Bases: `abydos.distance._distance._Distance`

MLIPNS similarity.

Modified Language-Independent Product Name Search (MLIPNS) is described in [SA10]. This function returns only 1.0 (similar) or 0.0 (not similar). LIPNS similarity is identical to normalized Hamming similarity.

**hamming** = `<abydos.distance._hamming.Hamming object>`

**sim** (*src, tar, threshold=0.25, max\_mismatches=2*)

Return the MLIPNS similarity of two strings.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison

- **threshold** (*float*) – A number [0, 1] indicating the maximum similarity score, below which the strings are considered 'similar' (0.25 by default)
- **max\_mismatches** (*int*) – A number indicating the allowable number of mismatches to remove before declaring two strings not similar (2 by default)

**Returns** MLIPNS similarity

**Return type** float

### Examples

```
>>> sim_mlipns('cat', 'hat')
1.0
>>> sim_mlipns('Niall', 'Neil')
0.0
>>> sim_mlipns('aluminum', 'Catalan')
0.0
>>> sim_mlipns('ATCG', 'TAGC')
0.0
```

`abydos.distance.dist_mlipns` (*src*, *tar*, *threshold*=0.25, *max\_mismatches*=2)

Return the MLIPNS distance between two strings.

This is a wrapper for `MLIPNS.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **threshold** (*float*) – A number [0, 1] indicating the maximum similarity score, below which the strings are considered 'similar' (0.25 by default)
- **max\_mismatches** (*int*) – A number indicating the allowable number of mismatches to remove before declaring two strings not similar (2 by default)

**Returns** MLIPNS distance

**Return type** float

### Examples

```
>>> dist_mlipns('cat', 'hat')
0.0
>>> dist_mlipns('Niall', 'Neil')
1.0
>>> dist_mlipns('aluminum', 'Catalan')
1.0
>>> dist_mlipns('ATCG', 'TAGC')
1.0
```

`abydos.distance.sim_mlipns` (*src*, *tar*, *threshold*=0.25, *max\_mismatches*=2)

Return the MLIPNS similarity of two strings.

This is a wrapper for `MLIPNS.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **threshold** (*float*) – A number [0, 1] indicating the maximum similarity score, below which the strings are considered 'similar' (0.25 by default)
- **max\_mismatches** (*int*) – A number indicating the allowable number of mismatches to remove before declaring two strings not similar (2 by default)

**Returns** MLIPNS similarity

**Return type** float

### Examples

```
>>> sim_mlipns('cat', 'hat')
1.0
>>> sim_mlipns('Niall', 'Neil')
0.0
>>> sim_mlipns('aluminum', 'Catalan')
0.0
>>> sim_mlipns('ATCG', 'TAGC')
0.0
```

**class** abydos.distance.**Baystat**

Bases: abydos.distance.\_distance.\_Distance

Baystat similarity and distance.

Good results for shorter words are reported when setting `min_ss_len` to 1 and either `left_ext` OR `right_ext` to 1.

The Baystat similarity is defined in [FurnrohrRvR02].

This is ostensibly a port of the R module PPRL's implementation: [https://github.com/cran/PPRL/blob/master/src/MTB\\_Baystat.cpp](https://github.com/cran/PPRL/blob/master/src/MTB_Baystat.cpp) [Ruk18]. As such, this could be made more pythonic.

**sim** (*src*, *tar*, *min\_ss\_len=None*, *left\_ext=None*, *right\_ext=None*)

Return the Baystat similarity.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **min\_ss\_len** (*int*) – Minimum substring length to be considered
- **left\_ext** (*int*) – Left-side extension length
- **right\_ext** (*int*) – Right-side extension length

**Returns** The Baystat similarity

**Return type** float

### Examples



```

>>> cmp = Baystat()
>>> round(cmp.sim('cat', 'hat'), 12)
0.666666666667
>>> cmp.sim('Niall', 'Neil')
0.4
>>> round(cmp.sim('Colin', 'Cuilen'), 12)
0.166666666667
>>> cmp.sim('ATCG', 'TAGC')
0.0

```

`abydos.distance.dist_baystat` (*src*, *tar*, *min\_ss\_len=None*, *left\_ext=None*, *right\_ext=None*)

Return the Baystat distance.

This is a wrapper for `Baystat.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **min\_ss\_len** (*int*) – Minimum substring length to be considered
- **left\_ext** (*int*) – Left-side extension length
- **right\_ext** (*int*) – Right-side extension length

**Returns** The Baystat distance

**Return type** float

#### Examples

```

>>> round(dist_baystat('cat', 'hat'), 12)
0.333333333333
>>> dist_baystat('Niall', 'Neil')
0.6
>>> round(dist_baystat('Colin', 'Cuilen'), 12)
0.833333333333
>>> dist_baystat('ATCG', 'TAGC')
1.0

```

`abydos.distance.sim_baystat` (*src*, *tar*, *min\_ss\_len=None*, *left\_ext=None*, *right\_ext=None*)

Return the Baystat similarity.

This is a wrapper for `Baystat.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **min\_ss\_len** (*int*) – Minimum substring length to be considered
- **left\_ext** (*int*) – Left-side extension length
- **right\_ext** (*int*) – Right-side extension length

**Returns** The Baystat similarity

**Return type** float

## Examples

```
>>> round(sim_baystat('cat', 'hat'), 12)
0.666666666667
>>> sim_baystat('Niall', 'Neil')
0.4
>>> round(sim_baystat('Colin', 'Cuilen'), 12)
0.166666666667
>>> sim_baystat('ATCG', 'TAGC')
0.0
```

**class** abydos.distance.**Eudex**

Bases: abydos.distance.\_distance.\_Distance

Distance between the Eudex hashes of two terms.

Cf. [\[Tic\]](#).

**dist** (*src*, *tar*, *weights*='exponential', *max\_length*=8)

Return normalized distance between the Eudex hashes of two terms.

This is Eudex distance normalized to [0, 1].

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **weights** (*str*, *iterable*, or *generator function*) – The weights or weights generator function
- **max\_length** (*int*) – The number of characters to encode as a eudex hash

**Returns** The normalized Eudex Hamming distance

**Return type** int

## Examples

```
>>> cmp = Eudex()
>>> round(cmp.dist('cat', 'hat'), 12)
0.062745098039
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.000980392157
>>> round(cmp.dist('Colin', 'Cuilen'), 12)
0.004901960784
>>> round(cmp.dist('ATCG', 'TAGC'), 12)
0.197549019608
```

**dist\_abs** (*src*, *tar*, *weights*='exponential', *max\_length*=8, *normalized*=False)

Calculate the distance between the Eudex hashes of two terms.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **weights** (*str*, *iterable*, or *generator function*) – The weights or weights generator function

- If set to `None`, a simple Hamming distance is calculated.
- If set to `exponential`, weight decays by powers of 2, as proposed in the eudex specification: <https://github.com/ticki/eudex>.
- If set to `fibonacci`, weight decays through the Fibonacci series, as in the eudex reference implementation.
- If set to a callable function, this assumes it creates a generator and the generator is used to populate a series of weights.
- If set to an iterable, the iterable's values should be integers and will be used as the weights.

- **max\_length** (*int*) – The number of characters to encode as a eudex hash

- **normalized** (*bool*) – Normalizes to [0, 1] if True

**Returns** The Eudex Hamming distance

**Return type** int

## Examples

```
>>> cmp = Eudex()
>>> cmp.dist_abs('cat', 'hat')
128
>>> cmp.dist_abs('Niall', 'Neil')
2
>>> cmp.dist_abs('Colin', 'Cuilen')
10
>>> cmp.dist_abs('ATCG', 'TAGC')
403
```

```
>>> cmp.dist_abs('cat', 'hat', weights='fibonacci')
34
>>> cmp.dist_abs('Niall', 'Neil', weights='fibonacci')
2
>>> cmp.dist_abs('Colin', 'Cuilen', weights='fibonacci')
7
>>> cmp.dist_abs('ATCG', 'TAGC', weights='fibonacci')
117
```

```
>>> cmp.dist_abs('cat', 'hat', weights=None)
1
>>> cmp.dist_abs('Niall', 'Neil', weights=None)
1
>>> cmp.dist_abs('Colin', 'Cuilen', weights=None)
2
>>> cmp.dist_abs('ATCG', 'TAGC', weights=None)
9
```

```
>>> # Using the OEIS A000142:
>>> cmp.dist_abs('cat', 'hat', [1, 1, 2, 6, 24, 120, 720, 5040])
1
>>> cmp.dist_abs('Niall', 'Neil', [1, 1, 2, 6, 24, 120, 720, 5040])
720
>>> cmp.dist_abs('Colin', 'Cuilen',
```

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```
... [1, 1, 2, 6, 24, 120, 720, 5040])
744
>>> cmp.dist_abs('ATCG', 'TAGC', [1, 1, 2, 6, 24, 120, 720, 5040])
6243
```

**static gen\_exponential** (*base=2*)

Yield the next value in an exponential series of the base.

Starts at  $base^{*0}$

**Parameters** *base* (*int*) – The base to exponentiate

**Yields** *int* – The next power of *base*

**static gen\_fibonacci** ()

Yield the next Fibonacci number.

Based on <https://www.python-course.eu/generators.php> Starts at Fibonacci number 3 (the second 1)

**Yields** *int* – The next Fibonacci number

`abydos.distance.eudex_hamming` (*src*, *tar*, *weights='exponential'*, *max\_length=8*, *normalized=False*)

Calculate the Hamming distance between the Eudex hashes of two terms.

This is a wrapper for `Eudex.eudex_hamming()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **weights** (*str*, *iterable*, or *generator function*) – The weights or weights generator function
- **max\_length** (*int*) – The number of characters to encode as a eudex hash
- **normalized** (*bool*) – Normalizes to [0, 1] if True

**Returns** The Eudex Hamming distance

**Return type** *int*

## Examples

```
>>> eudex_hamming('cat', 'hat')
128
>>> eudex_hamming('Niall', 'Neil')
2
>>> eudex_hamming('Colin', 'Cuilen')
10
>>> eudex_hamming('ATCG', 'TAGC')
403
```

```
>>> eudex_hamming('cat', 'hat', weights='fibonacci')
34
>>> eudex_hamming('Niall', 'Neil', weights='fibonacci')
2
>>> eudex_hamming('Colin', 'Cuilen', weights='fibonacci')
```

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```
7
>>> eudex_hamming('ATCG', 'TAGC', weights='fibonacci')
117
```

```
>>> eudex_hamming('cat', 'hat', weights=None)
1
>>> eudex_hamming('Niall', 'Neil', weights=None)
1
>>> eudex_hamming('Colin', 'Cuilen', weights=None)
2
>>> eudex_hamming('ATCG', 'TAGC', weights=None)
9
```

```
>>> # Using the OEIS A000142:
>>> eudex_hamming('cat', 'hat', [1, 1, 2, 6, 24, 120, 720, 5040])
1
>>> eudex_hamming('Niall', 'Neil', [1, 1, 2, 6, 24, 120, 720, 5040])
720
>>> eudex_hamming('Colin', 'Cuilen', [1, 1, 2, 6, 24, 120, 720, 5040])
744
>>> eudex_hamming('ATCG', 'TAGC', [1, 1, 2, 6, 24, 120, 720, 5040])
6243
```

`abydos.distance.dist_eudex(src, tar, weights='exponential', max_length=8)`

Return normalized Hamming distance between Eudex hashes of two terms.

This is a wrapper for `Eudex.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **weights** (*str, iterable, or generator function*) – The weights or weights generator function
- **max\_length** (*int*) – The number of characters to encode as a eudex hash

**Returns** The normalized Eudex Hamming distance

**Return type** `int`

#### Examples

```
>>> round(dist_eudex('cat', 'hat'), 12)
0.062745098039
>>> round(dist_eudex('Niall', 'Neil'), 12)
0.000980392157
>>> round(dist_eudex('Colin', 'Cuilen'), 12)
0.004901960784
>>> round(dist_eudex('ATCG', 'TAGC'), 12)
0.197549019608
```

`abydos.distance.sim_eudex(src, tar, weights='exponential', max_length=8)`

Return normalized Hamming similarity between Eudex hashes of two terms.

This is a wrapper for `Eudex.sim()`.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **weights** (*str, iterable, or generator function*) – The weights or weights generator function
- **max\_length** (*int*) – The number of characters to encode as a eudex hash

**Returns** The normalized Eudex Hamming similarity

**Return type** int

**Examples**

```
>>> round(sim_eudex('cat', 'hat'), 12)
0.937254901961
>>> round(sim_eudex('Niall', 'Neil'), 12)
0.999019607843
>>> round(sim_eudex('Colin', 'Cuilen'), 12)
0.995098039216
>>> round(sim_eudex('ATCG', 'TAGC'), 12)
0.802450980392
```

**class** abydos.distance.Sift4

Bases: abydos.distance.\_distance.\_Distance

Sift4 Common version.

This is an approximation of edit distance, described in [Zac14].

**dist** (*src, tar, max\_offset=5, max\_distance=0*)

Return the normalized "common" Sift4 distance between two terms.

This is Sift4 distance, normalized to [0, 1].

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters
- **max\_distance** (*int*) – The distance at which to stop and exit

**Returns** The normalized Sift4 distance

**Return type** float

**Examples**

```
>>> cmp = Sift4()
>>> round(cmp.dist('cat', 'hat'), 12)
0.333333333333
>>> cmp.dist('Niall', 'Neil')
0.4
>>> cmp.dist('Colin', 'Cuilen')
0.5
```

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```
>>> cmp.dist('ATCG', 'TAGC')
0.5
```

**dist\_abs** (*src*, *tar*, *max\_offset*=5, *max\_distance*=0)

Return the "common" Sift4 distance between two terms.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters
- **max\_distance** (*int*) – The distance at which to stop and exit

**Returns** The Sift4 distance according to the common formula

**Return type** int

#### Examples

```
>>> cmp = Sift4()
>>> cmp.dist_abs('cat', 'hat')
1
>>> cmp.dist_abs('Niall', 'Neil')
2
>>> cmp.dist_abs('Colin', 'Cuilen')
3
>>> cmp.dist_abs('ATCG', 'TAGC')
2
```

**class** abydos.distance.**Sift4Simplest**

Bases: abydos.distance.\_sift4.Sift4

Sift4 Simplest version.

This is an approximation of edit distance, described in [Zac14].

**dist\_abs** (*src*, *tar*, *max\_offset*=5)

Return the "simplest" Sift4 distance between two terms.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters

**Returns** The Sift4 distance according to the simplest formula

**Return type** int

#### Examples

```
>>> cmp = Sift4Simplest()
>>> cmp.dist_abs('cat', 'hat')
1
>>> cmp.dist_abs('Niall', 'Neil')
2
>>> cmp.dist_abs('Colin', 'Cuilen')
3
>>> cmp.dist_abs('ATCG', 'TAGC')
2
```

`abydos.distance.sift4_common(src, tar, max_offset=5, max_distance=0)`

Return the "common" Sift4 distance between two terms.

This is a wrapper for `Sift4.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters
- **max\_distance** (*int*) – The distance at which to stop and exit

**Returns** The Sift4 distance according to the common formula

**Return type** `int`

#### Examples

```
>>> sift4_common('cat', 'hat')
1
>>> sift4_common('Niall', 'Neil')
2
>>> sift4_common('Colin', 'Cuilen')
3
>>> sift4_common('ATCG', 'TAGC')
2
```

`abydos.distance.sift4_simplest(src, tar, max_offset=5)`

Return the "simplest" Sift4 distance between two terms.

This is a wrapper for `Sift4Simplest.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters

**Returns** The Sift4 distance according to the simplest formula

**Return type** `int`



## Examples

```
>>> sift4_simplest('cat', 'hat')
1
>>> sift4_simplest('Niall', 'Neil')
2
>>> sift4_simplest('Colin', 'Cuilen')
3
>>> sift4_simplest('ATCG', 'TAGC')
2
```

`abydos.distance.dist_sift4(src, tar, max_offset=5, max_distance=0)`

Return the normalized "common" Sift4 distance between two terms.

This is a wrapper for `Sift4.dist()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters
- **max\_distance** (*int*) – The distance at which to stop and exit

**Returns** The normalized Sift4 distance

**Return type** float

## Examples

```
>>> round(dist_sift4('cat', 'hat'), 12)
0.333333333333
>>> dist_sift4('Niall', 'Neil')
0.4
>>> dist_sift4('Colin', 'Cuilen')
0.5
>>> dist_sift4('ATCG', 'TAGC')
0.5
```

`abydos.distance.sim_sift4(src, tar, max_offset=5, max_distance=0)`

Return the normalized "common" Sift4 similarity of two terms.

This is a wrapper for `Sift4.sim()`.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **max\_offset** (*int*) – The number of characters to search for matching letters
- **max\_distance** (*int*) – The distance at which to stop and exit

**Returns** The normalized Sift4 similarity

**Return type** float

## Examples

```
>>> round(sim_sift4('cat', 'hat'), 12)
0.666666666666667
>>> sim_sift4('Niall', 'Neil')
0.6
>>> sim_sift4('Colin', 'Cuilen')
0.5
>>> sim_sift4('ATCG', 'TAGC')
0.5
```

**class** abydos.distance.**Typo**

Bases: abydos.distance.\_distance.\_Distance

Typo distance.

This is inspired by Typo-Distance [Son11], and a fair bit of this was copied from that module. Compared to the original, this supports different metrics for substitution.

**dist** (*src*, *tar*, *metric*='euclidean', *cost*=(1, 1, 0.5, 0.5), *layout*='QWERTY')

Return the normalized typo distance between two strings.

This is typo distance, normalized to [0, 1].

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **metric** (*str*) – Supported values include: euclidean, manhattan, log-euclidean, and log-manhattan
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and shift, respectively (by default: (1, 1, 0.5, 0.5)) The substitution & shift costs should be significantly less than the cost of an insertion & deletion unless a log metric is used.
- **layout** (*str*) – Name of the keyboard layout to use (Currently supported: QWERTY, Dvorak, AZERTY, QWERTZ)

**Returns** Normalized typo distance

**Return type** float

## Examples

```
>>> cmp = Typo()
>>> round(cmp.dist('cat', 'hat'), 12)
0.527046283086
>>> round(cmp.dist('Niall', 'Neil'), 12)
0.565028142929
>>> round(cmp.dist('Colin', 'Cuilen'), 12)
0.569035609563
>>> cmp.dist('ATCG', 'TAGC')
0.625
```

**dist\_abs** (*src*, *tar*, *metric*='euclidean', *cost*=(1, 1, 0.5, 0.5), *layout*='QWERTY')

Return the typo distance between two strings.

### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **metric** (*str*) – Supported values include: euclidean, manhattan, log-euclidean, and log-manhattan
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and shift, respectively (by default: (1, 1, 0.5, 0.5)) The substitution & shift costs should be significantly less than the cost of an insertion & deletion unless a log metric is used.
- **layout** (*str*) – Name of the keyboard layout to use (Currently supported: QWERTY, Dvorak, AZERTY, QWERTZ)

**Returns** Typo distance

**Return type** float

**Raises** ValueError – char not found in any keyboard layouts

## Examples

```
>>> cmp = Typo()
>>> cmp.dist_abs('cat', 'hat')
1.5811388
>>> cmp.dist_abs('Niall', 'Neil')
2.8251407
>>> cmp.dist_abs('Colin', 'Cuilen')
3.4142137
>>> cmp.dist_abs('ATCG', 'TAGC')
2.5
```

```
>>> cmp.dist_abs('cat', 'hat', metric='manhattan')
2.0
>>> cmp.dist_abs('Niall', 'Neil', metric='manhattan')
3.0
>>> cmp.dist_abs('Colin', 'Cuilen', metric='manhattan')
3.5
>>> cmp.dist_abs('ATCG', 'TAGC', metric='manhattan')
2.5
```

```
>>> cmp.dist_abs('cat', 'hat', metric='log-manhattan')
0.804719
>>> cmp.dist_abs('Niall', 'Neil', metric='log-manhattan')
2.2424533
>>> cmp.dist_abs('Colin', 'Cuilen', metric='log-manhattan')
2.2424533
>>> cmp.dist_abs('ATCG', 'TAGC', metric='log-manhattan')
2.3465736
```

`abydos.distance.typo(src, tar, metric='euclidean', cost=(1, 1, 0.5, 0.5), layout='QWERTY')`

Return the typo distance between two strings.

This is a wrapper for `Typo.typo()`.

### Parameters

- **src** (*str*) – Source string for comparison

- **tar** (*str*) – Target string for comparison
- **metric** (*str*) – Supported values include: euclidean, manhattan, log-euclidean, and log-manhattan
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and shift, respectively (by default: (1, 1, 0.5, 0.5)) The substitution & shift costs should be significantly less than the cost of an insertion & deletion unless a log metric is used.
- **layout** (*str*) – Name of the keyboard layout to use (Currently supported: QWERTY, Dvorak, AZERTY, QWERTZ)

**Returns** Typo distance

**Return type** float

### Examples

```
>>> typo('cat', 'hat')
1.5811388
>>> typo('Niall', 'Neil')
2.8251407
>>> typo('Colin', 'Cuilen')
3.4142137
>>> typo('ATCG', 'TAGC')
2.5
```

```
>>> typo('cat', 'hat', metric='manhattan')
2.0
>>> typo('Niall', 'Neil', metric='manhattan')
3.0
>>> typo('Colin', 'Cuilen', metric='manhattan')
3.5
>>> typo('ATCG', 'TAGC', metric='manhattan')
2.5
```

```
>>> typo('cat', 'hat', metric='log-manhattan')
0.804719
>>> typo('Niall', 'Neil', metric='log-manhattan')
2.2424533
>>> typo('Colin', 'Cuilen', metric='log-manhattan')
2.2424533
>>> typo('ATCG', 'TAGC', metric='log-manhattan')
2.3465736
```

`abydos.distance.dist_typo(src, tar, metric='euclidean', cost=(1, 1, 0.5, 0.5), layout='QWERTY')`  
Return the normalized typo distance between two strings.

This is a wrapper for `Typo.dist()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **metric** (*str*) – Supported values include: euclidean, manhattan, log-euclidean, and log-manhattan

- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and shift, respectively (by default: (1, 1, 0.5, 0.5)) The substitution & shift costs should be significantly less than the cost of an insertion & deletion unless a log metric is used.
- **layout** (*str*) – Name of the keyboard layout to use (Currently supported: QWERTY, Dvorak, AZERTY, QWERTZ)

**Returns** Normalized typo distance

**Return type** float

### Examples

```
>>> round(dist_typo('cat', 'hat'), 12)
0.527046283086
>>> round(dist_typo('Niall', 'Neil'), 12)
0.565028142929
>>> round(dist_typo('Colin', 'Cuilen'), 12)
0.569035609563
>>> dist_typo('ATCG', 'TAGC')
0.625
```

`abydos.distance.sim_typo(src, tar, metric='euclidean', cost=(1, 1, 0.5, 0.5), layout='QWERTY')`

Return the normalized typo similarity between two strings.

This is a wrapper for `Typo.sim()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **metric** (*str*) – Supported values include: euclidean, manhattan, log-euclidean, and log-manhattan
- **cost** (*tuple*) – A 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and shift, respectively (by default: (1, 1, 0.5, 0.5)) The substitution & shift costs should be significantly less than the cost of an insertion & deletion unless a log metric is used.
- **layout** (*str*) – Name of the keyboard layout to use (Currently supported: QWERTY, Dvorak, AZERTY, QWERTZ)

**Returns** Normalized typo similarity

**Return type** float

### Examples

```
>>> round(sim_typo('cat', 'hat'), 12)
0.472953716914
>>> round(sim_typo('Niall', 'Neil'), 12)
0.434971857071
>>> round(sim_typo('Colin', 'Cuilen'), 12)
0.430964390437
>>> sim_typo('ATCG', 'TAGC')
0.375
```

**class** abydos.distance.Synoname

Bases: abydos.distance.\_distance.\_Distance

Synoname.

Cf. [\[JPGTrust91\]](#)[\[Gro91\]](#)

**dist** (*src, tar, word\_approx\_min=0.3, char\_approx\_min=0.73, tests=4095*)

Return the normalized Synoname distance between two words.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **word\_approx\_min** (*float*) – The minimum word approximation value to signal a 'word\_approx' match
- **char\_approx\_min** (*float*) – The minimum character approximation value to signal a 'char\_approx' match
- **tests** (*int or Iterable*) – Either an integer indicating tests to perform or a list of test names to perform (defaults to performing all tests)

**Returns** Normalized Synoname distance

**Return type** float

**dist\_abs** (*src, tar, word\_approx\_min=0.3, char\_approx\_min=0.73, tests=4095, ret\_name=False*)

Return the Synoname similarity type of two words.

**Parameters**

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **word\_approx\_min** (*float*) – The minimum word approximation value to signal a 'word\_approx' match
- **char\_approx\_min** (*float*) – The minimum character approximation value to signal a 'char\_approx' match
- **tests** (*int or Iterable*) – Either an integer indicating tests to perform or a list of test names to perform (defaults to performing all tests)
- **ret\_name** (*bool*) – If True, returns the match name rather than its integer equivalent

**Returns** Synoname value

**Return type** int (or str if ret\_name is True)

## Examples

```
>>> cmp = Synoname()
>>> cmp.dist_abs(('Breghel', 'Pieter', ''), ('Brueghel', 'Pieter', ''))
2
>>> cmp.dist_abs(('Breghel', 'Pieter', ''), ('Brueghel', 'Pieter', ''),
... ret_name=True)
'omission'
>>> cmp.dist_abs(('Dore', 'Gustave', ''),
... ('Dore', 'Paul Gustave Louis Christophe', ''), ret_name=True)
```

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```
'inclusion'
>>> cmp.dist_abs(('Pereira', 'I. R.', ''), ('Pereira', 'I. Smith', '')),
... ret_name=True)
'word_approx'
```

`abydos.distance.synoname(src, tar, word_approx_min=0.3, char_approx_min=0.73, tests=4095, ret_name=False)`

Return the Synoname similarity type of two words.

This is a wrapper for `Synoname.dist_abs()`.

#### Parameters

- **src** (*str*) – Source string for comparison
- **tar** (*str*) – Target string for comparison
- **word\_approx\_min** (*float*) – The minimum word approximation value to signal a 'word\_approx' match
- **char\_approx\_min** (*float*) – The minimum character approximation value to signal a 'char\_approx' match
- **tests** (*int or Iterable*) – Either an integer indicating tests to perform or a list of test names to perform (defaults to performing all tests)
- **ret\_name** (*bool*) – If True, returns the match name rather than its integer equivalent

**Returns** Synoname value

**Return type** int (or str if ret\_name is True)

#### Examples

```
>>> synoname(('Breghel', 'Pieter', ''), ('Brueghel', 'Pieter', ''))
2
>>> synoname(('Breghel', 'Pieter', ''), ('Brueghel', 'Pieter', '')),
... ret_name=True)
'omission'
>>> synoname(('Dore', 'Gustave', ''),
... ('Dore', 'Paul Gustave Louis Christophe', ''), ret_name=True)
'inclusion'
>>> synoname(('Pereira', 'I. R.', ''), ('Pereira', 'I. Smith', '')),
... ret_name=True)
'word_approx'
```

#### 2.1.1.4 abydos.fingerprint package

`abydos.fingerprint.`

The fingerprint package implements string fingerprints such as:

- Basic fingerprinters originating in *OpenRefine* <<http://openrefine.org>>:
  - String (*String*)
  - Phonetic, which applies a phonetic algorithm and returns the string fingerprint of the result (*Phonetic*)
  - QGram, which applies Q-gram tokenization and returns the string fingerprint of the result (*QGram*)

- Fingerprints developed by Pollock & Zomora:
  - Skeleton key (*SkeletonKey*)
  - Omission key (*OmissionKey*)
- Fingerprints developed by Cislak & Grabowski:
  - Occurrence (*Occurrence*)
  - Occurrence halved (*OccurrenceHalved*)
  - Count (*Count*)
  - Position (*Position*)
- The Synoname toolcode (*SynonameToolcode*)

Each fingerprint class has a `fingerprint` method that takes a string and returns the string's fingerprint:

```
>>> sk = SkeletonKey()
>>> sk.fingerprint('orange')
'ORNGAE'
>>> sk.fingerprint('strange')
'STRNGAE'
```

---

**class** `abydos.fingerprint.String`

Bases: `abydos.fingerprint._fingerprint._Fingerprint`

String Fingerprint.

The fingerprint of a string is a string consisting of all of the unique words in a string, alphabetized & concatenated with intervening joiners. This fingerprint is described at [Ope12].

**fingerprint** (*phrase*, *joiner*=`' '`)

Return string fingerprint.

**Parameters**

- **phrase** (*str*) – The string from which to calculate the fingerprint
- **joiner** (*str*) – The string that will be placed between each word

**Returns** The fingerprint of the phrase

**Return type** `str`

**Example**

```
>>> sf = String()
>>> sf.fingerprint('The quick brown fox jumped over the lazy dog.')
'brown dog fox jumped lazy over quick the'
```

`abydos.fingerprint.str_fingerprint` (*phrase*, *joiner*=`' '`)

Return string fingerprint.

This is a wrapper for `String.fingerprint()`.

**Parameters**

- **phrase** (*str*) – The string from which to calculate the fingerprint
- **joiner** (*str*) – The string that will be placed between each word



**Returns** The fingerprint of the phrase

**Return type** str

### Example

```
>>> str_fingerprint('The quick brown fox jumped over the lazy dog.')
'brown dog fox jumped lazy over quick the'
```

**class** abydos.fingerprint.QGram

Bases: abydos.fingerprint.\_fingerprint.\_Fingerprint

Q-Gram Fingerprint.

A q-gram fingerprint is a string consisting of all of the unique q-grams in a string, alphabetized & concatenated. This fingerprint is described at [Ope12].

**fingerprint** (*phrase*, *qval*=2, *start\_stop*=",", *joiner*="")

Return Q-Gram fingerprint.

#### Parameters

- **phrase** (*str*) – The string from which to calculate the q-gram fingerprint
- **qval** (*int*) – The length of each q-gram (by default 2)
- **start\_stop** (*str*) – The start & stop symbol(s) to concatenate on either end of the phrase, as defined in `tokenizer.QGrams`
- **joiner** (*str*) – The string that will be placed between each word

**Returns** The q-gram fingerprint of the phrase

**Return type** str

### Examples

```
>>> qf = QGram()
>>> qf.fingerprint('The quick brown fox jumped over the lazy dog.')
'azbrckdoedelegerfoheicjukblampnfogovowoxpequrortthuiumvewnxjydz'
>>> qf.fingerprint('Christopher')
'cherhehrisopphristto'
>>> qf.fingerprint('Niall')
'aliallni'
```

**abydos.fingerprint.qgram\_fingerprint** (*phrase*, *qval*=2, *start\_stop*=",", *joiner*="")

Return Q-Gram fingerprint.

This is a wrapper for `QGram.fingerprint()`.

#### Parameters

- **phrase** (*str*) – The string from which to calculate the q-gram fingerprint
- **qval** (*int*) – The length of each q-gram (by default 2)
- **start\_stop** (*str*) – The start & stop symbol(s) to concatenate on either end of the phrase, as defined in `tokenizer.QGrams`
- **joiner** (*str*) – The string that will be placed between each word

**Returns** The q-gram fingerprint of the phrase

**Return type** str

### Examples

```
>>> qgram_fingerprint('The quick brown fox jumped over the lazy dog.')
'azbrckdoedelegerfoheicjukblampnfogovowoxpequrortthuimvewnxyjdyz'
>>> qgram_fingerprint('Christopher')
'cherhehrisoppfristto'
>>> qgram_fingerprint('Niall')
'aliallni'
```

**class** abydos.fingerprint.**Phonetic**

Bases: abydos.fingerprint.\_string.String

Phonetic Fingerprint.

A phonetic fingerprint is identical to a standard string fingerprint, as implemented in *String*, but performs the fingerprinting function after converting the string to its phonetic form, as determined by some phonetic algorithm. This fingerprint is described at [Ope12].

**fingerprint** (*phrase*, *phonetic\_algorithm*=<function *double\_metaphone*>, *joiner*=' ', \**args*, \*\**kwargs*)

Return the phonetic fingerprint of a phrase.

#### Parameters

- **phrase** (*str*) – The string from which to calculate the phonetic fingerprint
- **phonetic\_algorithm** (*function*) – A phonetic algorithm that takes a string and returns a string (presumably a phonetic representation of the original string). By default, this function uses *double\_metaphone()*.
- **joiner** (*str*) – The string that will be placed between each word
- **\*args** – Variable length argument list
- **\*\*kwargs** – Arbitrary keyword arguments

**Returns** The phonetic fingerprint of the phrase

**Return type** str

### Examples

```
>>> pf = Phonetic()
>>> pf.fingerprint('The quick brown fox jumped over the lazy dog.')
'0 afr fks jmnt kk ls prn tk'
>>> from abydos.phonetic import soundex
>>> pf.fingerprint('The quick brown fox jumped over the lazy dog.',
... phonetic_algorithm=soundex)
'b650 d200 f200 j513 l200 o160 q200 t000'
```

**abydos.fingerprint.phonetic\_fingerprint** (*phrase*, *phonetic\_algorithm*=<function *double\_metaphone*>, *joiner*=' ', \**args*, \*\**kwargs*)

Return the phonetic fingerprint of a phrase.

This is a wrapper for *Phonetic.fingerprint()*.

#### Parameters

- **phrase** (*str*) – The string from which to calculate the phonetic fingerprint
- **phonetic\_algorithm** (*function*) – A phonetic algorithm that takes a string and returns a string (presumably a phonetic representation of the original string). By default, this function uses *double\_metaphone()*.
- **joiner** (*str*) – The string that will be placed between each word
- **\*args** – Variable length argument list
- **\*\*kwargs** – Arbitrary keyword arguments

**Returns** The phonetic fingerprint of the phrase

**Return type** str

### Examples

```
>>> phonetic_fingerprint('The quick brown fox jumped over the lazy dog.')
'0 afr fks jmnt kk ls prn tk'
>>> from abydos.phonetic import soundex
>>> phonetic_fingerprint('The quick brown fox jumped over the lazy dog.',
... phonetic_algorithm=soundex)
'b650 d200 f200 j513 l200 o160 q200 t000'
```

**class** abydos.fingerprint.OmissionKey

Bases: abydos.fingerprint.\_fingerprint.\_Fingerprint

Omission Key.

The omission key of a word is defined in [PZ84].

**fingerprint** (*word*)

Return the omission key.

**Parameters** **word** (*str*) – The word to transform into its omission key

**Returns** The omission key

**Return type** str

### Examples

```
>>> ok = OmissionKey()
>>> ok.fingerprint('The quick brown fox jumped over the lazy dog.')
'JKQXZVWYBFMGPDHCLNTREUIOA'
>>> ok.fingerprint('Christopher')
'PHCTSRIOE'
>>> ok.fingerprint('Niall')
'LNIA'
```

abydos.fingerprint.**omission\_key** (*word*)

Return the omission key.

This is a wrapper for *OmissionKey.fingerprint()*.

**Parameters** **word** (*str*) – The word to transform into its omission key

**Returns** The omission key

**Return type** str

## Examples

```
>>> omission_key('The quick brown fox jumped over the lazy dog.')
'JKQXZVWYBFMGPDHCLNTREUIOA'
>>> omission_key('Christopher')
'PHCTSRIOE'
>>> omission_key('Niall')
'LNIA'
```

**class** abydos.fingerprint.**SkeletonKey**

Bases: abydos.fingerprint.\_fingerprint.\_Fingerprint

Skeleton Key.

The skeleton key of a word is defined in [PZ84].

**fingerprint** (*word*)

Return the skeleton key.

**Parameters** **word** (*str*) – The word to transform into its skeleton key

**Returns** The skeleton key

**Return type** str

## Examples

```
>>> sk = SkeletonKey()
>>> sk.fingerprint('The quick brown fox jumped over the lazy dog.')
'THQCKBRWNFXJMPDVLZYGEUIOA'
>>> sk.fingerprint('Christopher')
'CHRSTPIOE'
>>> sk.fingerprint('Niall')
'NLIA'
```

abydos.fingerprint.**skeleton\_key** (*word*)

Return the skeleton key.

This is a wrapper for *SkeletonKey.fingerprint()*.

**Parameters** **word** (*str*) – The word to transform into its skeleton key

**Returns** The skeleton key

**Return type** str

## Examples

```
>>> skeleton_key('The quick brown fox jumped over the lazy dog.')
'THQCKBRWNFXJMPDVLZYGEUIOA'
>>> skeleton_key('Christopher')
'CHRSTPIOE'
>>> skeleton_key('Niall')
'NLIA'
```

**class** abydos.fingerprint.**Occurrence**

Bases: abydos.fingerprint.\_fingerprint.\_Fingerprint

Occurrence Fingerprint.

Based on the occurrence fingerprint from [CislakG17].

**fingerprint** (*word*, *n\_bits*=16, *most\_common*=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'))

Return the occurrence fingerprint.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency

**Returns** The occurrence fingerprint

**Return type** int

#### Examples

```
>>> of = Occurrence()
>>> bin(of.fingerprint('hat'))
'0b110000100000000'
>>> bin(of.fingerprint('niall'))
'0b10110000100000'
>>> bin(of.fingerprint('colin'))
'0b1110000110000'
>>> bin(of.fingerprint('atcg'))
'0b110000000010000'
>>> bin(of.fingerprint('entreatment'))
'0b1110010010000100'
```

`abydos.fingerprint.occurrence_fingerprint` (*word*, *n\_bits*=16, *most\_common*=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'))

Return the occurrence fingerprint.

This is a wrapper for `Occurrence.fingerprint()`.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency

**Returns** The occurrence fingerprint

**Return type** int

#### Examples

```
>>> bin(occurrence_fingerprint('hat'))
'0b110000100000000'
>>> bin(occurrence_fingerprint('niall'))
'0b10110000100000'
>>> bin(occurrence_fingerprint('colin'))
```

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```
'0b1110000110000'
>>> bin(occurrence_fingerprint('atcg'))
'0b110000000010000'
>>> bin(occurrence_fingerprint('entreatment'))
'0b1110010010000100'
```

**class** abydos.fingerprint.OccurrenceHalved

Bases: abydos.fingerprint.\_fingerprint.\_Fingerprint

Occurrence Halved Fingerprint.

Based on the occurrence halved fingerprint from [CislakG17].

**fingerprint** (word, n\_bits=16, most\_common=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'))

Return the occurrence halved fingerprint.

Based on the occurrence halved fingerprint from [CislakG17].

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency

**Returns** The occurrence halved fingerprint

**Return type** int

#### Examples

```
>>> ohf = OccurrenceHalved()
>>> bin(ohf.fingerprint('hat'))
'0b1010000000010'
>>> bin(ohf.fingerprint('niall'))
'0b10010100000'
>>> bin(ohf.fingerprint('colin'))
'0b1001010000'
>>> bin(ohf.fingerprint('atcg'))
'0b10100000000000'
>>> bin(ohf.fingerprint('entreatment'))
'0b1111010000110000'
```

abydos.fingerprint.occurrence\_halved\_fingerprint (word, n\_bits=16, most\_common=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'))

Return the occurrence halved fingerprint.

This is a wrapper for *OccurrenceHalved.fingerprint()*.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned

- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency

**Returns** The occurrence halved fingerprint

**Return type** int

### Examples

```
>>> bin(occurrence_halved_fingerprint('hat'))
'0b1010000000010'
>>> bin(occurrence_halved_fingerprint('niall'))
'0b10010100000'
>>> bin(occurrence_halved_fingerprint('colin'))
'0b1001010000'
>>> bin(occurrence_halved_fingerprint('atcg'))
'0b1010000000000'
>>> bin(occurrence_halved_fingerprint('entreatment'))
'0b1111010000110000'
```

**class** abydos.fingerprint.Count

Bases: abydos.fingerprint.\_fingerprint.\_Fingerprint

Count Fingerprint.

Based on the count fingerprint from [CislakG17].

**fingerprint** (*word*, *n\_bits*=16, *most\_common*=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'))

Return the count fingerprint.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency

**Returns** The count fingerprint

**Return type** int

### Examples

```
>>> cf = Count()
>>> bin(cf.fingerprint('hat'))
'0b1010000000001'
>>> bin(cf.fingerprint('niall'))
'0b10001010000'
>>> bin(cf.fingerprint('colin'))
'0b101010000'
>>> bin(cf.fingerprint('atcg'))
'0b1010000000000'
>>> bin(cf.fingerprint('entreatment'))
'0b111101000010000'
```

`abydos.fingerprint.count_fingerprint` (*word*, *n\_bits*=16, *most\_common*=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'))

Return the count fingerprint.

This is a wrapper for `Count.fingerprint()`.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency

**Returns** The count fingerprint

**Return type** int

#### Examples

```
>>> bin(count_fingerprint('hat'))
'0b1010000000001'
>>> bin(count_fingerprint('niall'))
'0b10001010000'
>>> bin(count_fingerprint('colin'))
'0b101010000'
>>> bin(count_fingerprint('atcg'))
'0b1010000000000'
>>> bin(count_fingerprint('entreatment'))
'0b1111010000100000'
```

**class** `abydos.fingerprint.Position`

Bases: `abydos.fingerprint._fingerprint._Fingerprint`

Position Fingerprint.

Based on the position fingerprint from [CislakG17].

**fingerprint** (*word*, *n\_bits*=16, *most\_common*=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'), *bits\_per\_letter*=3)

Return the position fingerprint.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency
- **bits\_per\_letter** (*int*) – The bits to assign for letter position

**Returns** The position fingerprint

**Return type** int

#### Examples



```

>>> bin(position_fingerprint('hat'))
'0b1110100011111111'
>>> bin(position_fingerprint('niall'))
'0b1111110101110010'
>>> bin(position_fingerprint('colin'))
'0b111111110010111'
>>> bin(position_fingerprint('atcg'))
'0b1110010001111111'
>>> bin(position_fingerprint('entreatment'))
'0b101011111111'

```

`abydos.fingerprint.position_fingerprint` (*word*, *n\_bits=16*, *most\_common*=('e', 't', 'a', 'o', 'i', 'n', 's', 'h', 'r', 'd', 'l', 'c', 'u', 'm', 'w', 'f'), *bits\_per\_letter=3*)

Return the position fingerprint.

This is a wrapper for `Position.fingerprint()`.

#### Parameters

- **word** (*str*) – The word to fingerprint
- **n\_bits** (*int*) – Number of bits in the fingerprint returned
- **most\_common** (*list*) – The most common tokens in the target language, ordered by frequency
- **bits\_per\_letter** (*int*) – The bits to assign for letter position

**Returns** The position fingerprint

**Return type** `int`

#### Examples

```

>>> bin(position_fingerprint('hat'))
'0b1110100011111111'
>>> bin(position_fingerprint('niall'))
'0b1111110101110010'
>>> bin(position_fingerprint('colin'))
'0b111111110010111'
>>> bin(position_fingerprint('atcg'))
'0b1110010001111111'
>>> bin(position_fingerprint('entreatment'))
'0b101011111111'

```

**class** `abydos.fingerprint.SynonymToolcode`

Bases: `abydos.fingerprint._fingerprint._Fingerprint`

Synonym Toolcode.

Cf. [JPGTrust91][Gro91].

**fingerprint** (*lname*, *fname=""*, *qual=""*, *normalize=0*)

Build the Synonym toolcode.

#### Parameters

- **lname** (*str*) – Last name
- **fname** (*str*) – First name (can be blank)

- **qual** (*str*) – Qualifier
- **normalize** (*int*) – Normalization mode (0, 1, or 2)

**Returns** The transformed names and the synonymame toolcode

**Return type** tuple

### Examples

```
>>> st = SynonameToolcode()
>>> st.fingerprint('hat')
('hat', '', '0000000003$$h')
>>> st.fingerprint('niall')
('niall', '', '0000000005$$n')
>>> st.fingerprint('colin')
('colin', '', '0000000005$$c')
>>> st.fingerprint('atcg')
('atcg', '', '0000000004$$a')
>>> st.fingerprint('entreatment')
('entreatment', '', '0000000011$$e')
```

```
>>> st.fingerprint('Ste.-Marie', 'Count John II', normalize=2)
('ste.-marie ii', 'count john', '0200491310$015b049a127c$smcji')
>>> st.fingerprint('Michelangelo IV', '', 'Workshop of')
('michelangelo iv', '', '3000550015$055b$mi')
```

`abydos.fingerprint.synoname_toolcode(lname, fname="", qual="", normalize=0)`

Build the Synoname toolcode.

This is a wrapper for `SynonameToolcode.fingerprint()`.

#### Parameters

- **lname** (*str*) – Last name
- **fname** (*str*) – First name (can be blank)
- **qual** (*str*) – Qualifier
- **normalize** (*int*) – Normalization mode (0, 1, or 2)

**Returns** The transformed names and the synonymame toolcode

**Return type** tuple

### Examples

```
>>> synoname_toolcode('hat')
('hat', '', '0000000003$$h')
>>> synoname_toolcode('niall')
('niall', '', '0000000005$$n')
>>> synoname_toolcode('colin')
('colin', '', '0000000005$$c')
>>> synoname_toolcode('atcg')
('atcg', '', '0000000004$$a')
>>> synoname_toolcode('entreatment')
('entreatment', '', '0000000011$$e')
```

```
>>> synonyme_toolcode('Ste.-Marie', 'Count John II', normalize=2)
('ste.-marie ii', 'count john', '0200491310$015b049a127c$smcji')
>>> synonyme_toolcode('Michelangelo IV', '', 'Workshop of')
('michelangelo iv', '', '3000550015$055b$mi')
```

### 2.1.1.5 abydos.phones package

abydos.phones.

The phones module implements phonetic feature coding, decoding, and comparison functions. It has three functions:

- `ipa_to_features()` takes a string of IPA symbols and returns list of integers that represent the phonetic features bundled in the phone that the symbols represents.
- `get_feature()` takes a list of feature bundles produced by `ipa_to_features()` and a feature name and returns a list representing whether that feature is present in each component of the list.
- `cmp_features()` takes two phonetic feature bundles, such as the components of the lists returned by `ipa_to_features()`, and returns a measure of their similarity.

An example using these functions on two different pronunciations of the word 'international':

```
>>> int1 = 'ntnæn'
>>> int2 = 'nnæn'
>>> feat1 = ipa_to_features(int1)
>>> feat1
[1826957413067434410,
 2711173160463936106,
 2783230754502126250,
 1828083331160779178,
 2711173160463936106,
 1826957425885227434,
 2783231556184615322,
 1828083331160779178,
 2711173160463936106,
 1828083331160779178,
 2693158721554917798]
>>> feat2 = ipa_to_features(int2)
>>> feat2
[1826957413067434410,
 2711173160463936106,
 2711173160463935914,
 1828083331160779178,
 2711173160463936106,
 1826957425885227434,
 2783231556184615322,
 1826957414069873066,
 2711173160463936106,
 1828083331160779178,
 2693158721554917798]
>>> get_feature(feat1, 'consonantal')
[-1, 1, 1, -1, 1, -1, 1, -1, 1, -1, 1]
>>> get_feature(feat1, 'nasal')
[-1, 1, -1, -1, 1, -1, -1, -1, 1, -1, -1]
>>> [cmp_features(f1, f2) for f1, f2 in zip(feat1, feat2)]
[1.0,
 1.0,
```

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```
0.9032258064516129,
1.0,
1.0,
1.0,
1.0,
0.9193548387096774,
1.0,
1.0,
1.0]
>>> sum(cmp_features(f1, f2) for f1, f2 in zip(feats1, feats2))/len(feats1)
0.9838709677419355
```

---

`abydos.phones.ipa_to_features(ipa)`

Convert IPA to features.

This translates an IPA string of one or more phones to a list of ints representing the features of the string.

**Parameters** `ipa` (*str*) – The IPA representation of a phone or series of phones

**Returns** A representation of the features of the input string

**Return type** list of ints

## Examples

```
>>> ipa_to_features('mut')
[2709662981243185770, 1825831513894594986, 2783230754502126250]
>>> ipa_to_features('fon')
[2781702983095331242, 1825831531074464170, 2711173160463936106]
>>> ipa_to_features('telz')
[2783230754502126250, 1826957430176000426, 2693158761954453926,
2783230754501863834]
```

`abydos.phones.get_feature(vector, feature)`

Get a feature vector.

**This returns a list of ints, equal in length to the vector input,** representing presence/absence/neutrality with respect to a particular phonetic feature.

### Parameters

- **vector** (*list*) – A tuple or list of ints representing the phonetic features of a phone or series of phones (such as is returned by the `ipa_to_features` function)
- **feature** (*str*) – A feature name from the set:
  - consonantal
  - sonorant
  - syllabic
  - labial
  - round
  - coronal
  - anterior

- distributed
- dorsal
- high
- low
- back
- tense
- pharyngeal
- ATR
- voice
- spread\_glottis
- constricted\_glottis
- continuant
- strident
- lateral
- delayed\_release
- nasal

**Returns** A list indicating presence/absence/neutrality with respect to the feature

**Return type** list of ints

**Raises** `AttributeError` – feature must be one of ...

## Examples

```
>>> tails = ipa_to_features('telz')
>>> get_feature(tails, 'consonantal')
[1, -1, 1, 1]
>>> get_feature(tails, 'sonorant')
[-1, 1, 1, -1]
>>> get_feature(tails, 'nasal')
[-1, -1, -1, -1]
>>> get_feature(tails, 'coronal')
[1, -1, 1, 1]
```

`abydos.phones.cmp_features` (*feat1*, *feat2*)

Compare features.

This returns a number in the range [0, 1] representing a comparison of two feature bundles.

If one of the bundles is negative, -1 is returned (for unknown values)

If the bundles are identical, 1 is returned.

If they are inverses of one another, 0 is returned.

Otherwise, a float representing their similarity is returned.

### Parameters

- **feat1** (*int*) – A feature bundle

- **feat2** (*int*) – A feature bundle

**Returns** A comparison of the feature bundles

**Return type** float

### Examples

```
>>> cmp_features(ipa_to_features('l')[0], ipa_to_features('l')[0])
1.0
>>> cmp_features(ipa_to_features('l')[0], ipa_to_features('n')[0])
0.8709677419354839
>>> cmp_features(ipa_to_features('l')[0], ipa_to_features('z')[0])
0.8709677419354839
>>> cmp_features(ipa_to_features('l')[0], ipa_to_features('i')[0])
0.564516129032258
```

#### 2.1.1.6 abydos.phonetic package

abydos.phonetic.

The phonetic package includes classes for phonetic algorithms, including:

- Robert C. Russell’s Index (*RussellIndex*)
- American Soundex (*Soundex*)
- Refined Soundex (*RefinedSoundex*)
- Daitch-Mokotoff Soundex (*DaitchMokotoff*)
- NYSIIS (*NYSIIS*)
- Match Rating Algorithm (*phonetic.MRA*)
- Metaphone (*Metaphone*)
- Double Metaphone (*DoubleMetaphone*)
- Caverphone (*Caverphone*)
- Alpha Search Inquiry System (*AlphaSIS*)
- Fuzzy Soundex (*FuzzySoundex*)
- Phonex (*Phonex*)
- Phonem (*Phonem*)
- Phonix (*Phonix*)
- Standardized Phonetic Frequency Code (*SPFC*)
- Statistics Canada (*StatisticsCanada*)
- Lein (*Lein*)
- Roger Root (*RogerRoot*)
- Eudex phonetic hash (*phonetic.Eudex*)
- Parmar-Kumbharana (*ParmarKumbharana*)
- Davidson’s Consonant Code (*Davidson*)

- SoundD (*SoundD*)
- PSHP Soundex/Viewex Coding (*PSHPSoundexFirst* and *PSHPSoundexLast*)
- Dolby Code (*Dolby*)
- NRL English-to-phoneme (*NRL*)
- Beider-Morse Phonetic Matching (*BeiderMorse*)

There are also language-specific phonetic algorithms for German:

- Kölner Phonetik (*Koelner*)
- phonet (*Phonet*)
- Haase Phonetik (*Haase*)
- Reth-Schek Phonetik (*RethSchek*)

For French:

- FONEM (*FONEM*)
- an early version of Henry Code (*HenryEarly*)

For Spanish:

- Phonetic Spanish (*PhoneticSpanish*)
- Spanish Metaphone (*SpanishMetaphone*)

For Swedish:

- SfinxBis (*SfinxBis*)

For Norwegian:

- Norphone (*Norphone*)

For Brazilian Portuguese:

- SoundexBR (*SoundexBR*)

And there are some hybrid phonetic algorithms that employ multiple underlying phonetic algorithms:

- Oxford Name Compression Algorithm (ONCA) (*ONCA*)
- MetaSoundex (*MetaSoundex*)

Each class has an `encode` method to return the phonetically encoded string. Classes for which `encode` returns a numeric value generally have an `encode_alpha` method that returns an alphabetic version of the phonetic encoding, as demonstrated below:

```
>>> rus = RussellIndex()
>>> rus.encode('Abramson')
128637
>>> rus.encode_alpha('Abramson')
'ABRMCN'
```

```
class abydos.phonetic.RussellIndex
    Bases: abydos.phonetic._phonetic._Phonetic
    Russell Index.
```

This follows Robert C. Russell's Index algorithm, as described in [Rus18].

**encode** (*word*)

Return the Russell Index (integer output) of a word.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Russell Index value

**Return type** int

**Examples**

```
>>> pe = RussellIndex()
>>> pe.encode('Christopher')
3813428
>>> pe.encode('Niall')
715
>>> pe.encode('Smith')
3614
>>> pe.encode('Schmidt')
3614
```

**encode\_alpha** (*word*)

Return the Russell Index (alphabetic output) for the word.

This follows Robert C. Russell's Index algorithm, as described in [Rus18].

**Parameters** **word** (*str*) – The word to transform

**Returns** The Russell Index value as an alphabetic string

**Return type** str

**Examples**

```
>>> pe = RussellIndex()
>>> pe.encode_alpha('Christopher')
'CRACDBR'
>>> pe.encode_alpha('Niall')
'NAL'
>>> pe.encode_alpha('Smith')
'CMAD'
>>> pe.encode_alpha('Schmidt')
'CMAD'
```

**abydos.phonetic.russell\_index** (*word*)

Return the Russell Index (integer output) of a word.

This is a wrapper for `RussellIndex.encode()`.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Russell Index value

**Return type** int



## Examples

```
>>> russell_index('Christopher')
3813428
>>> russell_index('Niall')
715
>>> russell_index('Smith')
3614
>>> russell_index('Schmidt')
3614
```

`abydos.phonetic.russell_index_num_to_alpha(num)`

Convert the Russell Index integer to an alphabetic string.

This is a wrapper for `RussellIndex._to_alpha()`.

**Parameters** `num` (*int*) – A Russell Index integer value

**Returns** The Russell Index as an alphabetic string

**Return type** `str`

## Examples

```
>>> russell_index_num_to_alpha(3813428)
'CRACDBR'
>>> russell_index_num_to_alpha(715)
'NAL'
>>> russell_index_num_to_alpha(3614)
'CMAD'
```

`abydos.phonetic.russell_index_alpha(word)`

Return the Russell Index (alphabetic output) for the word.

This is a wrapper for `RussellIndex.encode_alpha()`.

**Parameters** `word` (*str*) – The word to transform

**Returns** The Russell Index value as an alphabetic string

**Return type** `str`

## Examples

```
>>> russell_index_alpha('Christopher')
'CRACDBR'
>>> russell_index_alpha('Niall')
'NAL'
>>> russell_index_alpha('Smith')
'CMAD'
>>> russell_index_alpha('Schmidt')
'CMAD'
```

**class** `abydos.phonetic.Soundex`

Bases: `abydos.phonetic._phonetic._Phonetic`

Soundex.

Three variants of Soundex are implemented:

- ‘American’ follows the American Soundex algorithm, as described at [UnitedStates07] and in [Knu98]; this is also called Miracode
- ‘special’ follows the rules from the 1880-1910 US Census retrospective re-analysis, in which h & w are not treated as blocking consonants but as vowels. Cf. [Rep13].
- ‘Census’ follows the rules laid out in GIL 55 [UnitedStates97] by the US Census, including coding prefixed and unprefixed versions of some names

**encode** (*word*, *max\_length*=4, *var*='American', *reverse*=False, *zero\_pad*=True)  
Return the Soundex code for a word.

## Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **var** (*str*) – The variant of the algorithm to employ (defaults to `American`):
  - `American` follows the American Soundex algorithm, as described at [\[UnitedStates07\]](#) and in [\[Knu98\]](#); this is also called Miracode
  - `special` follows the rules from the 1880-1910 US Census retrospective re-analysis, in which h & w are not treated as blocking consonants but as vowels. Cf. [\[Rep13\]](#).
  - `Census` follows the rules laid out in GIL 55 [\[UnitedStates97\]](#) by the US Census, including coding prefixed and unprefixed versions of some names
- **reverse** (*bool*) – Reverse the word before computing the selected Soundex (defaults to `False`); This results in "Reverse Soundex", which is useful for blocking in cases where the initial elements may be in error.
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a `max_length` string

**Returns** The Soundex value

**Return type** str

## Examples

```
>>> pe = Soundex()
>>> pe.encode("Christopher")
'C623'
>>> pe.encode("Niall")
'N400'
>>> pe.encode('Smith')
'S530'
>>> pe.encode('Schmidt')
'S530'
```

```
>>> pe.encode('Christopher', max_length=-1)
'C62316000000000000000000000000000000000000000000000000000000000000000000'
>>> pe.encode('Christopher', max_length=-1, zero_pad=False)
'C62316'
```

```
>>> pe.encode('Christopher', reverse=True)
'R132'
```

```
>>> pe.encode('Ashcroft')
'A261'
>>> pe.encode('Asicroft')
'A226'
>>> pe.encode('Ashcroft', var='special')
'A226'
>>> pe.encode('Asicroft', var='special')
'A226'
```

`abydos.phonetic.soundex(word, max_length=4, var='American', reverse=False, zero_pad=True)`  
Return the Soundex code for a word.

This is a wrapper for `Soundex.encode()`.

## Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **var** (*str*) – The variant of the algorithm to employ (defaults to `American`):
  - `American` follows the American Soundex algorithm, as described at [\[UnitedStates07\]](#) and in [\[Knu98\]](#); this is also called Miracode
  - `special` follows the rules from the 1880-1910 US Census retrospective re-analysis, in which h & w are not treated as blocking consonants but as vowels. Cf. [\[Rep13\]](#).
  - `Census` follows the rules laid out in GIL 55 [\[UnitedStates97\]](#) by the US Census, including coding prefixed and unprefixed versions of some names
- **reverse** (*bool*) – Reverse the word before computing the selected Soundex (defaults to `False`); This results in "Reverse Soundex", which is useful for blocking in cases where the initial elements may be in error.
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a `max_length` string

**Returns** The Soundex value

**Return type** str

## Examples

```
>>> soundex("Christopher")
'C623'
>>> soundex("Niall")
'N400'
>>> soundex('Smith')
'S530'
>>> soundex('Schmidt')
'S530'
```

```
>>> soundex('Christopher', max_length=-1)
'C623160000000000000000000000000000000000000000000000000000000000'
>>> soundex('Christopher', max_length=-1, zero_pad=False)
'C62316'
```

```
>>> soundex('Christopher', reverse=True)
'R132'
```

```
>>> soundex('Ashcroft')
'A261'
>>> soundex('Asicroft')
'A226'
>>> soundex('Ashcroft', var='special')
'A226'
>>> soundex('Asicroft', var='special')
'A226'
```

**class** abydos.phonetic.**RefinedSoundex**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Refined Soundex.

This is Soundex, but with more character classes. It was defined at [Boy98].

**encode** (*word*, *max\_length=-1*, *zero\_pad=False*, *retain\_vowels=False*)

Return the Refined Soundex code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to unlimited)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a *max\_length* string
- **retain\_vowels** (*bool*) – Retain vowels (as 0) in the resulting code

**Returns** The Refined Soundex value

**Return type** str

#### Examples

```
>>> pe = RefinedSoundex()
>>> pe.encode('Christopher')
'C393619'
>>> pe.encode('Niall')
'N87'
>>> pe.encode('Smith')
'S386'
>>> pe.encode('Schmidt')
'S386'
```

abydos.phonetic.**refined\_soundex** (*word*, *max\_length=-1*, *zero\_pad=False*, *retain\_vowels=False*)

Return the Refined Soundex code for a word.

This is a wrapper for `RefinedSoundex.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to unlimited)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a *max\_length* string
- **retain\_vowels** (*bool*) – Retain vowels (as 0) in the resulting code

**Returns** The Refined Soundex value

**Return type** str

### Examples

```
>>> refined_soundex('Christopher')
'C393619'
>>> refined_soundex('Niall')
'N87'
>>> refined_soundex('Smith')
'S386'
>>> refined_soundex('Schmidt')
'S386'
```

**class** abydos.phonetic.DaitchMokotoff

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Daitch-Mokotoff Soundex.

Based on Daitch-Mokotoff Soundex [Mok97], this returns values of a word as a set. A collection is necessary since there can be multiple values for a single word.

**encode** (word, max\_length=6, zero\_pad=True)

Return the Daitch-Mokotoff Soundex code for a word.

#### Parameters

- **word** (str) – The word to transform
- **max\_length** (int) – The length of the code returned (defaults to 6; must be between 6 and 64)
- **zero\_pad** (bool) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Daitch-Mokotoff Soundex value

**Return type** str

### Examples

```
>>> pe = DaitchMokotoff()
>>> sorted(pe.encode('Christopher'))
['494379', '594379']
>>> pe.encode('Niall')
{'680000'}
>>> pe.encode('Smith')
{'463000'}
>>> pe.encode('Schmidt')
{'463000'}
```

```
>>> sorted(pe.encode('The quick brown fox', max_length=20,
... zero_pad=False))
['35457976754', '3557976754']
```

abydos.phonetic.dm\_soundex (word, max\_length=6, zero\_pad=True)

Return the Daitch-Mokotoff Soundex code for a word.

This is a wrapper for `DaitchMokotoff.encode()`.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 6; must be between 6 and 64)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Daitch-Mokotoff Soundex value

**Return type** str

**Examples**

```
>>> sorted(dm_soundex('Christopher'))
['494379', '594379']
>>> dm_soundex('Niall')
{'680000'}
>>> dm_soundex('Smith')
{'463000'}
>>> dm_soundex('Schmidt')
{'463000'}
```

```
>>> sorted(dm_soundex('The quick brown fox', max_length=20,
... zero_pad=False))
['35457976754', '3557976754']
```

**class** abydos.phonetic.FuzzySoundex

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Fuzzy Soundex.

Fuzzy Soundex is an algorithm derived from Soundex, defined in [HM02].

**encode** (*word*, *max\_length=5*, *zero\_pad=True*)

Return the Fuzzy Soundex code for a word.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Fuzzy Soundex value

**Return type** str

**Examples**

```
>>> pe = FuzzySoundex()
>>> pe.encode('Christopher')
'K6931'
>>> pe.encode('Niall')
'N4000'
>>> pe.encode('Smith')
```

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```
'S5300'
>>> pe.encode('Smith')
'S5300'
```

`abydos.phonetic.fuzzy_soundex(word, max_length=5, zero_pad=True)`

Return the Fuzzy Soundex code for a word.

This is a wrapper for `FuzzySoundex.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Fuzzy Soundex value

**Return type** str

### Examples

```
>>> fuzzy_soundex('Christopher')
'K6931'
>>> fuzzy_soundex('Niall')
'N4000'
>>> fuzzy_soundex('Smith')
'S5300'
>>> fuzzy_soundex('Smith')
'S5300'
```

**class** `abydos.phonetic.Lein`

Bases: `abydos.phonetic._phonetic._Phonetic`

Lein code.

This is Lein name coding, described in [MKTM77].

**encode** (*word, max\_length=4, zero\_pad=True*)

Return the Lein code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Lein code

**Return type** str

### Examples

```
>>> pe = Lein()
>>> pe.encode('Christopher')
'C351'
>>> pe.encode('Niall')
'N300'
>>> pe.encode('Smith')
'S210'
>>> pe.encode('Schmidt')
'S521'
```

`abydos.phonetic.lein(word, max_length=4, zero_pad=True)`

Return the Lein code for a word.

This is a wrapper for `Lein.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Lein code

**Return type** str

#### Examples

```
>>> lein('Christopher')
'C351'
>>> lein('Niall')
'N300'
>>> lein('Smith')
'S210'
>>> lein('Schmidt')
'S521'
```

**class** `abydos.phonetic.Phonex`

Bases: `abydos.phonetic._phonetic._Phonetic`

Phonex code.

Phonex is an algorithm derived from Soundex, defined in [LR96].

**encode** (*word, max\_length=4, zero\_pad=True*)

Return the Phonex code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Phonex value

**Return type** str



## Examples

```
>>> pe = Phonex()
>>> pe.encode('Christopher')
'C623'
>>> pe.encode('Niall')
'N400'
>>> pe.encode('Schmidt')
'S253'
>>> pe.encode('Smith')
'S530'
```

`abydos.phonetic.phonex(word, max_length=4, zero_pad=True)`

Return the Phonex code for a word.

This is a wrapper for `Phonex.encode()`.

### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Phonex value

**Return type** `str`

## Examples

```
>>> phonex('Christopher')
'C623'
>>> phonex('Niall')
'N400'
>>> phonex('Schmidt')
'S253'
>>> phonex('Smith')
'S530'
```

**class** `abydos.phonetic.Phonix`

Bases: `abydos.phonetic._phonetic._Phonetic`

Phonix code.

Phonix is a Soundex-like algorithm defined in [Gad90].

This implementation is based on: - [Pfe00] - [Chr11] - [Kollar]

**encode** (*word, max\_length=4, zero\_pad=True*)

Return the Phonix code for a word.

### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Phonix value

**Return type** str

### Examples

```
>>> pe = Phonix()
>>> pe.encode('Christopher')
'K683'
>>> pe.encode('Niall')
'N400'
>>> pe.encode('Smith')
'S530'
>>> pe.encode('Schmidt')
'S530'
```

`abydos.phonetic.phonix(word, max_length=4, zero_pad=True)`  
Return the Phonix code for a word.

This is a wrapper for `Phonix.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The Phonix value

**Return type** str

### Examples

```
>>> phonix('Christopher')
'K683'
>>> phonix('Niall')
'N400'
>>> phonix('Smith')
'S530'
>>> phonix('Schmidt')
'S530'
```

**class** `abydos.phonetic.PSHPSoundexFirst`

Bases: `abydos.phonetic._phonetic._Phonetic`

PSHP Soundex/Viewex Coding of a first name.

This coding is based on [HBD76].

Reference was also made to the German version of the same: [HBD79].

A separate class, `PSHPSoundexLast` is used for last names.

**encode** (*fname, max\_length=4, german=False*)

Calculate the PSHP Soundex/Viewex Coding of a first name.

#### Parameters

- **fname** (*str*) – The first name to encode
- **max\_length** (*int*) – The length of the code returned (defaults to 4)

- **german** (*bool*) – Set to True if the name is German (different rules apply)

**Returns** The PSHP Soundex/Viewex Coding

**Return type** str

### Examples

```
>>> pe = PSHPSoundexFirst()
>>> pe.encode('Smith')
'S530'
>>> pe.encode('Waters')
'W352'
>>> pe.encode('James')
'J700'
>>> pe.encode('Schmidt')
'S500'
>>> pe.encode('Ashcroft')
'A220'
>>> pe.encode('John')
'J500'
>>> pe.encode('Colin')
'K400'
>>> pe.encode('Niall')
'N400'
>>> pe.encode('Sally')
'S400'
>>> pe.encode('Jane')
'J500'
```

`abydos.phonetic.pshp_soundex_first(fname, max_length=4, german=False)`

Calculate the PSHP Soundex/Viewex Coding of a first name.

This is a wrapper for `PSHPSoundexFirst.encode()`.

#### Parameters

- **fname** (*str*) – The first name to encode
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **german** (*bool*) – Set to True if the name is German (different rules apply)

**Returns** The PSHP Soundex/Viewex Coding

**Return type** str

### Examples

```
>>> pshp_soundex_first('Smith')
'S530'
>>> pshp_soundex_first('Waters')
'W352'
>>> pshp_soundex_first('James')
'J700'
>>> pshp_soundex_first('Schmidt')
'S500'
>>> pshp_soundex_first('Ashcroft')
```

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```
'A220'
>>> pshp_soundex_first('John')
'J500'
>>> pshp_soundex_first('Colin')
'K400'
>>> pshp_soundex_first('Niall')
'N400'
>>> pshp_soundex_first('Sally')
'S400'
>>> pshp_soundex_first('Jane')
'J500'
```

**class** abydos.phonetic.PSHPSoundexLast

Bases: abydos.phonetic.\_phonetic.\_Phonetic

PSHP Soundex/Viewex Coding of a last name.

This coding is based on [HBD76].

Reference was also made to the German version of the same: [HBD79].

A separate function, *PSHPSoundexFirst* is used for first names.**encode** (*lname*, *max\_length*=4, *german*=False)

Calculate the PSHP Soundex/Viewex Coding of a last name.

**Parameters**

- **lname** (*str*) – The last name to encode
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **german** (*bool*) – Set to True if the name is German (different rules apply)

**Returns** The PSHP Soundex/Viewex Coding**Return type** str**Examples**

```
>>> pe = PSHPSoundexLast()
>>> pe.encode('Smith')
'S530'
>>> pe.encode('Waters')
'W350'
>>> pe.encode('James')
'J500'
>>> pe.encode('Schmidt')
'S530'
>>> pe.encode('Ashcroft')
'A225'
```

abydos.phonetic.pshp\_soundex\_last (*lname*, *max\_length*=4, *german*=False)

Calculate the PSHP Soundex/Viewex Coding of a last name.

This is a wrapper for *PSHPSoundexLast.encode()*.**Parameters**

- **lname** (*str*) – The last name to encode

- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **german** (*bool*) – Set to True if the name is German (different rules apply)

**Returns** The PSHP Soundex/Viewex Coding

**Return type** str

### Examples

```
>>> pshp_soundex_last('Smith')
'S530'
>>> pshp_soundex_last('Waters')
'W350'
>>> pshp_soundex_last('James')
'J500'
>>> pshp_soundex_last('Schmidt')
'S530'
>>> pshp_soundex_last('Ashcroft')
'A225'
```

**class** abydos.phonetic.NYSIIS

Bases: abydos.phonetic.\_phonetic.\_Phonetic

NYSIIS Code.

The New York State Identification and Intelligence System algorithm is defined in [Taf70].

The modified version of this algorithm is described in Appendix B of [LA77].

**encode** (*word*, *max\_length=6*, *modified=False*)

Return the NYSIIS code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 6) of the code to return
- **modified** (*bool*) – Indicates whether to use USDA modified NYSIIS

**Returns** The NYSIIS value

**Return type** str

### Examples

```
>>> pe = NYSIIS()
>>> pe.encode('Christopher')
'CRASTA'
>>> pe.encode('Niall')
'NAL'
>>> pe.encode('Smith')
'SNAT'
>>> pe.encode('Schmidt')
'SNAD'
```

```
>>> pe.encode('Christopher', max_length=-1)
'CRASTAFAR'
```

```
>>> pe.encode('Christopher', max_length=8, modified=True)
'CRASTAFA'
>>> pe.encode('Niall', max_length=8, modified=True)
'NAL'
>>> pe.encode('Smith', max_length=8, modified=True)
'SNAT'
>>> pe.encode('Schmidt', max_length=8, modified=True)
'SNAD'
```

`abydos.phonetic.nysiis(word, max_length=6, modified=False)`

Return the NYSIIS code for a word.

This is a wrapper for `NYSIIS.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 6) of the code to return
- **modified** (*bool*) – Indicates whether to use USDA modified NYSIIS

**Returns** The NYSIIS value

**Return type** `str`

#### Examples

```
>>> nysiis('Christopher')
'CRASTA'
>>> nysiis('Niall')
'NAL'
>>> nysiis('Smith')
'SNAT'
>>> nysiis('Schmidt')
'SNAD'
```

```
>>> nysiis('Christopher', max_length=-1)
'CRASTAFAR'
```

```
>>> nysiis('Christopher', max_length=8, modified=True)
'CRASTAFA'
>>> nysiis('Niall', max_length=8, modified=True)
'NAL'
>>> nysiis('Smith', max_length=8, modified=True)
'SNAT'
>>> nysiis('Schmidt', max_length=8, modified=True)
'SNAD'
```

**class** `abydos.phonetic.MRA`

Bases: `abydos.phonetic._phonetic._Phonetic`

Western Airlines Surname Match Rating Algorithm.

A description of the Western Airlines Surname Match Rating Algorithm can be found on page 18 of [\[MKTm77\]](#).

**encode** (*word*)

Return the MRA personal numeric identifier (PNI) for a word.

**Parameters** `word` (*str*) – The word to transform

**Returns** The MRA PNI

**Return type** `str`

### Examples

```
>>> pe = MRA()
>>> pe.encode('Christopher')
'CHRPHR'
>>> pe.encode('Niall')
'NL'
>>> pe.encode('Smith')
'SMTH'
>>> pe.encode('Schmidt')
'SCHMDT'
```

`abydos.phonetic.mra` (*word*)

Return the MRA personal numeric identifier (PNI) for a word.

This is a wrapper for `MRA.encode()`.

**Parameters** `word` (*str*) – The word to transform

**Returns** The MRA PNI

**Return type** `str`

### Examples

```
>>> mra('Christopher')
'CHRPHR'
>>> mra('Niall')
'NL'
>>> mra('Smith')
'SMTH'
>>> mra('Schmidt')
'SCHMDT'
```

**class** `abydos.phonetic.Caverphone`

Bases: `abydos.phonetic._phonetic._Phonetic`

Caverphone.

A description of version 1 of the algorithm can be found in [\[Hoo02\]](#).

A description of version 2 of the algorithm can be found in [\[Hoo04\]](#).

**encode** (*word*, *version=2*)

Return the Caverphone code for a word.

**Parameters**

- **word** (*str*) – The word to transform
- **version** (*int*) – The version of Caverphone to employ for encoding (defaults to 2)

**Returns** The Caverphone value

**Return type** `str`

## Examples

```
>>> pe = Caverphone()
>>> pe.encode('Christopher')
'KRSTFA1111'
>>> pe.encode('Niall')
'NA11111111'
>>> pe.encode('Smith')
'SMT1111111'
>>> pe.encode('Schmidt')
'SKMT1111111'
```

```
>>> pe.encode('Christopher', 1)
'KRSTF1'
>>> pe.encode('Niall', 1)
'N11111'
>>> pe.encode('Smith', 1)
'SMT111'
>>> pe.encode('Schmidt', 1)
'SKMT11'
```

`abydos.phonetic.caverphone(word, version=2)`

Return the Caverphone code for a word.

This is a wrapper for `Caverphone.encode()`.

### Parameters

- **word** (*str*) – The word to transform
- **version** (*int*) – The version of Caverphone to employ for encoding (defaults to 2)

**Returns** The Caverphone value

**Return type** `str`

## Examples

```
>>> caverphone('Christopher')
'KRSTFA1111'
>>> caverphone('Niall')
'NA11111111'
>>> caverphone('Smith')
'SMT1111111'
>>> caverphone('Schmidt')
'SKMT1111111'
```

```
>>> caverphone('Christopher', 1)
'KRSTF1'
>>> caverphone('Niall', 1)
'N11111'
>>> caverphone('Smith', 1)
'SMT111'
>>> caverphone('Schmidt', 1)
'SKMT11'
```

**class** `abydos.phonetic.AlphaSIS`

Bases: `abydos.phonetic._phonetic._Phonetic`



Alpha-SIS.

The Alpha Search Inquiry System code is defined in [IBMCorporation73]. This implementation is based on the description in [MKTM77].

**encode** (*word*, *max\_length=14*)

Return the IBM Alpha Search Inquiry System code for a word.

A collection is necessary as the return type since there can be multiple values for a single word. But the collection must be ordered since the first value is the primary coding.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 14)

**Returns** The Alpha-SIS value

**Return type** tuple

#### Examples

```
>>> pe = AlphaSIS()
>>> pe.encode('Christopher')
('06401840000000', '07040184000000', '04018400000000')
>>> pe.encode('Niall')
('02500000000000',)
>>> pe.encode('Smith')
('03100000000000',)
>>> pe.encode('Schmidt')
('06310000000000',)
```

`abydos.phonetic.alpha_sis` (*word*, *max\_length=14*)

Return the IBM Alpha Search Inquiry System code for a word.

This is a wrapper for `AlphaSIS.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 14)

**Returns** The Alpha-SIS value

**Return type** tuple

#### Examples

```
>>> alpha_sis('Christopher')
('06401840000000', '07040184000000', '04018400000000')
>>> alpha_sis('Niall')
('02500000000000',)
>>> alpha_sis('Smith')
('03100000000000',)
>>> alpha_sis('Schmidt')
('06310000000000',)
```

**class** abydos.phonetic.Davidson

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Davidson Consonant Code.

This is based on the name compression system described in [Dav62].

[Dol70] identifies this as having been the name compression algorithm used by SABRE.

**encode** (*lname*, *fname*='.', *omit\_fname*=False)

Return Davidson's Consonant Code.

**Parameters**

- **lname** (*str*) – Last name (or word) to be encoded
- **fname** (*str*) – First name (optional), of which the first character is included in the code.
- **omit\_fname** (*bool*) – Set to True to completely omit the first character of the first name

**Returns** Davidson's Consonant Code

**Return type** str

**Example**

```
>>> pe = Davidson()
>>> pe.encode('Gough')
'G . '
>>> pe.encode('pneuma')
'PNM . '
>>> pe.encode('knight')
'KNGT . '
>>> pe.encode('trice')
'TRC . '
>>> pe.encode('judge')
'JDG . '
>>> pe.encode('Smith', 'James')
'SMT J '
>>> pe.encode('Wasserman', 'Tabitha')
'WSRMT '
```

abydos.phonetic.davidson (*lname*, *fname*='.', *omit\_fname*=False)

Return Davidson's Consonant Code.

This is a wrapper for `Davidson.encode()`.

**Parameters**

- **lname** (*str*) – Last name (or word) to be encoded
- **fname** (*str*) – First name (optional), of which the first character is included in the code.
- **omit\_fname** (*bool*) – Set to True to completely omit the first character of the first name

**Returns** Davidson's Consonant Code

**Return type** str

## Example

```
>>> davidson('Gough')
'G  .'
>>> davidson('pneuma')
'PNM .'
>>> davidson('knight')
'KNGT.'
>>> davidson('trice')
'TRC .'
>>> davidson('judge')
'JDG .'
>>> davidson('Smith', 'James')
'SMT J'
>>> davidson('Wasserman', 'Tabitha')
'WSRMT'
```

**class** abydos.phonetic.Dolby

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Dolby Code.

This follows "A Spelling Equivalent Abbreviation Algorithm For Personal Names" from [Dol70] and [C+69].

**encode** (*word*, *max\_length=-1*, *keep\_vowels=False*, *vowel\_char='\*'*)

Return the Dolby Code of a name.

### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – Maximum length of the returned Dolby code – this also activates the fixed-length code mode if it is greater than 0
- **keep\_vowels** (*bool*) – If True, retains all vowel markers
- **vowel\_char** (*str*) – The vowel marker character (default to \*)

**Returns** The Dolby Code

**Return type** str

## Examples

```
>>> pe = Dolby()
>>> pe.encode('Hansen')
'H*NSN'
>>> pe.encode('Larsen')
'L*RSN'
>>> pe.encode('Aagaard')
'*GR'
>>> pe.encode('Braaten')
'BR*DN'
>>> pe.encode('Sandvik')
'S*NVK'
>>> pe.encode('Hansen', max_length=6)
'H*NS*N'
>>> pe.encode('Larsen', max_length=6)
'L*RS*N'
```

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```
>>> pe.encode('Aagaard', max_length=6)
'*G*R '
>>> pe.encode('Braaten', max_length=6)
'BR*D*N'
>>> pe.encode('Sandvik', max_length=6)
'S*Nf*K'
```

```
>>> pe.encode('Smith')
'SM*D'
>>> pe.encode('Waters')
'W*DRS'
>>> pe.encode('James')
'J*MS'
>>> pe.encode('Schmidt')
'SM*D'
>>> pe.encode('Ashcroft')
'*SKRFD'
>>> pe.encode('Smith', max_length=6)
'SM*D '
>>> pe.encode('Waters', max_length=6)
'W*D*RS'
>>> pe.encode('James', max_length=6)
'J*M*S '
>>> pe.encode('Schmidt', max_length=6)
'SM*D '
>>> pe.encode('Ashcroft', max_length=6)
'*SKRFD'
```

`abydos.phonetic.dolby(word, max_length=-1, keep_vowels=False, vowel_char='*')`  
Return the Dolby Code of a name.

This is a wrapper for `Dolby.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – Maximum length of the returned Dolby code – this also activates the fixed-length code mode if it is greater than 0
- **keep\_vowels** (*bool*) – If True, retains all vowel markers
- **vowel\_char** (*str*) – The vowel marker character (default to \*)

**Returns** The Dolby Code

**Return type** `str`

#### Examples

```
>>> dolby('Hansen')
'H*NSN'
>>> dolby('Larsen')
'L*RSN'
>>> dolby('Aagaard')
'*GR'
>>> dolby('Braaten')
```

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```
'BR*DN'
>>> dolby('Sandvik')
'S*NVK'
>>> dolby('Hansen', max_length=6)
'H*NS*N'
>>> dolby('Larsen', max_length=6)
'L*RS*N'
>>> dolby('Aagaard', max_length=6)
'*G*R '
>>> dolby('Braaten', max_length=6)
'BR*D*N'
>>> dolby('Sandvik', max_length=6)
'S*NF*K'
```

```
>>> dolby('Smith')
'SM*D'
>>> dolby('Waters')
'W*DRS'
>>> dolby('James')
'J*MS'
>>> dolby('Schmidt')
'SM*D'
>>> dolby('Ashcroft')
'*SKRFD'
>>> dolby('Smith', max_length=6)
'SM*D '
>>> dolby('Waters', max_length=6)
'W*D*RS'
>>> dolby('James', max_length=6)
'J*M*S '
>>> dolby('Schmidt', max_length=6)
'SM*D '
>>> dolby('Ashcroft', max_length=6)
'*SKRFD'
```

**class** abydos.phonetic.SPFC

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Standardized Phonetic Frequency Code (SPFC).

Standardized Phonetic Frequency Code is roughly Soundex-like. This implementation is based on page 19-21 of [MKTM77].

**encode** (*word*)

Return the Standardized Phonetic Frequency Code (SPFC) of a word.

**Parameters** *word* (*str*) – The word to transform

**Returns** The SPFC value

**Return type** *str*

**Raises** `AttributeError` – Word attribute must be a string with a space or period dividing the first and last names or a tuple/list consisting of the first and last names

## Examples

```
>>> pe = SPFC()
>>> pe.encode('Christopher Smith')
'01160'
>>> pe.encode('Christopher Schmidt')
'01160'
>>> pe.encode('Niall Smith')
'01660'
>>> pe.encode('Niall Schmidt')
'01660'
```

```
>>> pe.encode('L.Smith')
'01960'
>>> pe.encode('R.Miller')
'65490'
```

```
>>> pe.encode(('L', 'Smith'))
'01960'
>>> pe.encode(('R', 'Miller'))
'65490'
```

`abydos.phonetic.spfc(word)`

Return the Standardized Phonetic Frequency Code (SPFC) of a word.

This is a wrapper for `SPFC.encode()`.

**Parameters** `word` (*str*) – The word to transform

**Returns** The SPFC value

**Return type** `str`

## Examples

```
>>> spfc('Christopher Smith')
'01160'
>>> spfc('Christopher Schmidt')
'01160'
>>> spfc('Niall Smith')
'01660'
>>> spfc('Niall Schmidt')
'01660'
```

```
>>> spfc('L.Smith')
'01960'
>>> spfc('R.Miller')
'65490'
```

```
>>> spfc(('L', 'Smith'))
'01960'
>>> spfc(('R', 'Miller'))
'65490'
```

**class** `abydos.phonetic.RogerRoot`

Bases: `abydos.phonetic._phonetic._Phonetic`

Roger Root code.

This is Roger Root name coding, described in [MKT77].

**encode** (*word*, *max\_length=5*, *zero\_pad=True*)

Return the Roger Root code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 5) of the code to return
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a *max\_length* string

**Returns** The Roger Root code

**Return type** str

#### Examples

```
>>> roger_root('Christopher')
'06401'
>>> roger_root('Niall')
'02500'
>>> roger_root('Smith')
'00310'
>>> roger_root('Schmidt')
'06310'
```

`abydos.phonetic.roger_root` (*word*, *max\_length=5*, *zero\_pad=True*)

Return the Roger Root code for a word.

This is a wrapper for `RogerRoot.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 5) of the code to return
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a *max\_length* string

**Returns** The Roger Root code

**Return type** str

#### Examples

```
>>> roger_root('Christopher')
'06401'
>>> roger_root('Niall')
'02500'
>>> roger_root('Smith')
'00310'
>>> roger_root('Schmidt')
'06310'
```

**class** abydos.phonetic.**StatisticsCanada**  
Bases: abydos.phonetic.\_phonetic.\_Phonetic

Statistics Canada code.

The original description of this algorithm could not be located, and may only have been specified in an unpublished TR. The coding does not appear to be in use by Statistics Canada any longer. In its place, this is an implementation of the "Census modified Statistics Canada name coding procedure".

The modified version of this algorithm is described in Appendix B of [MKTM77].

**encode** (*word*, *max\_length*=4)  
Return the Statistics Canada code for a word.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 4) of the code to return

**Returns** The Statistics Canada name code value

**Return type** str

## Examples

```
>>> pe = StatisticsCanada()
>>> pe.encode('Christopher')
'CHRS'
>>> pe.encode('Niall')
'NL'
>>> pe.encode('Smith')
'SMTH'
>>> pe.encode('Schmidt')
'SCHM'
```

abydos.phonetic.**statistics\_canada** (*word*, *max\_length*=4)

Return the Statistics Canada code for a word.

This is a wrapper for `StatisticsCanada.encode()`.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 4) of the code to return

**Returns** The Statistics Canada name code value

**Return type** str

## Examples

```
>>> statistics_canada('Christopher')
'CHRS'
>>> statistics_canada('Niall')
'NL'
>>> statistics_canada('Smith')
'SMTH'
```

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```
>>> statistics_canada('Schmidt')
'SCHM'
```

**class** abydos.phonetic.SoundD

Bases: abydos.phonetic.\_phonetic.\_Phonetic

SoundD code.

SoundD is defined in [VB12].

**encode** (*word*, *max\_length*=4)

Return the SoundD code.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)

**Returns** The SoundD code

**Return type** str

### Examples

```
>>> sound_d('Gough')
'2000'
>>> sound_d('pneuma')
'5500'
>>> sound_d('knight')
'5300'
>>> sound_d('trice')
'3620'
>>> sound_d('judge')
'2200'
```

abydos.phonetic.**sound\_d**(*word*, *max\_length*=4)

Return the SoundD code.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)

**Returns** The SoundD code

**Return type** str

### Examples

```
>>> sound_d('Gough')
'2000'
>>> sound_d('pneuma')
'5500'
>>> sound_d('knight')
'5300'
>>> sound_d('trice')
```

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```
'3620'  
>>> sound_d('judge')  
'2200'
```

**class** abydos.phonetic.**ParmarKumbharana**  
Bases: abydos.phonetic.\_phonetic.\_Phonetic

Parmar-Kumbharana code.

This is based on the phonetic algorithm proposed in [PK14].

**encode** (*word*)

Return the Parmar-Kumbharana encoding of a word.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Parmar-Kumbharana encoding

**Return type** str

### Examples

```
>>> pe = ParmarKumbharana()  
>>> pe.encode('Gough')  
'GF'  
>>> pe.encode('pneuma')  
'NM'  
>>> pe.encode('knight')  
'NT'  
>>> pe.encode('trice')  
'TRS'  
>>> pe.encode('judge')  
'JJ'
```

abydos.phonetic.**parmar\_kumbharana** (*word*)

Return the Parmar-Kumbharana encoding of a word.

This is a wrapper for `ParmarKumbharana.encode()`.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Parmar-Kumbharana encoding

**Return type** str

### Examples

```
>>> parmar_kumbharana('Gough')  
'GF'  
>>> parmar_kumbharana('pneuma')  
'NM'  
>>> parmar_kumbharana('knight')  
'NT'  
>>> parmar_kumbharana('trice')  
'TRS'  
>>> parmar_kumbharana('judge')  
'JJ'
```

**class** abydos.phonetic.**Metaphone**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Metaphone.

Based on Lawrence Philips' Pick BASIC code from 1990 [Phi90b], as described in [Phi90a]. This incorporates some corrections to the above code, particularly some of those suggested by Michael Kuhn in [Kuh95].

**encode** (*word*, *max\_length=-1*)

Return the Metaphone code for a word.

Based on Lawrence Philips' Pick BASIC code from 1990 [Phi90b], as described in [Phi90a]. This incorporates some corrections to the above code, particularly some of those suggested by Michael Kuhn in [Kuh95].

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length of the returned Metaphone code (defaults to 64, but in Philips' original implementation this was 4)

**Returns** The Metaphone value

**Return type** str

#### Examples

```
>>> pe = Metaphone()
>>> pe.encode('Christopher')
'KRSTFR'
>>> pe.encode('Niall')
'NL'
>>> pe.encode('Smith')
'SM0'
>>> pe.encode('Schmidt')
'SKMTT'
```

abydos.phonetic.**metaphone** (*word*, *max\_length=-1*)

Return the Metaphone code for a word.

This is a wrapper for *Metaphone.encode()*.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length of the returned Metaphone code (defaults to 64, but in Philips' original implementation this was 4)

**Returns** The Metaphone value

**Return type** str

#### Examples

```
>>> metaphone('Christopher')
'KRSTFR'
>>> metaphone('Niall')
'NL'
```

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```
>>> metaphone('Smith')
'SM0'
>>> metaphone('Schmidt')
'SKMTT'
```

**class** abydos.phonetic.DoubleMetaphone

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Double Metaphone.

Based on Lawrence Philips' (Visual) C++ code from 1999 [Phi00].

**encode** (word, max\_length=-1)

Return the Double Metaphone code for a word.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length of the returned Double Metaphone codes (defaults to unlimited, but in Philips' original implementation this was 4)

**Returns** The Double Metaphone value(s)**Return type** tuple**Examples**

```
>>> pe = DoubleMetaphone()
>>> pe.encode('Christopher')
('KRSTFR', '')
>>> pe.encode('Niall')
('NL', '')
>>> pe.encode('Smith')
('SM0', 'XMT')
>>> pe.encode('Schmidt')
('XMT', 'SMT')
```

abydos.phonetic.double\_metaphone (word, max\_length=-1)

Return the Double Metaphone code for a word.

This is a wrapper for *DoubleMetaphone.encode()*.**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length of the returned Double Metaphone codes (defaults to unlimited, but in Philips' original implementation this was 4)

**Returns** The Double Metaphone value(s)**Return type** tuple**Examples**

```
>>> double_metaphone('Christopher')
('KRSTFR', '')
>>> double_metaphone('Niall')
('NL', '')
>>> double_metaphone('Smith')
('SM0', 'XMT')
>>> double_metaphone('Schmidt')
('XMT', 'SMT')
```

**class** abydos.phonetic.**Eudex**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Eudex hash.

This implementation of eudex phonetic hashing is based on the specification (not the reference implementation) at [\[Tic\]](#).

Further details can be found at [\[Tic16\]](#).

**encode** (*word*, *max\_length*=8)

Return the eudex phonetic hash of a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length in bits of the code returned (default 8)

**Returns** The eudex hash

**Return type** int

### Examples

```
>>> pe = Eudex()
>>> pe.encode('Colin')
432345564238053650
>>> pe.encode('Christopher')
433648490138894409
>>> pe.encode('Niall')
648518346341351840
>>> pe.encode('Smith')
720575940412906756
>>> pe.encode('Schmidt')
720589151732307997
```

abydos.phonetic.**eudex** (*word*, *max\_length*=8)

Return the eudex phonetic hash of a word.

This is a wrapper for [Eudex.encode\(\)](#).

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length in bits of the code returned (default 8)

**Returns** The eudex hash

**Return type** int

## Examples

```
>>> eudex('Colin')
432345564238053650
>>> eudex('Christopher')
433648490138894409
>>> eudex('Niall')
648518346341351840
>>> eudex('Smith')
720575940412906756
>>> eudex('Schmidt')
720589151732307997
```

**class** abydos.phonetic.BeiderMorse

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Beider-Morse Phonetic Matching.

The Beider-Morse Phonetic Matching algorithm is described in [BM08]. The reference implementation is licensed under GPLv3.

**encode** (*word*, *language\_arg=0*, *name\_mode='gen'*, *match\_mode='approx'*, *concat=False*, *filter\_langs=False*)

Return the Beider-Morse Phonetic Matching encoding(s) of a term.

### Parameters

- **word** (*str*) – The word to transform
- **language\_arg** (*int*) – The language of the term; supported values include:
  - any
  - arabic
  - cyrillic
  - czech
  - dutch
  - english
  - french
  - german
  - greek
  - greeklatin
  - hebrew
  - hungarian
  - italian
  - latvian
  - polish
  - portuguese
  - romanian
  - russian

- spanish
- turkish
- **name\_mode** (*str*) – The name mode of the algorithm:
  - gen – general (default)
  - ash – Ashkenazi
  - sep – Sephardic
- **match\_mode** (*str*) – Matching mode: approx or exact
- **concat** (*bool*) – Concatenation mode
- **filter\_langs** (*bool*) – Filter out incompatible languages

**Returns** The Beider-Morse phonetic value(s)

**Return type** tuple

**Raises** ValueError – Unknown language

## Examples

```
>>> pe = BeiderMorse()
>>> pe.encode('Christopher')
'xrQstopir xrQstYpir xristopir xristYpir xrQstofir xrQstYfir
xristofir xristYfir xristopi xritopir xritopi xristofi xritofir
xritofi tzristopir tzristofir zristopir zristopi zritopir zritopi
zristofir zristofi zritofir zritofi'
>>> pe.encode('Niall')
'nial niol'
>>> pe.encode('Smith')
'zmit'
>>> pe.encode('Schmidt')
'zmit stzmit'
```

```
>>> pe.encode('Christopher', language_arg='German')
'xrQstopir xrQstYpir xristopir xristYpir xrQstofir xrQstYfir
xristofir xristYfir'
>>> pe.encode('Christopher', language_arg='English')
'tzristofir tztzQstofir tztztafir tztzstafir xristofir xrQstofir
xristafir xrQstafir'
>>> pe.encode('Christopher', language_arg='German', name_mode='ash')
'xrQstopir xrQstYpir xristopir xristYpir xrQstofir xrQstYfir
xristofir xristYfir'
```

```
>>> pe.encode('Christopher', language_arg='German', match_mode='exact')
'xriStopher xriStofer xristopher xristofer'
```

`abydos.phonetic.bmpm(word, language_arg=0, name_mode='gen', match_mode='approx', concat=False, filter_langs=False)`

Return the Beider-Morse Phonetic Matching encoding(s) of a term.

This is a wrapper for `BeiderMorse.encode()`.

### Parameters

- **word** (*str*) – The word to transform

- **language\_arg** (*str*) – The language of the term; supported values include:
  - any
  - arabic
  - cyrillic
  - czech
  - dutch
  - english
  - french
  - german
  - greek
  - greeklatin
  - hebrew
  - hungarian
  - italian
  - latvian
  - polish
  - portuguese
  - romanian
  - russian
  - spanish
  - turkish
- **name\_mode** (*str*) – The name mode of the algorithm:
  - gen – general (default)
  - ash – Ashkenazi
  - sep – Sephardic
- **match\_mode** (*str*) – Matching mode: approx or exact
- **concat** (*bool*) – Concatenation mode
- **filter\_langs** (*bool*) – Filter out incompatible languages

**Returns** The Beider-Morse phonetic value(s)

**Return type** tuple

## Examples

```
>>> bmpm('Christopher')
'xrQstopir xrQstYpir xristopir xristYpir xrQstofir xrQstYfir xristofir
xristYfir xristopi xritopir xritopi xristofi xritofir xritofi
tzristopir tzristofir zristopir zristopi zritopir zritopi zristofir
zristofi zritofir zritofi'
```

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```
>>> bmpm('Niall')
'nial niol'
>>> bmpm('Smith')
'zmit'
>>> bmpm('Schmidt')
'zmit stzmit'
```

```
>>> bmpm('Christopher', language_arg='German')
'xrQstopir xrQstYpir xristopir xristYpir xrQstofir xrQstYfir xristofir
xristYfir'
>>> bmpm('Christopher', language_arg='English')
'tzristofir tZRQstofir tzristafir tZRQstafir xristofir xrQstofir
xristafir xrQstafir'
>>> bmpm('Christopher', language_arg='German', name_mode='ash')
'xrQstopir xrQstYpir xristopir xristYpir xrQstofir xrQstYfir xristofir
xristYfir'
```

```
>>> bmpm('Christopher', language_arg='German', match_mode='exact')
'xriStopher xriStofer xristopher xristofer'
```

**class** abydos.phonetic.NRL

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Naval Research Laboratory English-to-phoneme encoder.

This is defined by [EJMS76].

**encode** (*word*)

Return the Naval Research Laboratory phonetic encoding of a word.

**Parameters** **word** (*str*) – The word to transform

**Returns** The NRL phonetic encoding

**Return type** str

## Examples

```
>>> pe = NRL()
>>> pe.encode('the')
'DHAX'
>>> pe.encode('round')
'rAWnd'
>>> pe.encode('quick')
'kwIHk'
>>> pe.encode('eaten')
'IYtEHn'
>>> pe.encode('Smith')
'smIHTH'
>>> pe.encode('Larsen')
'lAArsEHn'
```

abydos.phonetic.nrl (*word*)

Return the Naval Research Laboratory phonetic encoding of a word.

This is a wrapper for `NRL.encode()`.

**Parameters** **word** (*str*) – The word to transform

**Returns** The NRL phonetic encoding

**Return type** str

### Examples

```
>>> nrl('the')
'DHAX'
>>> nrl('round')
'rAWnd'
>>> nrl('quick')
'kwIHk'
>>> nrl('eaten')
'IYtEHn'
>>> nrl('Smith')
'smIHTH'
>>> nrl('Larsen')
'lAArsEHn'
```

**class** abydos.phonetic.**MetaSoundex**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

MetaSoundex.

This is based on [KV17]. Only English ('en') and Spanish ('es') languages are supported, as in the original.

**encode** (*word*, *lang*='en')

Return the MetaSoundex code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **lang** (*str*) – Either en for English or es for Spanish

**Returns** The MetaSoundex code

**Return type** str

### Examples

```
>>> pe = MetaSoundex()
>>> pe.encode('Smith')
'4500'
>>> pe.encode('Waters')
'7362'
>>> pe.encode('James')
'1520'
>>> pe.encode('Schmidt')
'4530'
>>> pe.encode('Ashcroft')
'0261'
>>> pe.encode('Perez', lang='es')
'094'
>>> pe.encode('Martinez', lang='es')
'69364'
>>> pe.encode('Gutierrez', lang='es')
'83994'
```

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```
>>> pe.encode('Santiago', lang='es')
'4638'
>>> pe.encode('Nicolás', lang='es')
'6754'
```

`abydos.phonetic.metasoundex(word, lang='en')`

Return the MetaSoundex code for a word.

This is a wrapper for `MetaSoundex.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **lang** (*str*) – Either `en` for English or `es` for Spanish

**Returns** The MetaSoundex code

**Return type** `str`

### Examples

```
>>> metasoundex('Smith')
'4500'
>>> metasoundex('Waters')
'7362'
>>> metasoundex('James')
'1520'
>>> metasoundex('Schmidt')
'4530'
>>> metasoundex('Ashcroft')
'0261'
>>> metasoundex('Perez', lang='es')
'094'
>>> metasoundex('Martinez', lang='es')
'69364'
>>> metasoundex('Gutierrez', lang='es')
'83994'
>>> metasoundex('Santiago', lang='es')
'4638'
>>> metasoundex('Nicolás', lang='es')
'6754'
```

**class** `abydos.phonetic.ONCA`

Bases: `abydos.phonetic._phonetic._Phonetic`

Oxford Name Compression Algorithm (ONCA).

This is the Oxford Name Compression Algorithm, based on [Gil97].

I can find no complete description of the "anglicised version of the NYSIIS method" identified as the first step in this algorithm, so this is likely not a precisely correct implementation, in that it employs the standard NYSIIS algorithm.

**encode** (*word*, *max\_length=4*, *zero\_pad=True*)

Return the Oxford Name Compression Algorithm (ONCA) code for a word.

#### Parameters

- **word** (*str*) – The word to transform

- **max\_length** (*int*) – The maximum length (default 5) of the code to return
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The ONCA code

**Return type** str

### Examples

```
>>> pe = ONCA()
>>> pe.encode('Christopher')
'C623'
>>> pe.encode('Niall')
'N400'
>>> pe.encode('Smith')
'S530'
>>> pe.encode('Schmidt')
'S530'
```

`abydos.phonetic.onca(word, max_length=4, zero_pad=True)`

Return the Oxford Name Compression Algorithm (ONCA) code for a word.

This is a wrapper for `ONCA.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The maximum length (default 5) of the code to return
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a max\_length string

**Returns** The ONCA code

**Return type** str

### Examples

```
>>> onca('Christopher')
'C623'
>>> onca('Niall')
'N400'
>>> onca('Smith')
'S530'
>>> onca('Schmidt')
'S530'
```

**class** `abydos.phonetic.FONEM`

Bases: `abydos.phonetic._phonetic._Phonetic`

FONEM.

FONEM is a phonetic algorithm designed for French (particularly surnames in Saguenay, Canada), defined in [BBL81].

Guillaume Plique’s Javascript implementation [Pli18] at <https://github.com/Yomguithereal/talisman/blob/master/src/phonetics/french/fonem.js> was also consulted for this implementation.

**encode** (*word*)

Return the FONEM code of a word.

**Parameters** **word** (*str*) – The word to transform

**Returns** The FONEM code

**Return type** *str*

### Examples

```
>>> pe = FONEM()
>>> pe.encode('Marchand')
'MARCHEN'
>>> pe.encode('Beaulieu')
'BOLIEU'
>>> pe.encode('Beaumont')
'BOMON'
>>> pe.encode('Legrand')
'LEGREN'
>>> pe.encode('Pelletier')
'PELETIER'
```

`abydos.phonetic.fonem` (*word*)

Return the FONEM code of a word.

This is a wrapper for `FONEM.encode()`.

**Parameters** **word** (*str*) – The word to transform

**Returns** The FONEM code

**Return type** *str*

### Examples

```
>>> fonem('Marchand')
'MARCHEN'
>>> fonem('Beaulieu')
'BOLIEU'
>>> fonem('Beaumont')
'BOMON'
>>> fonem('Legrand')
'LEGREN'
>>> fonem('Pelletier')
'PELETIER'
```

**class** `abydos.phonetic.HenryEarly`

Bases: `abydos.phonetic._phonetic._Phonetic`

Henry code, early version.

The early version of Henry coding is given in [LegareLC72]. This is different from the later version defined in [Hen76].

**encode** (*word*, *max\_length=3*)

Calculate the early version of the Henry code for a word.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 3)

**Returns** The early Henry code

**Return type** str

### Examples

```
>>> henry_early('Marchand')
'MRC'
>>> henry_early('Beaulieu')
'BL'
>>> henry_early('Beaumont')
'BM'
>>> henry_early('Legrand')
'LGR'
>>> henry_early('Pelletier')
'PLT'
```

`abydos.phonetic.henry_early(word, max_length=3)`

Calculate the early version of the Henry code for a word.

This is a wrapper for `HenryEarly.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 3)

**Returns** The early Henry code

**Return type** str

### Examples

```
>>> henry_early('Marchand')
'MRC'
>>> henry_early('Beaulieu')
'BL'
>>> henry_early('Beaumont')
'BM'
>>> henry_early('Legrand')
'LGR'
>>> henry_early('Pelletier')
'PLT'
```

**class** `abydos.phonetic.Koelner`

Bases: `abydos.phonetic._phonetic._Phonetic`

Kölner Phonetik.

Based on the algorithm defined by [Pos69].

**encode** (*word*)

Return the Kölner Phonetik (numeric output) code for a word.

While the output code is numeric, it is still a str because 0s can lead the code.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Kölner Phonetik value as a numeric string

**Return type** str

### Example

```
>>> pe = Koelner()
>>> pe.encode('Christopher')
'478237'
>>> pe.encode('Niall')
'65'
>>> pe.encode('Smith')
'862'
>>> pe.encode('Schmidt')
'862'
>>> pe.encode('Müller')
'657'
>>> pe.encode('Zimmermann')
'86766'
```

**encode\_alpha** (*word*)

Return the Kölner Phonetik (alphabetic output) code for a word.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Kölner Phonetik value as an alphabetic string

**Return type** str

### Examples

```
>>> pe = Koelner()
>>> pe.encode_alpha('Smith')
'SNT'
>>> pe.encode_alpha('Schmidt')
'SNT'
>>> pe.encode_alpha('Müller')
'NLR'
>>> pe.encode_alpha('Zimmermann')
'SNRNN'
```

**abydos.phonetic.koelner\_phonetik** (*word*)

Return the Kölner Phonetik (numeric output) code for a word.

This is a wrapper for *Koelner.encode()*.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Kölner Phonetik value as a numeric string

**Return type** str

### Example

```
>>> koelner_phonetik('Christopher')
'478237'
>>> koelner_phonetik('Niall')
'65'
>>> koelner_phonetik('Smith')
'862'
>>> koelner_phonetik('Schmidt')
'862'
>>> koelner_phonetik('Müller')
'657'
>>> koelner_phonetik('Zimmermann')
'86766'
```

`abydos.phonetic.koelner_phonetik_num_to_alpha(num)`  
Convert a Kölner Phonetik code from numeric to alphabetic.

This is a wrapper for `Koelner._to_alpha()`.

**Parameters** `num` (*str or int*) – A numeric Kölner Phonetik representation

**Returns** An alphabetic representation of the same word

**Return type** `str`

### Examples

```
>>> koelner_phonetik_num_to_alpha('862')
'SNT'
>>> koelner_phonetik_num_to_alpha('657')
'NLR'
>>> koelner_phonetik_num_to_alpha('86766')
'SNRNN'
```

`abydos.phonetic.koelner_phonetik_alpha(word)`  
Return the Kölner Phonetik (alphabetic output) code for a word.

This is a wrapper for `Koelner.encode_alpha()`.

**Parameters** `word` (*str*) – The word to transform

**Returns** The Kölner Phonetik value as an alphabetic string

**Return type** `str`

### Examples

```
>>> koelner_phonetik_alpha('Smith')
'SNT'
>>> koelner_phonetik_alpha('Schmidt')
'SNT'
>>> koelner_phonetik_alpha('Müller')
'NLR'
>>> koelner_phonetik_alpha('Zimmermann')
'SNRNN'
```



**class** abydos.phonetic.Haase

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Haase Phonetik.

Based on the algorithm described at [Pra15].

Based on the original [HH00].

**encode** (*word*, *primary\_only=False*)

Return the Haase Phonetik (numeric output) code for a word.

While the output code is numeric, it is nevertheless a str.

#### Parameters

- **word** (*str*) – The word to transform
- **primary\_only** (*bool*) – If True, only the primary code is returned

**Returns** The Haase Phonetik value as a numeric string

**Return type** tuple

### Examples

```
>>> pe = Haase()
>>> pe.encode('Joachim')
('9496',)
>>> pe.encode('Christoph')
('4798293', '8798293')
>>> pe.encode('Jörg')
('974',)
>>> pe.encode('Smith')
('8692',)
>>> pe.encode('Schmidt')
('8692', '4692')
```

abydos.phonetic.haase\_phonetik (*word*, *primary\_only=False*)

Return the Haase Phonetik (numeric output) code for a word.

This is a wrapper for *Haase.encode()*.

#### Parameters

- **word** (*str*) – The word to transform
- **primary\_only** (*bool*) – If True, only the primary code is returned

**Returns** The Haase Phonetik value as a numeric string

**Return type** tuple

### Examples

```
>>> haase_phonetik('Joachim')
('9496',)
>>> haase_phonetik('Christoph')
('4798293', '8798293')
>>> haase_phonetik('Jörg')
```

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```

('974',)
>>> haase_phonetik('Smith')
('8692',)
>>> haase_phonetik('Schmidt')
('8692', '4692')

```

**class** abydos.phonetic.**RethSchek**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Reth-Schek Phonetik.

This algorithm is proposed in [vonRethS77].

Since I couldn't secure a copy of that document (maybe I'll look for it next time I'm in Germany), this implementation is based on what I could glean from the implementations published by German Record Linkage Center ([www.record-linkage.de](http://www.record-linkage.de)):

- Privacy-preserving Record Linkage (PPRL) (in R) [Ruk18]
- Merge ToolBox (in Java) [SBB04]

Rules that are unclear:

- Should 'C' become 'G' or 'Z'? (PPRL has both, 'Z' rule blocked)
- Should 'CC' become 'G'? (PPRL has blocked 'CK' that may be typo)
- Should 'TUI' -> 'ZUI' rule exist? (PPRL has rule, but I can't think of a German word with '-tui-' in it.)
- Should we really change 'SCH' -> 'CH' and then 'CH' -> 'SCH'?

**encode** (*word*)

Return Reth-Schek Phonetik code for a word.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Reth-Schek Phonetik code

**Return type** *str*

## Examples

```

>>> reth_schek_phonetik('Joachim')
'JOAGHIM'
>>> reth_schek_phonetik('Christoph')
'GHRISDOF'
>>> reth_schek_phonetik('Jörg')
'JOERG'
>>> reth_schek_phonetik('Smith')
'SMID'
>>> reth_schek_phonetik('Schmidt')
'SCHMID'

```

abydos.phonetic.**reth\_schek\_phonetik** (*word*)

Return Reth-Schek Phonetik code for a word.

This is a wrapper for [RethSchek.encode\(\)](#).

**Parameters** **word** (*str*) – The word to transform

**Returns** The Reth-Schek Phonetik code

**Return type** str

## Examples

```
>>> reth_schek_phonetik('Joachim')
'JOAGHIM'
>>> reth_schek_phonetik('Christoph')
'GHRISDOF'
>>> reth_schek_phonetik('Jörg')
'JOERG'
>>> reth_schek_phonetik('Smith')
'SMID'
>>> reth_schek_phonetik('Schmidt')
'SCHMID'
```

**class** abydos.phonetic.**Phonem**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Phonem.

Phonem is defined in [GM88].

This version is based on the Perl implementation documented at [Wil05]. It includes some enhancements presented in the Java port at [dcm4che].

Phonem is intended chiefly for German names/words.

**encode** (*word*)

Return the Phonem code for a word.

### Parameters

- **word** (*str*) –
- **word to transform** (*The*) –

**Returns** The Phonem value

**Return type** str

## Examples

```
>>> pe = Phonem()
>>> pe.encode('Christopher')
'CRYSDOVR'
>>> pe.encode('Niall')
'NYAL'
>>> pe.encode('Smith')
'SMYD'
>>> pe.encode('Schmidt')
'CMYD'
```

abydos.phonetic.**phonem** (*word*)

Return the Phonem code for a word.

This is a wrapper for *Phonem.encode()*.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Phonem value

**Return type** str

### Examples

```
>>> phonem('Christopher')
'CRYSDOVR'
>>> phonem('Niall')
'NYAL'
>>> phonem('Smith')
'SMYD'
>>> phonem('Schmidt')
'CMYD'
```

**class** abydos.phonetic.**Phonet**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Phonet code.

phonet ("Hannoveraner Phonetik") was developed by Jörg Michael and documented in [Mic99].

This is a port of Jesper Zedlitz's code, which is licensed LGPL [Zed15].

That is, in turn, based on Michael's C code, which is also licensed LGPL [Mic07].

**encode** (*word*, *mode*=1, *lang*='de')

Return the phonet code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **mode** (*int*) – The ponet variant to employ (1 or 2)
- **lang** (*str*) – de (default) for German, none for no language

**Returns** The phonet value

**Return type** str

### Examples

```
>>> pe = Phonet()
>>> pe.encode('Christopher')
'KRISTOFA'
>>> pe.encode('Niall')
'NIAL'
>>> pe.encode('Smith')
'SMIT'
>>> pe.encode('Schmidt')
'SHMIT'
```

```
>>> pe.encode('Christopher', mode=2)
'KRIZTUFA'
>>> pe.encode('Niall', mode=2)
'NIAL'
>>> pe.encode('Smith', mode=2)
'ZNIT'
>>> pe.encode('Schmidt', mode=2)
'ZNIT'
```

```
>>> pe.encode('Christopher', lang='none')
'CHRISTOPHER'
>>> pe.encode('Niall', lang='none')
'NIAL'
>>> pe.encode('Smith', lang='none')
'SMITH'
>>> pe.encode('Schmidt', lang='none')
'SCHMIDT'
```

abydos.phonetic.**phonet** (*word*, *mode=1*, *lang='de'*)

Return the phonet code for a word.

This is a wrapper for *Phonet.encode()*.

#### Parameters

- **word** (*str*) – The word to transform
- **mode** (*int*) – The ponet variant to employ (1 or 2)
- **lang** (*str*) – de (default) for German, none for no language

**Returns** The phonet value

**Return type** str

#### Examples

```
>>> phonet('Christopher')
'KRISTOFA'
>>> phonet('Niall')
'NIAL'
>>> phonet('Smith')
'SMIT'
>>> phonet('Schmidt')
'SHMIT'
```

```
>>> phonet('Christopher', mode=2)
'KRIZTUFA'
>>> phonet('Niall', mode=2)
'NIAL'
>>> phonet('Smith', mode=2)
'ZNIT'
>>> phonet('Schmidt', mode=2)
'ZNIT'
```

```
>>> phonet('Christopher', lang='none')
'CHRISTOPHER'
>>> phonet('Niall', lang='none')
'NIAL'
>>> phonet('Smith', lang='none')
'SMITH'
>>> phonet('Schmidt', lang='none')
'SCHMIDT'
```

**class** abydos.phonetic.**SoundexBR**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

SoundexBR.

This is based on [Mar15].

**encode** (*word*, *max\_length*=4, *zero\_pad*=True)

Return the SoundexBR encoding of a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a *max\_length* string

**Returns** The SoundexBR code

**Return type** str

#### Examples

```
>>> soundex_br('Oliveira')
'O416'
>>> soundex_br('Almeida')
'A453'
>>> soundex_br('Barbosa')
'B612'
>>> soundex_br('Araújo')
'A620'
>>> soundex_br('Gonçalves')
'G524'
>>> soundex_br('Goncalves')
'G524'
```

`abydos.phonetic.soundex_br` (*word*, *max\_length*=4, *zero\_pad*=True)

Return the SoundexBR encoding of a word.

This is a wrapper for `SoundexBR.encode()`.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 4)
- **zero\_pad** (*bool*) – Pad the end of the return value with 0s to achieve a *max\_length* string

**Returns** The SoundexBR code

**Return type** str

#### Examples

```
>>> soundex_br('Oliveira')
'O416'
>>> soundex_br('Almeida')
'A453'
>>> soundex_br('Barbosa')
'B612'
```

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```
>>> soundex_br('Araújo')
'A620'
>>> soundex_br('Gonçalves')
'G524'
>>> soundex_br('Goncalves')
'G524'
```

**class** abydos.phonetic.**PhoneticSpanish**

Bases: abydos.phonetic.\_phonetic.\_Phonetic

PhoneticSpanish.

This follows the coding described in [AmonME12] and [delPAngelesEGGM15].

**encode** (*word*, *max\_length=-1*)

Return the PhoneticSpanish coding of word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to unlimited)

**Returns** The PhoneticSpanish code

**Return type** str

#### Examples

```
>>> pe = PhoneticSpanish()
>>> pe.encode('Perez')
'094'
>>> pe.encode('Martinez')
'69364'
>>> pe.encode('Gutierrez')
'83994'
>>> pe.encode('Santiago')
'4638'
>>> pe.encode('Nicolás')
'6454'
```

abydos.phonetic.**phonetic\_spanish** (*word*, *max\_length=-1*)

Return the PhoneticSpanish coding of word.

This is a wrapper for *PhoneticSpanish.encode()*.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to unlimited)

**Returns** The PhoneticSpanish code

**Return type** str

## Examples

```
>>> phonetic_spanish('Perez')
'094'
>>> phonetic_spanish('Martinez')
'69364'
>>> phonetic_spanish('Gutierrez')
'83994'
>>> phonetic_spanish('Santiago')
'4638'
>>> phonetic_spanish('Nicolás')
'6454'
```

**class** abydos.phonetic.SpanishMetaphone

Bases: abydos.phonetic.\_phonetic.\_Phonetic

Spanish Metaphone.

This is a quick rewrite of the Spanish Metaphone Algorithm, as presented at <https://github.com/amsqr/Spanish-Metaphone> and discussed in [MLM12].

Modified version based on [delPAngelesBailonM16].

**encode** (*word*, *max\_length*=6, *modified*=False)

Return the Spanish Metaphone of a word.

### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to 6)
- **modified** (*bool*) – Set to True to use del Pilar Angeles & Bailón-Miguel’s modified version of the algorithm

**Returns** The Spanish Metaphone code

**Return type** str

## Examples

```
>>> pe = SpanishMetaphone()
>>> pe.encode('Perez')
'PRZ'
>>> pe.encode('Martinez')
'MRTNZ'
>>> pe.encode('Gutierrez')
'GTRRZ'
>>> pe.encode('Santiago')
'SNTG'
>>> pe.encode('Nicolás')
'NKLS'
```

abydos.phonetic.**spanish\_metaphone** (*word*, *max\_length*=6, *modified*=False)

Return the Spanish Metaphone of a word.

This is a wrapper for `SpanishMetaphone.encode()`.

### Parameters

- **word** (*str*) – The word to transform



- **max\_length** (*int*) – The length of the code returned (defaults to 6)
- **modified** (*bool*) – Set to True to use del Pilar Angeles & Bailón-Miguel’s modified version of the algorithm

**Returns** The Spanish Metaphone code

**Return type** str

### Examples

```
>>> spanish_metaphone('Perez')
'PRZ'
>>> spanish_metaphone('Martinez')
'MRTNZ'
>>> spanish_metaphone('Gutierrez')
'GTRRZ'
>>> spanish_metaphone('Santiago')
'SNTG'
>>> spanish_metaphone('Nicolás')
'NKLS'
```

**class** abydos.phonetic.SfmxBis

Bases: abydos.phonetic.\_phonetic.\_Phonetic

SfmxBis code.

SfmxBis is a Soundex-like algorithm defined in [Axe09].

This implementation follows the reference implementation: [Sjoo09].

SfmxBis is intended chiefly for Swedish names.

**encode** (*word*, *max\_length=-1*)

Return the SfmxBis code for a word.

#### Parameters

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to unlimited)

**Returns** The SfmxBis value

**Return type** tuple

### Examples

```
>>> pe = SfmxBis()
>>> pe.encode('Christopher')
('K68376',)
>>> pe.encode('Niall')
('N4',)
>>> pe.encode('Smith')
('S53',)
>>> pe.encode('Schmidt')
('S53',)
```

```
>>> pe.encode('Johansson')
('J585',)
>>> pe.encode('Sjöberg')
('#162',)
```

`abydos.phonetic.sfinxbis(word, max_length=-1)`

Return the SfinxBis code for a word.

This is a wrapper for `SfinxBis.encode()`.

**Parameters**

- **word** (*str*) – The word to transform
- **max\_length** (*int*) – The length of the code returned (defaults to unlimited)

**Returns** The SfinxBis value

**Return type** tuple

## Examples

```
>>> sfinxbis('Christopher')
('K68376',)
>>> sfinxbis('Niall')
('N4',)
>>> sfinxbis('Smith')
('S53',)
>>> sfinxbis('Schmidt')
('S53',)
```

```
>>> sfinxbis('Johansson')
('J585',)
>>> sfinxbis('Sjöberg')
('#162',)
```

**class** `abydos.phonetic.Norphone`

Bases: `abydos.phonetic._phonetic._Phonetic`

Norphone.

The reference implementation by Lars Marius Garshol is available in [Gar15].

Norphone was designed for Norwegian, but this implementation has been extended to support Swedish vowels as well. This function incorporates the "not implemented" rules from the above file's rule set.

**encode** (*word*)

Return the Norphone code.

**Parameters** **word** (*str*) – The word to transform

**Returns** The Norphone code

**Return type** str

## Examples

```

>>> pe = Norphone()
>>> pe.encode('Hansen')
'HNSN'
>>> pe.encode('Larsen')
'LRSN'
>>> pe.encode('Aagaard')
'ÅKRT'
>>> pe.encode('Braaten')
'BRTN'
>>> pe.encode('Sandvik')
'SNVK'

```

`abydos.phonetic.norphone(word)`

Return the Norphone code.

This is a wrapper for `Norphone.encode()`.

**Parameters** `word` (*str*) – The word to transform

**Returns** The Norphone code

**Return type** `str`

### Examples

```

>>> norphone('Hansen')
'HNSN'
>>> norphone('Larsen')
'LRSN'
>>> norphone('Aagaard')
'ÅKRT'
>>> norphone('Braaten')
'BRTN'
>>> norphone('Sandvik')
'SNVK'

```

#### 2.1.1.7 abydos.stats package

`abydos.stats`.

The stats module defines functions for calculating various statistical data about linguistic objects.

Functions are provided for calculating the following means:

- arithmetic mean (`amean()`)
- geometric mean (`gmean()`)
- harmonic mean (`hmean()`)
- quadratic mean (`qmean()`)
- contraharmonic mean (`cmean()`)
- logarithmic mean (`lmean()`)
- identric (exponential) mean (`imean()`)
- Seiffert's mean (`seiffert_mean()`)

- Lehmer mean (`lehmer_mean()`)
- Heronian mean (`heronian_mean()`)
- Hölder (power/generalized) mean (`hoelder_mean()`)
- arithmetic-geometric mean (`agmean()`)
- geometric-harmonic mean (`ghmean()`)
- arithmetic-geometric-harmonic mean (`aghmean()`)

And for calculating:

- midrange (`midrange()`)
- median (`median()`)
- mode (`mode()`)
- variance (`var()`)
- standard deviation (`std()`)

Some examples of the basic functions:

```
>>> nums = [16, 49, 55, 49, 6, 40, 23, 47, 29, 85, 76, 20]
>>> amean(nums)
41.25
>>> aghmean(nums)
32.42167170892585
>>> heronian_mean(nums)
37.931508950381925
>>> mode(nums)
49
>>> std(nums)
22.876935255113754
```

Two pairwise functions are provided:

- mean pairwise similarity (`mean_pairwise_similarity()`), which returns the mean similarity (using a supplied similarity function) among each item in a collection
- pairwise similarity statistics (`pairwise_similarity_statistics()`), which returns the max, min, mean, and standard deviation of pairwise similarities between two collections

The confusion table class (`ConfusionTable`) can be constructed in a number of ways:

- four values, representing true positives, true negatives, false positives, and false negatives, can be passed to the constructor
- a list or tuple with four values, representing true positives, true negatives, false positives, and false negatives, can be passed to the constructor
- a dict with keys 'tp', 'tn', 'fp', 'fn', each assigned to the values for true positives, true negatives, false positives, and false negatives can be passed to the constructor

The `ConfusionTable` class has methods:

- `to_tuple()` extracts the `ConfusionTable` values as a tuple: (`w`, `x`, `y`, `z`)
- `to_dict()` extracts the `ConfusionTable` values as a dict: {'tp':`w`, 'tn':`x`, 'fp':`y`, 'fn':`z`}
- `true_pos()` returns the number of true positives
- `true_neg()` returns the number of true negatives

- `false_pos()` returns the number of false positives
- `false_neg()` returns the number of false negatives
- `correct_pop()` returns the correct population
- `error_pop()` returns the error population
- `test_pos_pop()` returns the test positive population
- `test_neg_pop()` returns the test negative population
- `cond_pos_pop()` returns the condition positive population
- `cond_neg_pop()` returns the condition negative population
- `population()` returns the total population
- `precision()` returns the precision
- `precision_gain()` returns the precision gain
- `recall()` returns the recall
- `specificity()` returns the specificity
- `npv()` returns the negative predictive value
- `fallout()` returns the fallout
- `fdr()` returns the false discovery rate
- `accuracy()` returns the accuracy
- `accuracy_gain()` returns the accuracy gain
- `balanced_accuracy()` returns the balanced accuracy
- `informedness()` returns the informedness
- `markedness()` returns the markedness
- `pr_amean()` returns the arithmetic mean of precision & recall
- `pr_gmean()` returns the geometric mean of precision & recall
- `pr_hmean()` returns the harmonic mean of precision & recall
- `pr_qmean()` returns the quadratic mean of precision & recall
- `pr_cmean()` returns the contraharmonic mean of precision & recall
- `pr_lmean()` returns the logarithmic mean of precision & recall
- `pr_imean()` returns the identric mean of precision & recall
- `pr_seiffert_mean()` returns Seiffert's mean of precision & recall
- `pr_lehmer_mean()` returns the Lehmer mean of precision & recall
- `pr_heronian_mean()` returns the Heronian mean of precision & recall
- `pr_hoelder_mean()` returns the Hölder mean of precision & recall
- `pr_agmean()` returns the arithmetic-geometric mean of precision & recall
- `pr_ghmean()` returns the geometric-harmonic mean of precision & recall
- `pr_aghmean()` returns the arithmetic-geometric-harmonic mean of precision & recall
- `fbeta_score()` returns the  $F_{beta}$  score

- `f2_score()` returns the  $F_2$  score
- `fhalf_score()` returns the  $F_{\frac{1}{2}}$  score
- `e_score()` returns the  $E$  score
- `f1_score()` returns the  $F_1$  score
- `f_measure()` returns the F measure
- `g_measure()` returns the G measure
- `mcc()` returns Matthews correlation coefficient
- `significance()` returns the significance
- `kappa_statistic()` returns the Kappa statistic

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.f1_score()
0.8275862068965516
>>> ct.mcc()
0.5367450401216932
>>> ct.specificty()
0.75
>>> ct.significance()
66.26190476190476
```

The `ConfusionTable` class also supports checking for equality with another `ConfusionTable` and casting to string with `str()`:

```
>>> (ConfusionTable({'tp':120, 'tn':60, 'fp':20, 'fn':30}) ==
... ConfusionTable(120, 60, 20, 30))
True
>>> str(ConfusionTable(120, 60, 20, 30))
'tp:120, tn:60, fp:20, fn:30'
```

---

**class** `abydos.stats.ConfusionTable` (*tp=0, tn=0, fp=0, fn=0*)

Bases: `object`

`ConfusionTable` object.

This object is initialized by passing either four integers (or a tuple of four integers) representing the squares of a confusion table: true positives, true negatives, false positives, and false negatives

The object possesses methods for the calculation of various statistics based on the confusion table.

**accuracy()**

Return accuracy.

Accuracy is defined as  $\frac{tp+tn}{population}$

Cf. <https://en.wikipedia.org/wiki/Accuracy>

**Returns** The accuracy of the confusion table

**Return type** `float`

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.accuracy()
0.782608695652174
```

#### **accuracy\_gain()**

Return gain in accuracy.

The gain in accuracy is defined as:  $G(\text{accuracy}) = \frac{\text{accuracy}}{\text{random accuracy}}$

Cf. [https://en.wikipedia.org/wiki/Gain\\_\(information\\_retrieval\)](https://en.wikipedia.org/wiki/Gain_(information_retrieval))

**Returns** The gain in accuracy of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.accuracy_gain()
1.4325259515570934
```

#### **balanced\_accuracy()**

Return balanced accuracy.

Balanced accuracy is defined as  $\frac{\text{sensitivity} + \text{specificity}}{2}$

Cf. <https://en.wikipedia.org/wiki/Accuracy>

**Returns** The balanced accuracy of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.balanced_accuracy()
0.775
```

#### **cond\_neg\_pop()**

Return condition negative population.

**Returns** The condition negative population of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.cond_neg_pop()
80
```

#### **cond\_pos\_pop()**

Return condition positive population.

**Returns** The condition positive population of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.cond_pos_pop()
150
```

**correct\_pop()**

Return correct population.

**Returns** The correct population of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.correct_pop()
180
```

**e\_score(beta=1)**

Return  $E$ -score.

This is Van Rijsbergen's effectiveness measure:  $E = 1 - F_{\beta}$ .

Cf. [https://en.wikipedia.org/wiki/Information\\_retrieval#F-measure](https://en.wikipedia.org/wiki/Information_retrieval#F-measure)

**Parameters** **beta** (*float*) – The  $\beta$  parameter in the above formula

**Returns** The  $E$ -score of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.e_score()
0.17241379310344818
```

**error\_pop()**

Return error population.

**Returns** The error population of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.error_pop()
50
```



**f1\_score()**

Return  $F_1$  score.

$F_1$  score is the harmonic mean of precision and recall:  $2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}$

Cf. [https://en.wikipedia.org/wiki/F1\\_score](https://en.wikipedia.org/wiki/F1_score)

**Returns** The  $F_1$  of the confusion table

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.f1_score()
0.8275862068965516
```

**f2\_score()**

Return  $F_2$ .

The  $F_2$  score emphasizes recall over precision in comparison to the  $F_1$  score

Cf. [https://en.wikipedia.org/wiki/F1\\_score](https://en.wikipedia.org/wiki/F1_score)

**Returns** The  $F_2$  of the confusion table

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.f2_score()
0.8108108108108109
```

**f\_measure()**

Return  $F$ -measure.

$F$ -measure is the harmonic mean of precision and recall:  $2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}$

Cf. [https://en.wikipedia.org/wiki/F1\\_score](https://en.wikipedia.org/wiki/F1_score)

**Returns** The math: $F$ -measure of the confusion table

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.f_measure()
0.8275862068965516
```

**fallout()**

Return fall-out.

Fall-out is defined as  $\frac{fp}{fp+tn}$

AKA false positive rate (FPR)

Cf. [https://en.wikipedia.org/wiki/Information\\_retrieval#Fall-out](https://en.wikipedia.org/wiki/Information_retrieval#Fall-out)

**Returns** The fall-out of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.fallout()
0.25
```

### **false\_neg()**

Return false negatives.

**Returns** The false negatives of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.false_neg()
30
```

### **false\_pos()**

Return false positives.

**Returns** The false positives of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.false_pos()
20
```

### **fbeta\_score(beta=1.0)**

Return  $F_\beta$  score.

$F_\beta$  for a positive real value  $\beta$  "measures the effectiveness of retrieval with respect to a user who attaches  $\beta$  times as much importance to recall as precision" (van Rijsbergen 1979)

$F_\beta$  score is defined as:  $(1 + \beta^2) \cdot \frac{\text{precision} \cdot \text{recall}}{((\beta^2 \cdot \text{precision}) + \text{recall})}$

Cf. [https://en.wikipedia.org/wiki/F1\\_score](https://en.wikipedia.org/wiki/F1_score)

**Parameters** **beta** (*float*) – The  $\beta$  parameter in the above formula

**Returns** The  $F_\beta$  of the confusion table

**Return type** float

**Raises** `AttributeError` – Beta must be a positive real value

## Examples

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.fbeta_score()
0.8275862068965518
>>> ct.fbeta_score(beta=0.1)
0.8565371024734982
```

### fdr()

Return false discovery rate (FDR).

False discovery rate is defined as  $\frac{fp}{fp+tp}$

Cf. [https://en.wikipedia.org/wiki/False\\_discovery\\_rate](https://en.wikipedia.org/wiki/False_discovery_rate)

**Returns** The false discovery rate of the confusion table

**Return type** float

## Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.fdr()
0.14285714285714285
```

### fhalf\_score()

Return  $F_{0.5}$  score.

The  $F_{0.5}$  score emphasizes precision over recall in comparison to the  $F_1$  score

Cf. [https://en.wikipedia.org/wiki/F1\\_score](https://en.wikipedia.org/wiki/F1_score)

**Returns** The  $F_{0.5}$  score of the confusion table

**Return type** float

## Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.fhalf_score()
0.8450704225352114
```

### g\_measure()

Return G-measure.

$G$ -measure is the geometric mean of precision and recall:  $\sqrt{precision \cdot recall}$

This is identical to the Fowlkes–Mallows (FM) index for two clusters.

Cf. [https://en.wikipedia.org/wiki/F1\\_score#G-measure](https://en.wikipedia.org/wiki/F1_score#G-measure)

Cf. [https://en.wikipedia.org/wiki/Fowlkes%E2%80%93Mallows\\_index](https://en.wikipedia.org/wiki/Fowlkes%E2%80%93Mallows_index)

**Returns** The  $G$ -measure of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.g_measure()
0.828078671210825
```

#### **informedness()**

Return informedness.

Informedness is defined as  $sensitivity + specificity - 1$ .

AKA Youden's J statistic ([You50])

AKA DeltaP'

Cf. [https://en.wikipedia.org/wiki/Youden%27s\\_J\\_statistic](https://en.wikipedia.org/wiki/Youden%27s_J_statistic)

**Returns** The informedness of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.informedness()
0.55
```

#### **kappa\_statistic()**

Return  $\kappa$  statistic.

The  $\kappa$  statistic is defined as:  $\kappa = \frac{accuracy - random\ accuracy}{1 - random\ accuracy}$

The  $\kappa$  statistic compares the performance of the classifier relative to the performance of a random classifier.  $\kappa = 0$  indicates performance identical to random.  $\kappa = 1$  indicates perfect predictive success.  $\kappa = -1$  indicates perfect predictive failure.

**Returns** The  $\kappa$  statistic of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.kappa_statistic()
0.5344129554655871
```

#### **markedness()**

Return markedness.

Markedness is defined as  $precision + npv - 1$

**Returns** The markedness of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.markedness()
0.5238095238095237
```

#### **mcc()**

Return Matthews correlation coefficient (MCC).

The Matthews correlation coefficient is defined in [Mat75] as:  $\frac{(tp \cdot tn) - (fp \cdot fn)}{\sqrt{(tp+fp)(tp+fn)(tn+fp)(tn+fn)}}$

This is equivalent to the geometric mean of informedness and markedness, defined above.

Cf. [https://en.wikipedia.org/wiki/Matthews\\_correlation\\_coefficient](https://en.wikipedia.org/wiki/Matthews_correlation_coefficient)

**Returns** The Matthews correlation coefficient of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.mcc()
0.5367450401216932
```

#### **npv()**

Return negative predictive value (NPV).

NPV is defined as  $\frac{tn}{tn+fn}$

Cf. [https://en.wikipedia.org/wiki/Negative\\_predictive\\_value](https://en.wikipedia.org/wiki/Negative_predictive_value)

**Returns** The negative predictive value of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.npv()
0.6666666666666666
```

#### **population()**

Return population, N.

**Returns** The population (N) of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.population()
230
```

**pr\_aghmean()**

Return arithmetic-geometric-harmonic mean of precision & recall.

Iterates over arithmetic, geometric, & harmonic means until they converge to a single value (rounded to 12 digits), following the method described in [Raissouli:2009].

**Returns** The arithmetic-geometric-harmonic mean of the confusion table's precision & recall

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_aghmean()
0.8280786712108288
```

**pr\_agmean()**

Return arithmetic-geometric mean of precision & recall.

Iterates between arithmetic & geometric means until they converge to a single value (rounded to 12 digits)

Cf. [https://en.wikipedia.org/wiki/Arithmetic-geometric\\_mean](https://en.wikipedia.org/wiki/Arithmetic-geometric_mean)

**Returns** The arithmetic-geometric mean of the confusion table's precision & recall

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_agmean()
0.8283250315702829
```

**pr\_amean()**

Return arithmetic mean of precision & recall.

The arithmetic mean of precision and recall is defined as:  $\frac{precision+recall}{2}$

Cf. [https://en.wikipedia.org/wiki/Arithmetic\\_mean](https://en.wikipedia.org/wiki/Arithmetic_mean)

**Returns** The arithmetic mean of the confusion table's precision & recall

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_amean()
0.8285714285714285
```

**pr\_cmean()**

Return contraharmonic mean of precision & recall.

The contraharmonic mean is:  $\frac{precision^2+recall^2}{precision+recall}$

Cf. [https://en.wikipedia.org/wiki/Contraharmonic\\_mean](https://en.wikipedia.org/wiki/Contraharmonic_mean)

**Returns** The contraharmonic mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_cmean()
0.8295566502463055
```

#### **pr\_ghmean()**

Return geometric-harmonic mean of precision & recall.

Iterates between geometric & harmonic means until they converge to a single value (rounded to 12 digits)

Cf. [https://en.wikipedia.org/wiki/Geometric-harmonic\\_mean](https://en.wikipedia.org/wiki/Geometric-harmonic_mean)

**Returns** The geometric-harmonic mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_ghmean()
0.8278323841238441
```

#### **pr\_gmean()**

Return geometric mean of precision & recall.

The geometric mean of precision and recall is defined as:  $\sqrt{precision \cdot recall}$

Cf. [https://en.wikipedia.org/wiki/Geometric\\_mean](https://en.wikipedia.org/wiki/Geometric_mean)

**Returns** The geometric mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_gmean()
0.828078671210825
```

#### **pr\_heronian\_mean()**

Return Heronian mean of precision & recall.

The Heronian mean of precision and recall is defined as:  $\frac{precision + \sqrt{precision \cdot recall} + recall}{3}$

Cf. [https://en.wikipedia.org/wiki/Heronian\\_mean](https://en.wikipedia.org/wiki/Heronian_mean)

**Returns** The Heronian mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_heronian_mean()
0.8284071761178939
```

**pr\_hmean()**

Return harmonic mean of precision & recall.

The harmonic mean of precision and recall is defined as:  $\frac{2 \cdot \text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}$

Cf. [https://en.wikipedia.org/wiki/Harmonic\\_mean](https://en.wikipedia.org/wiki/Harmonic_mean)

**Returns** The harmonic mean of the confusion table's precision & recall

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_hmean()
0.8275862068965516
```

**pr\_hoelder\_mean(exp=2)**

Return Hölder (power/generalized) mean of precision & recall.

The power mean of precision and recall is defined as:  $\frac{1}{2} \cdot \sqrt[exp]{\text{precision}^{exp} + \text{recall}^{exp}}$  for  $exp \neq 0$ , and the geometric mean for  $exp = 0$

Cf. [https://en.wikipedia.org/wiki/Generalized\\_mean](https://en.wikipedia.org/wiki/Generalized_mean)

**Parameters** **exp** (*float*) – The exponent of the Hölder mean

**Returns** The Hölder mean for the given exponent of the confusion table's precision & recall

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_hoelder_mean()
0.8290638930598233
```

**pr\_imean()**

Return identric (exponential) mean of precision & recall.

The identric mean is: precision if precision = recall, otherwise  $\frac{1}{e} \cdot \frac{\text{precision} - \text{recall}}{\sqrt{\frac{\text{precision}}{\text{recall}} \ln \frac{\text{precision}}{\text{recall}}}}$

Cf. [https://en.wikipedia.org/wiki/Identric\\_mean](https://en.wikipedia.org/wiki/Identric_mean)

**Returns** The identric mean of the confusion table's precision & recall

**Return type** float

**Example**

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_imean()
0.8284071826325543
```



**pr\_lehmer\_mean** (*exp*=2.0)

Return Lehmer mean of precision & recall.

The Lehmer mean is:  $\frac{precision^{exp} + recall^{exp}}{precision^{exp-1} + recall^{exp-1}}$

Cf. [https://en.wikipedia.org/wiki/Lehmer\\_mean](https://en.wikipedia.org/wiki/Lehmer_mean)

**Parameters** *exp* (*float*) – The exponent of the Lehmer mean

**Returns** The Lehmer mean for the given exponent of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_lehmer_mean()
0.8295566502463055
```

**pr\_lmean** ()

Return logarithmic mean of precision & recall.

The logarithmic mean is: 0 if either precision or recall is 0, the precision if they are equal, otherwise  $\frac{precision - recall}{\ln(precision) - \ln(recall)}$

Cf. [https://en.wikipedia.org/wiki/Logarithmic\\_mean](https://en.wikipedia.org/wiki/Logarithmic_mean)

**Returns** The logarithmic mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_lmean()
0.8282429171492667
```

**pr\_qmean** ()

Return quadratic mean of precision & recall.

The quadratic mean of precision and recall is defined as:  $\sqrt{\frac{precision^2 + recall^2}{2}}$

Cf. [https://en.wikipedia.org/wiki/Quadratic\\_mean](https://en.wikipedia.org/wiki/Quadratic_mean)

**Returns** The quadratic mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_qmean()
0.8290638930598233
```

**pr\_seiffert\_mean** ()

Return Seiffert's mean of precision & recall.

Seiffert's mean of precision and recall is:  $\frac{precision - recall}{4 \cdot \arctan \sqrt{\frac{precision}{recall}} - \pi}$

It is defined in [Sei93].

**Returns** Seiffert's mean of the confusion table's precision & recall

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.pr_seiffert_mean()
0.8284071696048312
```

### `precision()`

Return precision.

Precision is defined as  $\frac{tp}{tp+fp}$

AKA positive predictive value (PPV)

Cf. [https://en.wikipedia.org/wiki/Precision\\_and\\_recall](https://en.wikipedia.org/wiki/Precision_and_recall)

Cf. [https://en.wikipedia.org/wiki/Information\\_retrieval#Precision](https://en.wikipedia.org/wiki/Information_retrieval#Precision)

**Returns** The precision of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.precision()
0.8571428571428571
```

### `precision_gain()`

Return gain in precision.

The gain in precision is defined as:  $G(\text{precision}) = \frac{\text{precision}}{\text{random precision}}$

Cf. [https://en.wikipedia.org/wiki/Gain\\_\(information\\_retrieval\)](https://en.wikipedia.org/wiki/Gain_(information_retrieval))

**Returns** The gain in precision of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.precision_gain()
1.3142857142857143
```

### `recall()`

Return recall.

Recall is defined as  $\frac{tp}{tp+fn}$

AKA sensitivity

AKA true positive rate (TPR)

Cf. [https://en.wikipedia.org/wiki/Precision\\_and\\_recall](https://en.wikipedia.org/wiki/Precision_and_recall)

Cf. [https://en.wikipedia.org/wiki/Sensitivity\\_\(test\)](https://en.wikipedia.org/wiki/Sensitivity_(test))

Cf. [https://en.wikipedia.org/wiki/Information\\_retrieval#Recall](https://en.wikipedia.org/wiki/Information_retrieval#Recall)

**Returns** The recall of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.recall()
0.8
```

### **significance()**

Return the significance,  $\chi^2$ .

Significance is defined as:  $\chi^2 = \frac{(tp \cdot tn - fp \cdot fn)^2 (tp + tn + fp + fn)}{((tp + fp)(tp + fn)(tn + fp)(tn + fn))}$

Also:  $\chi^2 = MCC^2 \cdot n$

Cf. [https://en.wikipedia.org/wiki/Pearson%27s\\_chi-square\\_test](https://en.wikipedia.org/wiki/Pearson%27s_chi-square_test)

**Returns** The significance of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.significance()
66.26190476190476
```

### **specificity()**

Return specificity.

Specificity is defined as  $\frac{tn}{tn + fp}$

AKA true negative rate (TNR)

Cf. [https://en.wikipedia.org/wiki/Specificity\\_\(tests\)](https://en.wikipedia.org/wiki/Specificity_(tests))

**Returns** The specificity of the confusion table

**Return type** float

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.specificity()
0.75
```

### **test\_neg\_pop()**

Return test negative population.

**Returns** The test negative population of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.test_neg_pop()
90
```

#### `test_pos_pop()`

Return test positive population.

**Returns** The test positive population of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.test_pos_pop()
140
```

#### `to_dict()`

Cast to dict.

**Returns** The confusion table as a dict

**Return type** dict

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> import pprint
>>> pprint.pprint(ct.to_dict())
{'fn': 30, 'fp': 20, 'tn': 60, 'tp': 120}
```

#### `to_tuple()`

Cast to tuple.

**Returns** The confusion table as a 4-tuple (tp, tn, fp, fn)

**Return type** tuple

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.to_tuple()
(120, 60, 20, 30)
```

#### `true_neg()`

Return true negatives.

**Returns** The true negatives of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.true_neg()
60
```

#### **true\_pos()**

Return true positives.

**Returns** The true positives of the confusion table

**Return type** int

### Example

```
>>> ct = ConfusionTable(120, 60, 20, 30)
>>> ct.true_pos()
120
```

#### **abydos.stats.amean(nums)**

Return arithmetic mean.

The arithmetic mean is defined as:  $\frac{\sum nums}{|nums|}$

Cf. [https://en.wikipedia.org/wiki/Arithmetic\\_mean](https://en.wikipedia.org/wiki/Arithmetic_mean)

**Parameters** **nums** (*list*) – A series of numbers

**Returns** The arithmetic mean of nums

**Return type** float

### Examples

```
>>> amean([1, 2, 3, 4])
2.5
>>> amean([1, 2])
1.5
>>> amean([0, 5, 1000])
335.0
```

#### **abydos.stats.gmean(nums)**

Return geometric mean.

The geometric mean is defined as:  $\sqrt[|nums|]{\prod_i nums_i}$

Cf. [https://en.wikipedia.org/wiki/Geometric\\_mean](https://en.wikipedia.org/wiki/Geometric_mean)

**Parameters** **nums** (*list*) – A series of numbers

**Returns** The geometric mean of nums

**Return type** float

## Examples

```
>>> gmean([1, 2, 3, 4])
2.213363839400643
>>> gmean([1, 2])
1.4142135623730951
>>> gmean([0, 5, 1000])
0.0
```

`abydos.stats.hmean(nums)`

Return harmonic mean.

The harmonic mean is defined as:  $\frac{|nums|}{\sum_i \frac{1}{nums_i}}$

Following the behavior of Wolfram|Alpha: - If one of the values in `nums` is 0, return 0. - If more than one value in `nums` is 0, return NaN.

Cf. [https://en.wikipedia.org/wiki/Harmonic\\_mean](https://en.wikipedia.org/wiki/Harmonic_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The harmonic mean of `nums`

**Return type** float

**Raises** `AttributeError` – `hmean` requires at least one value

## Examples

```
>>> hmean([1, 2, 3, 4])
1.9200000000000004
>>> hmean([1, 2])
1.3333333333333333
>>> hmean([0, 5, 1000])
0
```

`abydos.stats.agmean(nums)`

Return arithmetic-geometric mean.

Iterates between arithmetic & geometric means until they converge to a single value (rounded to 12 digits).

Cf. [https://en.wikipedia.org/wiki/Arithmetic-geometric\\_mean](https://en.wikipedia.org/wiki/Arithmetic-geometric_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The arithmetic-geometric mean of `nums`

**Return type** float

## Examples

```
>>> agmean([1, 2, 3, 4])
2.3545004777751077
>>> agmean([1, 2])
1.4567910310469068
>>> agmean([0, 5, 1000])
2.9753977059954195e-13
```

`abydos.stats.ghmean(nums)`

Return geometric-harmonic mean.

Iterates between geometric & harmonic means until they converge to a single value (rounded to 12 digits).

Cf. [https://en.wikipedia.org/wiki/Geometric-harmonic\\_mean](https://en.wikipedia.org/wiki/Geometric-harmonic_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The geometric-harmonic mean of `nums`

**Return type** float

### Examples

```
>>> ghmean([1, 2, 3, 4])
2.058868154613003
>>> ghmean([1, 2])
1.3728805006183502
>>> ghmean([0, 5, 1000])
0.0
```

```
>>> ghmean([0, 0])
0.0
>>> ghmean([0, 0, 5])
nan
```

`abydos.stats.aghmean(nums)`

Return arithmetic-geometric-harmonic mean.

Iterates over arithmetic, geometric, & harmonic means until they converge to a single value (rounded to 12 digits), following the method described in [Raissouli:2009].

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The arithmetic-geometric-harmonic mean of `nums`

**Return type** float

### Examples

```
>>> aghmean([1, 2, 3, 4])
2.198327159900212
>>> aghmean([1, 2])
1.4142135623731884
>>> aghmean([0, 5, 1000])
335.0
```

`abydos.stats.cmean(nums)`

Return contraharmonic mean.

The contraharmonic mean is: 
$$\frac{\sum_i x_i^2}{\sum_i x_i}$$

Cf. [https://en.wikipedia.org/wiki/Contraharmonic\\_mean](https://en.wikipedia.org/wiki/Contraharmonic_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The contraharmonic mean of `nums`

**Return type** float

### Examples

```
>>> cmean([1, 2, 3, 4])
3.0
>>> cmean([1, 2])
1.6666666666666667
>>> cmean([0, 5, 1000])
995.0497512437811
```

`abydos.stats.imean(nums)`

Return identric (exponential) mean.

The identric mean of two numbers  $x$  and  $y$  is:  $x$  if  $x = y$  otherwise  $\frac{1}{e} x^{-y} \sqrt{\frac{x^x}{y^y}}$

Cf. [https://en.wikipedia.org/wiki/Identric\\_mean](https://en.wikipedia.org/wiki/Identric_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The identric mean of `nums`

**Return type** float

**Raises** `AttributeError` – `imean` supports no more than two values

### Examples

```
>>> imean([1, 2])
1.4715177646857693
>>> imean([1, 0])
nan
>>> imean([2, 4])
2.9430355293715387
```

`abydos.stats.lmean(nums)`

Return logarithmic mean.

The logarithmic mean of an arbitrarily long series is defined by <http://www.survo.fi/papers/logmean.pdf> as:

$$L(x_1, x_2, \dots, x_n) = (n-1)! \sum_{i=1}^n \frac{x_i}{\prod_{\substack{j=1 \\ j \neq i}}^n \ln \frac{x_i}{x_j}}$$

Cf. [https://en.wikipedia.org/wiki/Logarithmic\\_mean](https://en.wikipedia.org/wiki/Logarithmic_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The logarithmic mean of `nums`

**Return type** float

**Raises** `AttributeError` – No two values in the `nums` list may be equal

### Examples



```
>>> lmean([1, 2, 3, 4])
2.2724242417489258
>>> lmean([1, 2])
1.4426950408889634
```

`abydos.stats.qmean(nums)`

Return quadratic mean.

The quadratic mean of precision and recall is defined as:  $\sqrt{\sum_i \frac{num_i^2}{|nums|}}$

Cf. [https://en.wikipedia.org/wiki/Quadratic\\_mean](https://en.wikipedia.org/wiki/Quadratic_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The quadratic mean of nums

**Return type** float

### Examples

```
>>> qmean([1, 2, 3, 4])
2.7386127875258306
>>> qmean([1, 2])
1.5811388300841898
>>> qmean([0, 5, 1000])
577.3574860228857
```

`abydos.stats.heronian_mean(nums)`

Return Heronian mean.

The Heronian mean is:  $\frac{\sum_{i,j} \sqrt{x_i \cdot x_j}}{|nums| \cdot \frac{|nums|+1}{2}}$  for  $j \geq i$

Cf. [https://en.wikipedia.org/wiki/Heronian\\_mean](https://en.wikipedia.org/wiki/Heronian_mean)

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The Heronian mean of nums

**Return type** float

### Examples

```
>>> heronian_mean([1, 2, 3, 4])
2.3888282852609093
>>> heronian_mean([1, 2])
1.4714045207910316
>>> heronian_mean([0, 5, 1000])
179.28511301977582
```

`abydos.stats.hoelder_mean(nums, exp=2)`

Return Hölder (power/generalized) mean.

The Hölder mean is defined as:  $\sqrt[p]{\frac{1}{|nums|} \cdot \sum_i x_i^p}$  for  $p \neq 0$ , and the geometric mean for  $p = 0$

Cf. [https://en.wikipedia.org/wiki/Generalized\\_mean](https://en.wikipedia.org/wiki/Generalized_mean)

**Parameters**

- **nums** (*list*) – A series of numbers
- **exp** (*numeric*) – The exponent of the Hölder mean

**Returns** The Hölder mean of nums for the given exponent

**Return type** float

### Examples

```
>>> hoelder_mean([1, 2, 3, 4])
2.7386127875258306
>>> hoelder_mean([1, 2])
1.5811388300841898
>>> hoelder_mean([0, 5, 1000])
577.3574860228857
```

`abydos.stats.lehmer_mean(nums, exp=2)`

Return Lehmer mean.

The Lehmer mean is: 
$$\frac{\sum_i x_i^p}{\sum_i x_i^{p-1}}$$

Cf. [https://en.wikipedia.org/wiki/Lehmer\\_mean](https://en.wikipedia.org/wiki/Lehmer_mean)

#### Parameters

- **nums** (*list*) – A series of numbers
- **exp** (*numeric*) – The exponent of the Lehmer mean

**Returns** The Lehmer mean of nums for the given exponent

**Return type** float

### Examples

```
>>> lehmer_mean([1, 2, 3, 4])
3.0
>>> lehmer_mean([1, 2])
1.6666666666666667
>>> lehmer_mean([0, 5, 1000])
995.0497512437811
```

`abydos.stats.seiffert_mean(nums)`

Return Seiffert's mean.

Seiffert's mean of two numbers x and y is: 
$$\frac{x-y}{4 \cdot \arctan \sqrt{\frac{x}{y}} - \pi}$$

It is defined in [Sei93].

**Parameters** **nums** (*list*) – A series of numbers

**Returns** Seiffert's mean of nums

**Return type** float

**Raises** `AttributeError` – `seiffert_mean` supports no more than two values

## Examples

```
>>> seiffert_mean([1, 2])
1.4712939827611637
>>> seiffert_mean([1, 0])
0.3183098861837907
>>> seiffert_mean([2, 4])
2.9425879655223275
>>> seiffert_mean([2, 1000])
336.84053300118825
```

`abydos.stats.median(nums)`

Return median.

With numbers sorted by value, the median is the middle value (if there is an odd number of values) or the arithmetic mean of the two middle values (if there is an even number of values).

Cf. <https://en.wikipedia.org/wiki/Median>

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The median of nums

**Return type** int or float

## Examples

```
>>> median([1, 2, 3])
2
>>> median([1, 2, 3, 4])
2.5
>>> median([1, 2, 2, 4])
2
```

`abydos.stats.midrange(nums)`

Return midrange.

The midrange is the arithmetic mean of the maximum & minimum of a series.

Cf. <https://en.wikipedia.org/wiki/Midrange>

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The midrange of nums

**Return type** float

## Examples

```
>>> midrange([1, 2, 3])
2.0
>>> midrange([1, 2, 2, 3])
2.0
>>> midrange([1, 2, 1000, 3])
500.5
```

`abydos.stats.mode(nums)`

Return the mode.

The mode of a series is the most common element of that series

Cf. [https://en.wikipedia.org/wiki/Mode\\_\(statistics\)](https://en.wikipedia.org/wiki/Mode_(statistics))

**Parameters** `nums` (*list*) – A series of numbers

**Returns** The mode of `nums`

**Return type** `int` or `float`

### Example

```
>>> mode([1, 2, 2, 3])
2
```

`abydos.stats.std(nums, mean_func=<function amean>, ddof=0)`

Return the standard deviation.

The standard deviation of a series of values is the square root of the variance.

Cf. [https://en.wikipedia.org/wiki/Standard\\_deviation](https://en.wikipedia.org/wiki/Standard_deviation)

**Parameters**

- `nums` (*list*) – A series of numbers
- `mean_func` (*function*) – A mean function (`amean` by default)
- `ddof` (*int*) – The degrees of freedom (0 by default)

**Returns** The standard deviation of the values in the series

**Return type** `float`

### Examples

```
>>> std([1, 1, 1, 1])
0.0
>>> round(std([1, 2, 3, 4]), 12)
1.11803398875
>>> round(std([1, 2, 3, 4], ddof=1), 12)
1.290994448736
```

`abydos.stats.var(nums, mean_func=<function amean>, ddof=0)`

Calculate the variance.

The variance ( $\sigma^2$ ) of a series of numbers ( $x_i$ ) with mean  $\mu$  and population  $N$  is:

$$\sigma^2 = \frac{1}{N} \sum_{i=1}^N (x_i - \mu)^2.$$

Cf. <https://en.wikipedia.org/wiki/Variance>

**Parameters**

- `nums` (*list*) – A series of numbers
- `mean_func` (*function*) – A mean function (`amean` by default)
- `ddof` (*int*) – The degrees of freedom (0 by default)

**Returns** The variance of the values in the series

**Return type** `float`

## Examples

```
>>> var([1, 1, 1, 1])
0.0
>>> var([1, 2, 3, 4])
1.25
>>> round(var([1, 2, 3, 4], ddof=1), 12)
1.666666666667
```

`abydos.stats.mean_pairwise_similarity(collection, metric=<function sim>, mean_func=<function hmean>, symmetric=False)`

Calculate the mean pairwise similarity of a collection of strings.

Takes the mean of the pairwise similarity between each member of a collection, optionally in both directions (for asymmetric similarity metrics).

### Parameters

- **collection** (*list*) – A collection of terms or a string that can be split
- **metric** (*function*) – A similarity metric function
- **mean\_func** (*function*) – A mean function that takes a list of values and returns a float
- **symmetric** (*bool*) – Set to True if all pairwise similarities should be calculated in both directions

**Returns** The mean pairwise similarity of a collection of strings

**Return type** float

### Raises

- `ValueError` – `mean_func` must be a function
- `ValueError` – `metric` must be a function
- `ValueError` – `collection` is neither a string nor iterable type
- `ValueError` – `collection` has fewer than two members

## Examples

```
>>> round(mean_pairwise_similarity(['Christopher', 'Kristof',
... 'Christobal']), 12)
0.519801980198
>>> round(mean_pairwise_similarity(['Niall', 'Neal', 'Neil']), 12)
0.545454545455
```

`abydos.stats.pairwise_similarity_statistics(src_collection, tar_collection, metric=<function sim>, mean_func=<function amean>, symmetric=False)`

Calculate the pairwise similarity statistics a collection of strings.

Calculate pairwise similarities among members of two collections, returning the maximum, minimum, mean (according to a supplied function, arithmetic mean, by default), and (population) standard deviation of those similarities.

### Parameters

- **src\_collection** (*list*) – A collection of terms or a string that can be split

- **tar\_collection** (*list*) – A collection of terms or a string that can be split
- **metric** (*function*) – A similarity metric function
- **mean\_func** (*function*) – A mean function that takes a list of values and returns a float
- **symmetric** (*bool*) – Set to True if all pairwise similarities should be calculated in both directions

**Returns** The max, min, mean, and standard deviation of similarities

**Return type** tuple

**Raises**

- `ValueError` – `mean_func` must be a function
- `ValueError` – `metric` must be a function
- `ValueError` – `src_collection` is neither a string nor iterable
- `ValueError` – `tar_collection` is neither a string nor iterable

### Example

```
>>> tuple(round(_, 12) for _ in pairwise_similarity_statistics(
... ['Christopher', 'Kristof', 'Christobal'], ['Niall', 'Neal', 'Neil']))
(0.2, 0.0, 0.118614718615, 0.075070477184)
```

#### 2.1.1.8 abydos.stemmer package

`abydos.stemmer`.

The stemmer package collects stemmer classes for a number of languages including:

- English stemmers:
  - Lovins' (*Lovins*)
  - Porter (*Porter*)
  - Porter2 (i.e. Snowball English) (*Porter2*)
  - UEA-Lite (*UEALite*)
  - Paice-Husk (*PaiceHusk*)
  - S-stemmer (*SStemmer*)
- German stemmers:
  - Caumanns' (*Caumanns*)
  - CLEF German (*CLEFGerman*)
  - CLEF German Plus (*CLEFGermanPlus*)
  - Snowball German (*SnowballGerman*)
- Swedish stemmers:
  - CLEF Swedish (*CLEFSwedish*)
  - Snowball Swedish (*SnowballSwedish*)

- Latin stemmer:
  - Schinke (*Schinke*)
- Danish stemmer:
  - Snowball Danish (*SnowballDanish*)
- Dutch stemmer:
  - Snowball Dutch (*SnowballDutch*)
- Norwegian stemmer:
  - Snowball Norwegian (*SnowballNorwegian*)

Each stemmer has a `stem` method, which takes a word and returns its stemmed form:

```
>>> stmr = Porter()
>>> stmr.stem('democracy')
'democraci'
>>> stmr.stem('trusted')
'trust'
```

#### **class** abydos.stemmer.Lovins

Bases: abydos.stemmer.\_stemmer.\_Stemmer

Lovins stemmer.

The Lovins stemmer is described in Julie Beth Lovins's article [Lov68].

**stem** (*word*)

Return Lovins stem.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** str

#### Examples

```
>>> stmr = Lovins()
>>> stmr.stem('reading')
'read'
>>> stmr.stem('suspension')
'suspens'
>>> stmr.stem('elusiveness')
'elus'
```

abydos.stemmer.**lovins** (*word*)

Return Lovins stem.

This is a wrapper for *Lovins.stem()*.

**Parameters** **word** (*str*) – The word to stem

**Returns** str

**Return type** Word stem

## Examples

```
>>> lovins('reading')
'read'
>>> lovins('suspension')
'suspens'
>>> lovins('elusiveness')
'elus'
```

**class** abydos.stemmer.**PaiceHusk**

Bases: abydos.stemmer.\_stemmer.\_Stemmer

Paice-Husk stemmer.

Implementation of the Paice-Husk Stemmer, also known as the Lancaster Stemmer, developed by Chris Paice, with the assistance of Gareth Husk

This is based on the algorithm's description in [Pai90].

**stem** (*word*)

Return Paice-Husk stem.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** str

## Examples

```
>>> stmr = PaiceHusk()
>>> stmr.stem('assumption')
'assum'
>>> stmr.stem('verifiable')
'ver'
>>> stmr.stem('fancies')
'fant'
>>> stmr.stem('fanciful')
'fancy'
>>> stmr.stem('torment')
'tor'
```

abydos.stemmer.**paice\_husk** (*word*)

Return Paice-Husk stem.

This is a wrapper for *PaiceHusk.stem()*.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** str

## Examples

```
>>> paice_husk('assumption')
'assum'
>>> paice_husk('verifiable')
```

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```
'ver'
>>> paice_husk('fancies')
'fant'
>>> paice_husk('fanciful')
'fancy'
>>> paice_husk('torment')
'tor'
```

**class** abydos.stemmer.UELite

Bases: abydos.stemmer.\_stemmer.\_Stemmer

UEA-Lite stemmer.

The UEA-Lite stemmer is discussed in [JS05].

This is chiefly based on the Java implementation of the algorithm, with variants based on the Perl implementation and Jason Adams' Ruby port.

Java version: [Chu] Perl version: [JS05] Ruby version: [Ada17]

**stem** (*word*, *max\_word\_length*=20, *max\_acro\_length*=8, *return\_rule\_no*=False, *var*='standard')

Return UEA-Lite stem.

#### Parameters

- **word** (*str*) – The word to stem
- **max\_word\_length** (*int*) – The maximum word length allowed
- **max\_acro\_length** (*int*) – The maximum acronym length allowed
- **return\_rule\_no** (*bool*) – If True, returns the stem along with rule number
- **var** (*str*) – Variant rules to use:
  - Adams to use Jason Adams' rules
  - Perl to use the original Perl rules

**Returns** Word stem

**Return type** str or (str, int)

#### Examples

```
>>> uealite('readings')
'read'
>>> uealite('insulted')
'insult'
>>> uealite('cussed')
'cuss'
>>> uealite('fancies')
'fancy'
>>> uealite('eroded')
'erode'
```

abydos.stemmer.**uealite** (*word*, *max\_word\_length*=20, *max\_acro\_length*=8, *return\_rule\_no*=False, *var*='standard')

Return UEA-Lite stem.

This is a wrapper for `UEALite.stem()`.

**Parameters**

- **word** (*str*) – The word to stem
- **max\_word\_length** (*int*) – The maximum word length allowed
- **max\_acro\_length** (*int*) – The maximum acronym length allowed
- **return\_rule\_no** (*bool*) – If True, returns the stem along with rule number
- **var** (*str*) – Variant rules to use:
  - Adams to use Jason Adams' rules
  - Perl to use the original Perl rules

**Returns** Word stem**Return type** str or (str, int)**Examples**

```
>>> uealite('readings')
'read'
>>> uealite('insulted')
'insult'
>>> uealite('cussed')
'cuss'
>>> uealite('fancies')
'fancy'
>>> uealite('eroded')
'erode'
```

**class** abydos.stemmer.SStemmer

Bases: abydos.stemmer.\_stemmer.\_Stemmer

S-stemmer.

The S stemmer is defined in [Har91].

**stem** (*word*)

Return the S-stemmed form of a word.

**Parameters** **word** (*str*) – The word to stem**Returns** Word stem**Return type** str**Examples**

```
>>> stmr = SStemmer()
>>> stmr.stem('summaries')
'summary'
>>> stmr.stem('summary')
'summary'
>>> stmr.stem('towers')
'tower'
>>> stmr.stem('reading')
'reading'
```

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```
>>> stmr.stem('census')
'census'
```

`abydos.stemmer.s_stemmer(word)`

Return the S-stemmed form of a word.

This is a wrapper for `SStemmer.stem()`.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** `str`

### Examples

```
>>> s_stemmer('summaries')
'summary'
>>> s_stemmer('summary')
'summary'
>>> s_stemmer('towers')
'tower'
>>> s_stemmer('reading')
'reading'
>>> s_stemmer('census')
'census'
```

**class** `abydos.stemmer.Caumanns`

Bases: `abydos.stemmer._stemmer._Stemmer`

Caumanns stemmer.

Jörg Caumanns' stemmer is described in his article in [Cau99].

This implementation is based on the GermanStemFilter described at [Lan13].

**stem** (*word*)

Return Caumanns German stem.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** `str`

### Examples

```
>>> stmr = Caumanns()
>>> stmr.stem('lesen')
'les'
>>> stmr.stem('graues')
'grau'
>>> stmr.stem('buchstabieren')
'buchstabier'
```

`abydos.stemmer.caumanns(word)`

Return Caumanns German stem.

This is a wrapper for `Caumanns.stem()`.

**Parameters** `word` (`str`) – The word to stem

**Returns** Word stem

**Return type** `str`

## Examples

```
>>> caumanns('lesen')
'les'
>>> caumanns('graues')
'grau'
>>> caumanns('buchstabieren')
'buchstabier'
```

**class** `abydos.stemmer.Schinke`

Bases: `abydos.stemmer._stemmer._Stemmer`

Schinke stemmer.

This is defined in [SGRW96].

**stem** (`word`)

Return the stem of a word according to the Schinke stemmer.

**Parameters** `word` (`str`) – The word to stem

**Returns** Word stem

**Return type** `str`

## Examples

```
>>> stmr = Schinke()
>>> stmr.stem('atque')
{'n': 'atque', 'v': 'atque'}
>>> stmr.stem('census')
{'n': 'cens', 'v': 'censu'}
>>> stmr.stem('virum')
{'n': 'uir', 'v': 'uiru'}
>>> stmr.stem('populusque')
{'n': 'popul', 'v': 'populu'}
>>> stmr.stem('senatus')
{'n': 'senat', 'v': 'senatu'}
```

`abydos.stemmer.schinke` (`word`)

Return the stem of a word according to the Schinke stemmer.

This is a wrapper for `Schinke.stem()`.

**Parameters** `word` (`str`) – The word to stem

**Returns** Word stem

**Return type** `str`

## Examples

```
>>> schinke('atque')
{'n': 'atque', 'v': 'atque'}
>>> schinke('census')
{'n': 'cens', 'v': 'censu'}
>>> schinke('virum')
{'n': 'uir', 'v': 'uiru'}
>>> schinke('populusque')
{'n': 'popul', 'v': 'populu'}
>>> schinke('senatus')
{'n': 'senat', 'v': 'senatu'}
```

**class** abydos.stemmer.Porter

Bases: abydos.stemmer.\_stemmer.\_Stemmer

Porter stemmer.

The Porter stemmer is described in [Por80].

**stem** (word, early\_english=False)

Return Porter stem.

### Parameters

- **word** (*str*) – The word to stem
- **early\_english** (*bool*) – Set to True in order to remove -eth & -est (2nd & 3rd person singular verbal agreement suffixes)

**Returns** Word stem

**Return type** str

## Examples

```
>>> stmr = Porter()
>>> stmr.stem('reading')
'read'
>>> stmr.stem('suspension')
'suspens'
>>> stmr.stem('elusiveness')
'elus'
```

```
>>> stmr.stem('eateth', early_english=True)
'eat'
```

abydos.stemmer.**porter** (word, early\_english=False)

Return Porter stem.

This is a wrapper for `Porter.stem()`.

### Parameters

- **word** (*str*) – The word to stem
- **early\_english** (*bool*) – Set to True in order to remove -eth & -est (2nd & 3rd person singular verbal agreement suffixes)

**Returns** Word stem

**Return type** str

### Examples

```
>>> porter('reading')
'read'
>>> porter('suspension')
'suspens'
>>> porter('elusiveness')
'elus'
```

```
>>> porter('eateth', early_english=True)
'eat'
```

**class** abydos.stemmer.Porter2

Bases: abydos.stemmer.\_snowball.\_Snowball

Porter2 (Snowball English) stemmer.

The Porter2 (Snowball English) stemmer is defined in [Por02].

**stem** (*word*, *early\_english=False*)

Return the Porter2 (Snowball English) stem.

#### Parameters

- **word** (*str*) – The word to stem
- **early\_english** (*bool*) – Set to True in order to remove -eth & -est (2nd & 3rd person singular verbal agreement suffixes)

**Returns** Word stem

**Return type** str

### Examples

```
>>> stmr = Porter2()
>>> stmr.stem('reading')
'read'
>>> stmr.stem('suspension')
'suspens'
>>> stmr.stem('elusiveness')
'elus'
```

```
>>> stmr.stem('eateth', early_english=True)
'eat'
```

abydos.stemmer.**porter2** (*word*, *early\_english=False*)

Return the Porter2 (Snowball English) stem.

This is a wrapper for `Porter2.stem()`.

#### Parameters

- **word** (*str*) – The word to stem
- **early\_english** (*bool*) – Set to True in order to remove -eth & -est (2nd & 3rd person singular verbal agreement suffixes)

**Returns** Word stem

**Return type** str

### Examples

```
>>> porter2('reading')
'read'
>>> porter2('suspension')
'suspens'
>>> porter2('elusiveness')
'elus'
```

```
>>> porter2('eateth', early_english=True)
'eat'
```

**class** abydos.stemmer.SnowballDanish

Bases: abydos.stemmer.\_snowball.\_Snowball

Snowball Danish stemmer.

The Snowball Danish stemmer is defined at: <http://snowball.tartarus.org/algorithms/danish/stemmer.html>

**stem**(*word*)

Return Snowball Danish stem.

**Parameters** *word*(*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> stmr = SnowballDanish()
>>> stmr.stem('underviser')
'undervis'
>>> stmr.stem('suspension')
'suspension'
>>> stmr.stem('sikkerhed')
'sikker'
```

abydos.stemmer.**sb\_danish**(*word*)

Return Snowball Danish stem.

This is a wrapper for `SnowballDanish.stem()`.

**Parameters** *word*(*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> sb_danish('underviser')
'undervis'
>>> sb_danish('suspension')
'suspension'
>>> sb_danish('sikkerhed')
'sikker'
```

**class** abydos.stemmer.SnowballDutch

Bases: abydos.stemmer.\_snowball.\_Snowball

Snowball Dutch stemmer.

The Snowball Dutch stemmer is defined at: <http://snowball.tartarus.org/algorithms/dutch/stemmer.html>

**stem**(*word*)

Return Snowball Dutch stem.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> stmr = SnowballDutch()
>>> stmr.stem('lezen')
'lez'
>>> stmr.stem('opschorting')
'opschort'
>>> stmr.stem('ongrijpbaarheid')
'ongrijp'
```

abydos.stemmer.**sb\_dutch**(*word*)

Return Snowball Dutch stem.

This is a wrapper for `SnowballDutch.stem()`.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> sb_dutch('lezen')
'lez'
>>> sb_dutch('opschorting')
'opschort'
>>> sb_dutch('ongrijpbaarheid')
'ongrijp'
```

**class** abydos.stemmer.SnowballGerman

Bases: abydos.stemmer.\_snowball.\_Snowball

Snowball German stemmer.

The Snowball German stemmer is defined at: <http://snowball.tartarus.org/algorithms/german/stemmer.html>



**stem**(*word*, *alternate\_vowels=False*)

Return Snowball German stem.

#### Parameters

- **word** (*str*) – The word to stem
- **alternate\_vowels** (*bool*) – Composes ae as ä, oe as ö, and ue as ü before running the algorithm

**Returns** Word stem

**Return type** str

#### Examples

```
>>> stmr = SnowballGerman()
>>> stmr.stem('lesen')
'les'
>>> stmr.stem('graues')
'grau'
>>> stmr.stem('buchstabieren')
'buchstabi'
```

`abydos.stemmer.sb_german`(*word*, *alternate\_vowels=False*)

Return Snowball German stem.

This is a wrapper for `SnowballGerman.stem()`.

#### Parameters

- **word** (*str*) – The word to stem
- **alternate\_vowels** (*bool*) – Composes ae as ä, oe as ö, and ue as ü before running the algorithm

**Returns** Word stem

**Return type** str

#### Examples

```
>>> sb_german('lesen')
'les'
>>> sb_german('graues')
'grau'
>>> sb_german('buchstabieren')
'buchstabi'
```

**class** `abydos.stemmer.SnowballNorwegian`

Bases: `abydos.stemmer._snowball._Snowball`

Snowball Norwegian stemmer.

The Snowball Norwegian stemmer is defined at: <http://snowball.tartarus.org/algorithms/norwegian/stemmer.html>

**stem**(*word*)

Return Snowball Norwegian stem.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> stmr = SnowballNorwegian()
>>> stmr.stem('lese')
'les'
>>> stmr.stem('suspensjon')
'suspensjon'
>>> stmr.stem('sikkerhet')
'sikker'
```

`abydos.stemmer.sb_norwegian(word)`

Return Snowball Norwegian stem.

This is a wrapper for `SnowballNorwegian.stem()`.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> sb_norwegian('lese')
'les'
>>> sb_norwegian('suspensjon')
'suspensjon'
>>> sb_norwegian('sikkerhet')
'sikker'
```

**class** `abydos.stemmer.SnowballSwedish`

Bases: `abydos.stemmer._snowball._Snowball`

Snowball Swedish stemmer.

The Snowball Swedish stemmer is defined at: <http://snowball.tartarus.org/algorithms/swedish/stemmer.html>

**stem** (*word*)

Return Snowball Swedish stem.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** str

### Examples

```
>>> stmr = SnowballSwedish()
>>> stmr.stem('undervisa')
'undervis'
>>> stmr.stem('suspension')
'suspension'
```

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```
>>> stmr.stem('visshet')
'viss'
```

`abydos.stemmer.sb_swedish(word)`

Return Snowball Swedish stem.

This is a wrapper for `SnowballSwedish.stem()`.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** `str`

## Examples

```
>>> sb_swedish('undervisa')
'undervis'
>>> sb_swedish('suspension')
'suspension'
>>> sb_swedish('visshet')
'viss'
```

**class** `abydos.stemmer.CLEFGerman`

Bases: `abydos.stemmer._stemmer._Stemmer`

CLEF German stemmer.

The CLEF German stemmer is defined at [Sav05].

**stem** (*word*)

Return CLEF German stem.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** `str`

## Examples

```
>>> stmr = CLEFGerman()
>>> stmr.stem('lesen')
'lese'
>>> stmr.stem('graues')
'grau'
>>> stmr.stem('buchstabieren')
'buchstabier'
```

`abydos.stemmer.clef_german(word)`

Return CLEF German stem.

This is a wrapper for `CLEFGerman.stem()`.

**Parameters** `word` (*str*) – The word to stem

**Returns** Word stem

**Return type** `str`

## Examples

```
>>> clef_german('lesen')
'lese'
>>> clef_german('graues')
'grau'
>>> clef_german('buchstabieren')
'buchstabier'
```

**class** abydos.stemmer.CLEFGermanPlus

Bases: abydos.stemmer.\_stemmer.\_Stemmer

CLEF German stemmer plus.

The CLEF German stemmer plus is defined at [Sav05].

**stem**(word)

Return 'CLEF German stemmer plus' stem.

**Parameters** word (str) – The word to stem

**Returns** Word stem

**Return type** str

## Examples

```
>>> stmr = CLEFGermanPlus()
>>> clef_german_plus('lesen')
'les'
>>> clef_german_plus('graues')
'grau'
>>> clef_german_plus('buchstabieren')
'buchstabi'
```

abydos.stemmer.clef\_german\_plus(word)

Return 'CLEF German stemmer plus' stem.

This is a wrapper for `CLEFGermanPlus.stem()`.

**Parameters** word (str) – The word to stem

**Returns** Word stem

**Return type** str

## Examples

```
>>> stmr = CLEFGermanPlus()
>>> clef_german_plus('lesen')
'les'
>>> clef_german_plus('graues')
'grau'
>>> clef_german_plus('buchstabieren')
'buchstabi'
```

**class** abydos.stemmer.CLEFSwedish

Bases: abydos.stemmer.\_stemmer.\_Stemmer

CLEF Swedish stemmer.

The CLEF Swedish stemmer is defined at [Sav05].

**stem**(*word*)

Return CLEF Swedish stem.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** *str*

### Examples

```
>>> clef_swedish('undervisa')
'undervis'
>>> clef_swedish('suspension')
'suspensio'
>>> clef_swedish('visshet')
'viss'
```

`abydos.stemmer.clef_swedish(word)`

Return CLEF Swedish stem.

This is a wrapper for `CLEFSwedish.stem()`.

**Parameters** **word** (*str*) – The word to stem

**Returns** Word stem

**Return type** *str*

### Examples

```
>>> clef_swedish('undervisa')
'undervis'
>>> clef_swedish('suspension')
'suspensio'
>>> clef_swedish('visshet')
'viss'
```

#### 2.1.1.9 abydos.tokenizer package

`abydos.tokenizer`.

The tokenizer package collects classes whose purpose is to tokenize text. Currently, this is limited to the `QGrams` class, which tokenizes a string into q-grams. The class supports different values of *q*, the addition of start and stop symbols, and skip values. It even supports multiple values for *q* and *skip*, using lists or ranges.

```
>>> QGrams('interning', qval=2, start_stop='$#')
QGrams({'in': 2, '$i': 1, 'nt': 1, 'te': 1, 'er': 1, 'rn': 1, 'ni': 1, 'ng': 1,
'g#': 1})
```

```
>>> QGrams('AACTAGAAC', start_stop='', skip=1)
QGrams({'AC': 2, 'AT': 1, 'CA': 1, 'TG': 1, 'AA': 1, 'GA': 1, 'A': 1})
```

```
>>> QGrams('AACTAGAAC', start_stop='', skip=[0, 1])
QGrams({'AC': 4, 'AA': 3, 'GA': 2, 'CT': 1, 'TA': 1, 'AG': 1, 'AT': 1, 'CA': 1,
       'TG': 1, 'A': 1})
```

```
>>> QGrams('interdisciplinary', qval=range(3), skip=[0, 1])
QGrams({'i': 10, 'n': 7, 'r': 4, 'a': 4, 'in': 3, 't': 2, 'e': 2, 'd': 2,
       's': 2, 'c': 2, 'p': 2, 'l': 2, 'ri': 2, 'ia': 2, 'si': 1, 'nt': 1, 'te': 1,
       'er': 1, 'rd': 1, 'di': 1, 'is': 1, 'sc': 1, 'ci': 1, 'ip': 1, 'pl': 1,
       'li': 1, 'na': 1, 'ar': 1, 'an': 1, 'n#': 1, '$n': 1, 'it': 1, 'ne': 1,
       'tr': 1, 'ed': 1, 'ds': 1, 'ic': 1, 'si': 1, 'cp': 1, 'il': 1, 'pi': 1,
       'ln': 1, 'nr': 1, 'ai': 1, 'ra': 1, 'a#': 1})
```

---

```
class abydos.tokenizer.QGrams (term, qval=2, start_stop='$#', skip=0)
```

Bases: collections.Counter

A q-gram class, which functions like a bag/multiset.

A q-gram is here defined as all sequences of q characters. Q-grams are also known as k-grams and n-grams, but the term n-gram more typically refers to sequences of whitespace-delimited words in a string, where q-gram refers to sequences of characters in a word or string.

**count** ()

Return q-grams count.

**Returns** The total count of q-grams in a QGrams object

**Return type** int

## Examples

```
>>> qg = QGrams('AATTATAT')
>>> qg.count ()
9
```

```
>>> qg = QGrams('AATTATAT', qval=1, start_stop='')
>>> qg.count ()
8
```

```
>>> qg = QGrams('AATTATAT', qval=3, start_stop='')
>>> qg.count ()
6
```

### 2.1.1.10 abydos.util package

abydos.util.

The util module defines various utility functions for other modules within Abydos, including:

- `_prod` – computes the product of a collection of numbers (akin to `sum`)

These functions are not intended for use by users.

### 3.1 0.3.6 (2018-11-17) *classy carl*

doi:10.5281/zenodo.1490537

Changes:

- Most functions were encapsulated into classes.
- Each class is broken out into its own file, with test files paralleling library files.
- Documentation was converted from Sphinx markup to Numpy style.
- A tutorial was written for each subpackage.
- Documentation was cleaned up, with math markup corrections and many additional links.

### 3.2 0.3.5 (2018-10-31) *cantankerous carl*

doi:10.5281/zenodo.1463204

Version 0.3.5 focuses on refactoring the whole project. The API itself remains largely the same as in previous versions, but underlyingly modules have been split up. Essentially no new features are added (bugfixes aside) in this version.

Changes:

- Refactored library and tests into smaller modules
- Broke compression distances (NCD) out into separate functions
- Adopted Black code style
- Added pyproject.toml to use Poetry for packaging (but will continue using setuptools and setup.py for the present)
- Minor bug fixes

## 3.3 0.3.0 (2018-10-15) *carl*

doi:10.5281/zenodo.1462443

Version 0.3.0 focuses on additional phonetic algorithms, but does add numerous distance measures, fingerprints, and even a few stemmers. Another focus was getting everything to build again (including docs) and to move to more standard modern tools (flake8, tox, etc.).

Changes:

- Fixed implementation of Bag distance
- Updated BMPM to version 3.10
- Fixed Sphinx documentation on readthedocs.org
- Split string fingerprints out of clustering into their own module
- Added support for q-grams to skip-n characters
- **New phonetic algorithms:**
  - Statistics Canada
  - Lein
  - Roger Root
  - Oxford Name Compression Algorithm (ONCA)
  - Eudex phonetic hash
  - Haase Phonetik
  - Reth-Schek Phonetik
  - FONEM
  - Parmar-Kumbharana
  - Davidson’s Consonant Code
  - SoundD
  - PSHP Soundex/Viewex Coding
  - an early version of Henry Code
  - Norphone
  - Dolby Code
  - Phonetic Spanish
  - Spanish Metaphone
  - MetaSoundex
  - SoundexBR
  - NRL English-to-phoneme
- **New string fingerprints:**
  - Cislak & Grabowski’s occurrence fingerprint
  - Cislak & Grabowski’s occurrence halved fingerprint
  - Cislak & Grabowski’s count fingerprint



- Cislak & Grabowski's position fingerprint
  - Synoname Toolcode
- **New distance measures:**
  - Minkowski distance & similarity
  - Manhattan distance & similarity
  - Euclidean distance & similarity
  - Chebyshev distance & similarity
  - Eudex distances
  - Sift4 distance
  - Baystat distance & similarity
  - Typo distance
  - Indel distance
  - Synoname
- **New stemmers:**
  - UEA-Lite Stemmer
  - Paice-Husk Stemmer
  - Schinke Latin stemmer
- Eliminated `._compat` submodule in favor of six
- Transitioned from PEP8 to flake8, etc.
- Phonetic algorithms now consistently use `max_length=-1` to indicate that there should be no length limit
- Added example notebooks in binder directory

### 3.4 0.2.0 (2015-05-27) *berthold*

- Added Caumanns' German stemmer
- Added Lovins' English stemmer
- Updated Beider-Morse Phonetic Matching to 3.04
- Added Sphinx documentation

### 3.5 0.1.1 (2015-05-12) *albrecht*

- First Beta release to PyPI



## CHAPTER 4

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### Indices

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- `genindex`
- `modindex`
- `search`



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